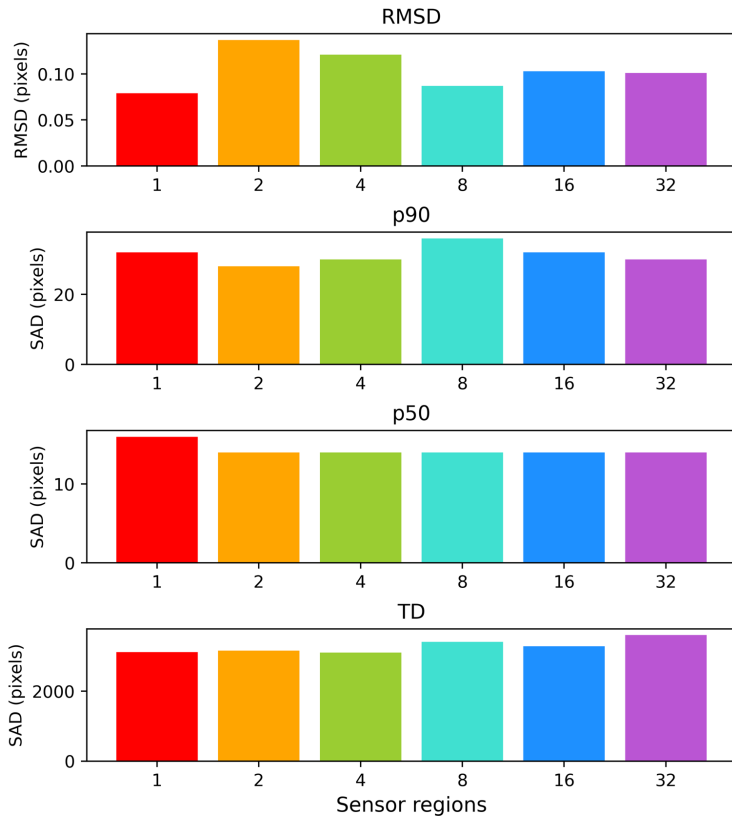
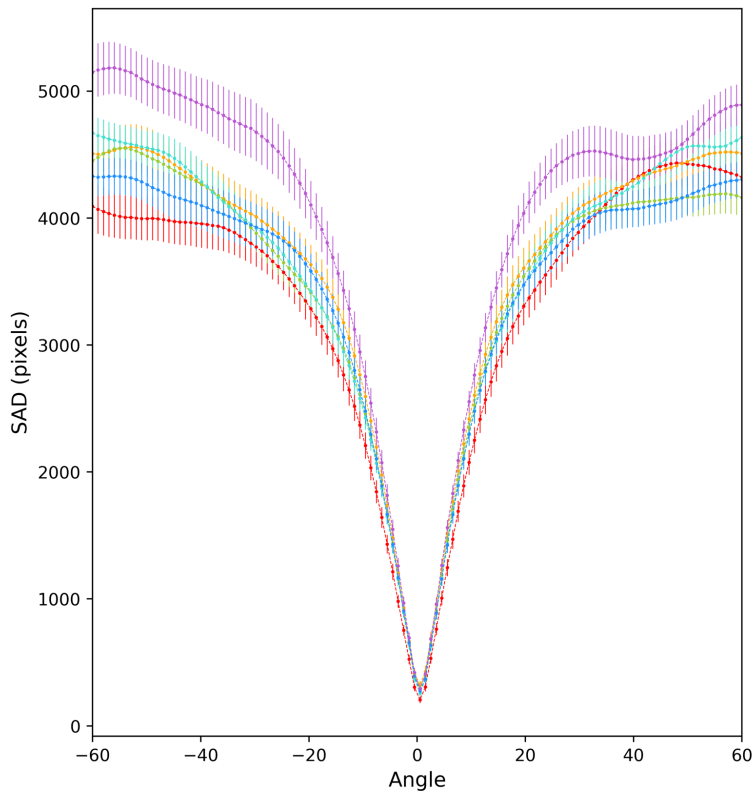
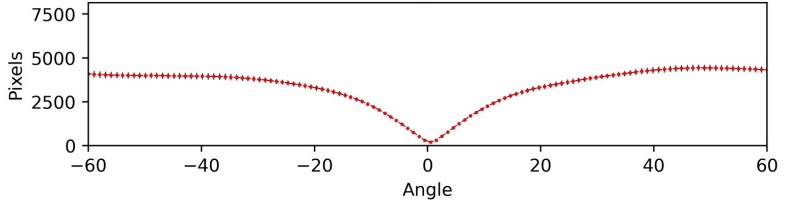
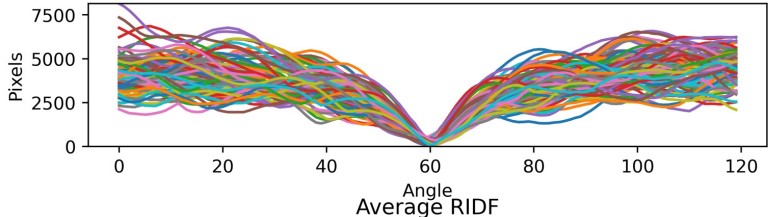
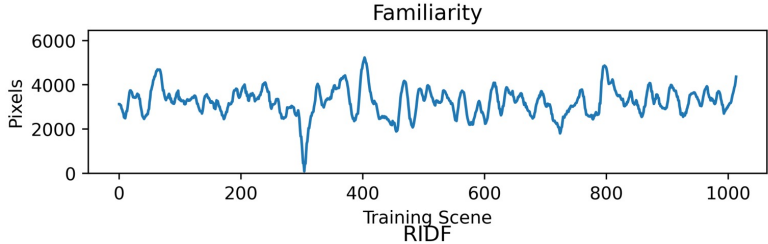
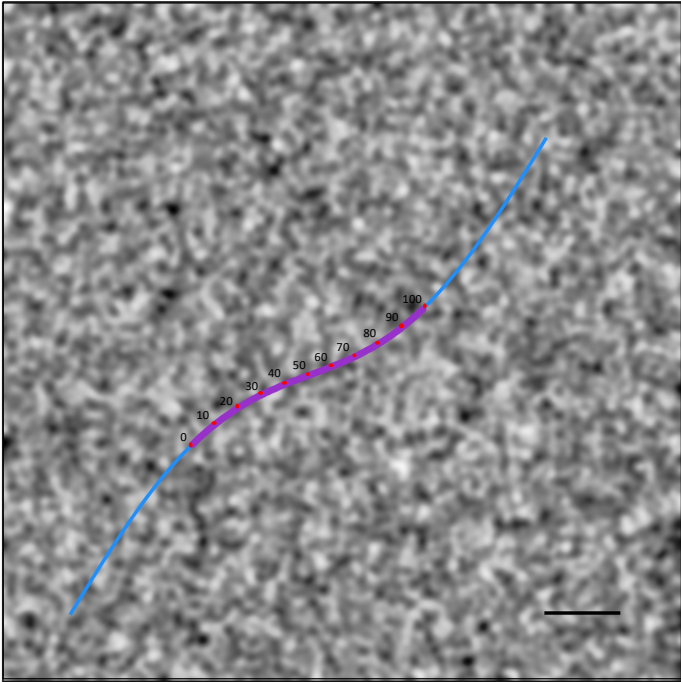


Index: BLUR: 6.0; LEVELS: 128; TRIAL: 1

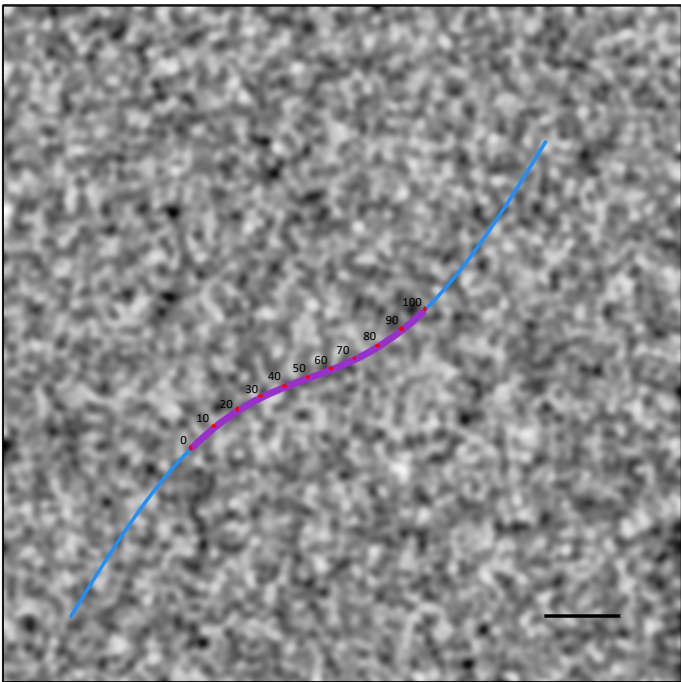


100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 31.45; RMSD/dist: 0.079; TD: 3112; p90: 32; p50: 16; complete: 0

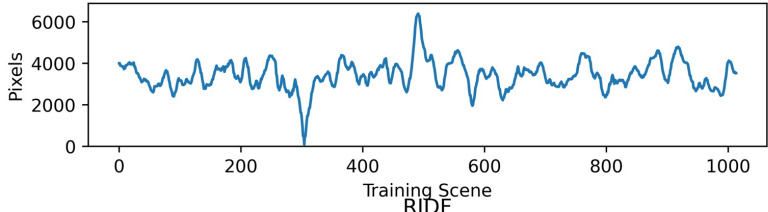
100%



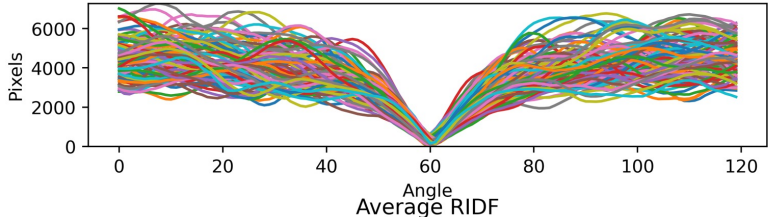
Sensor Matrix



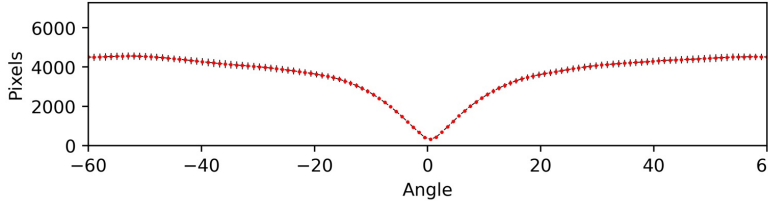
Familiarity



Average RIDF

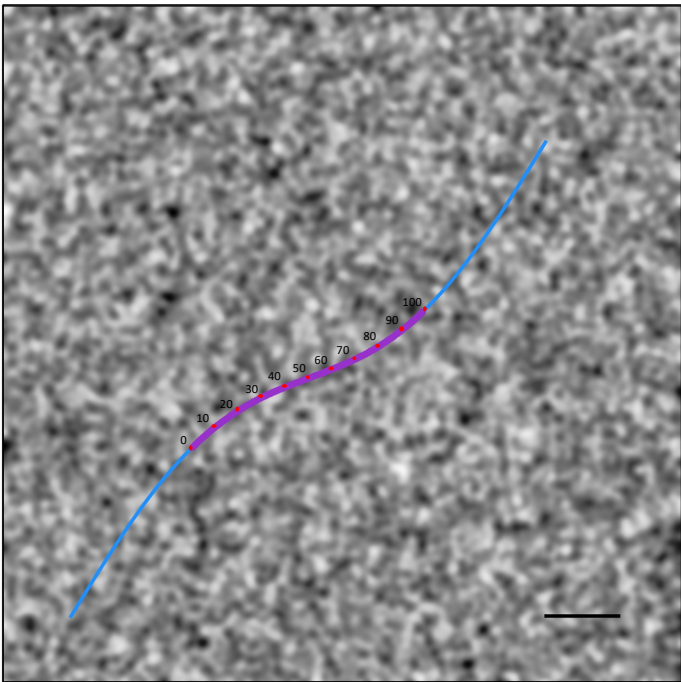


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
 Navigation stats: RMSD error: 54.74; RMSD/dist: 0.137; TD: 3159; p90: 28; p50: 14; complete: 0

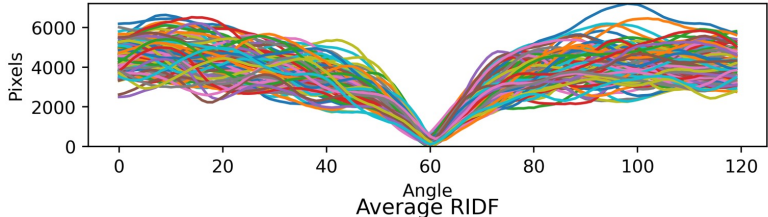
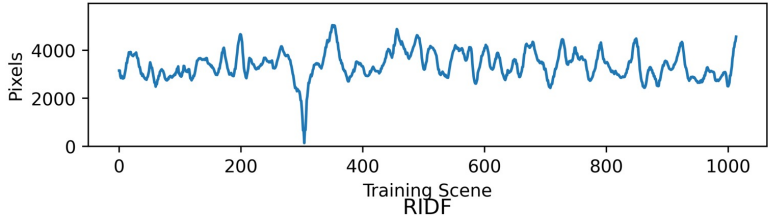
100%



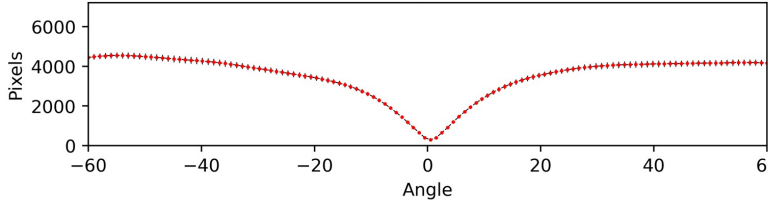
Sensor Matrix



Familiarity

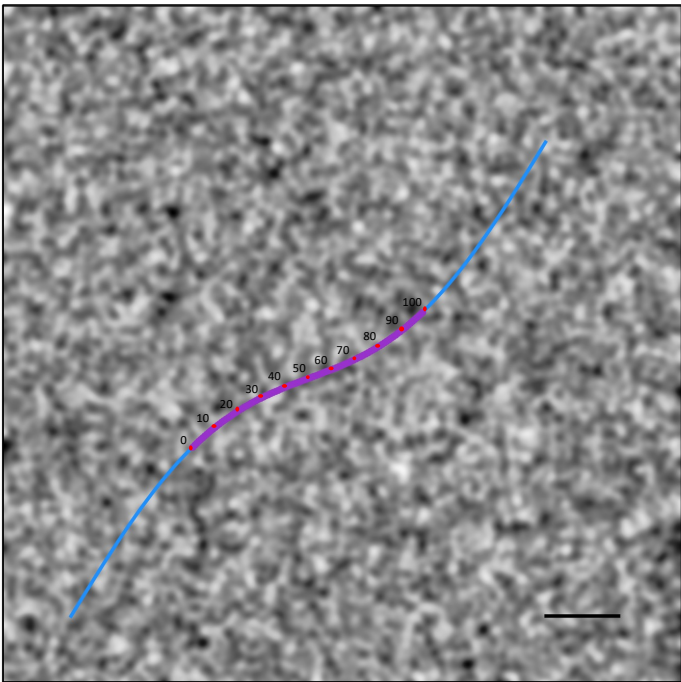


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 48.27; RMSD/dist: 0.121; TD: 3103; p90: 30; p50: 14; complete: 0

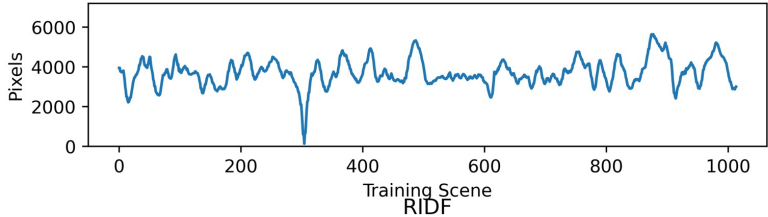
100%



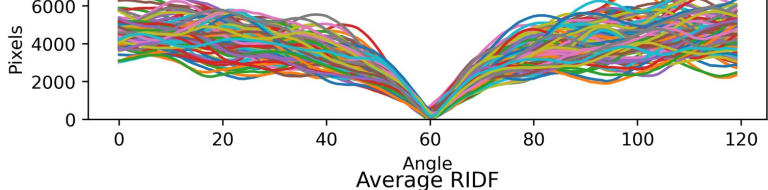
Sensor Matrix



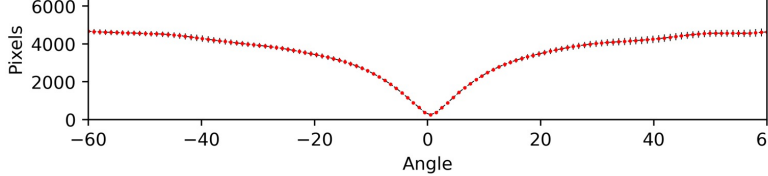
Familiarity



Average RIDF

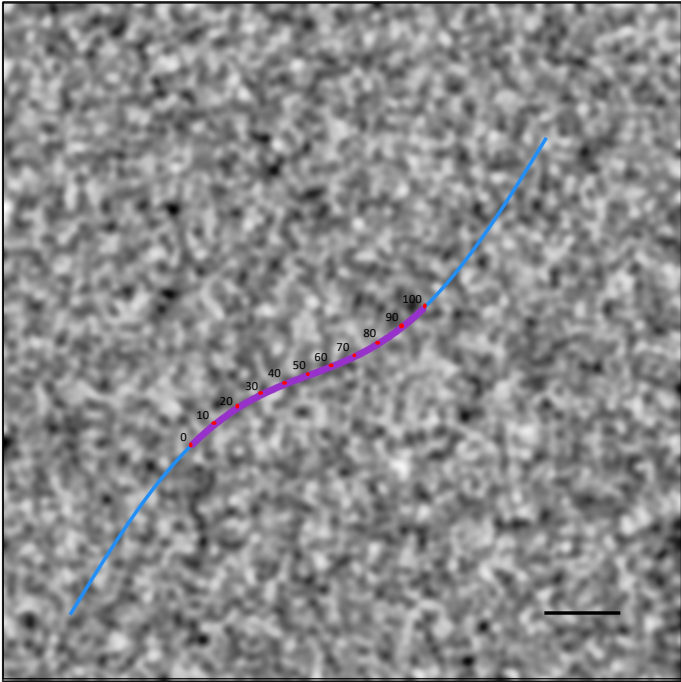


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 34.82; RMSD/dist: 0.087; TD: 3407; p90: 36; p50: 14; complete: 0

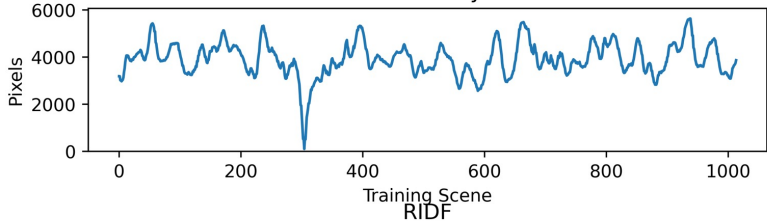
100%



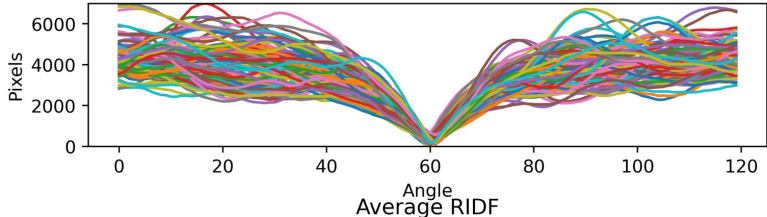
Sensor Matrix



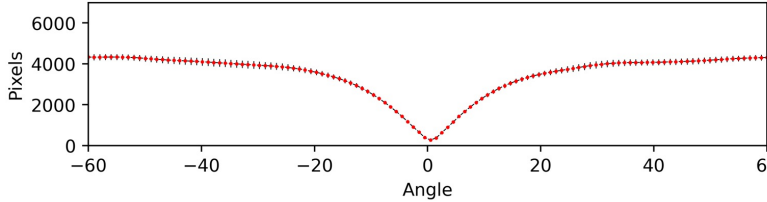
Familiarity



Average RIDF

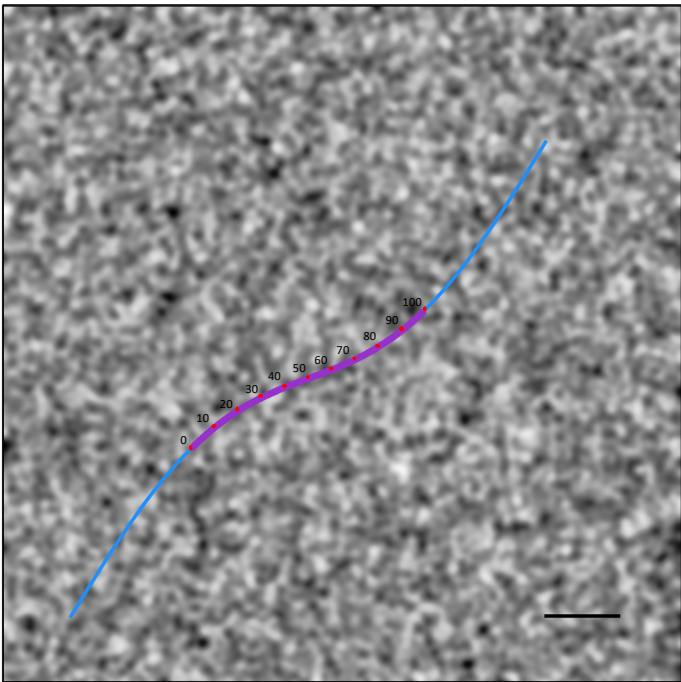


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 41.14; RMSD/dist: 0.103; TD: 3281; p90: 32; p50: 14; complete: 0

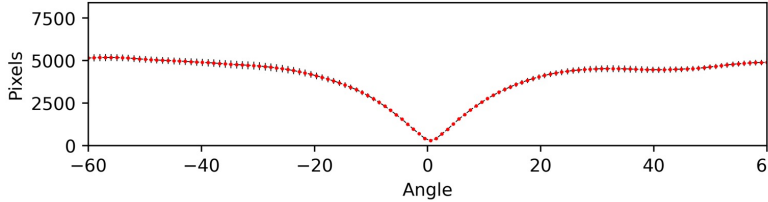
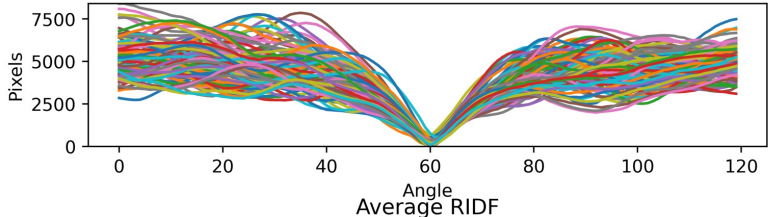
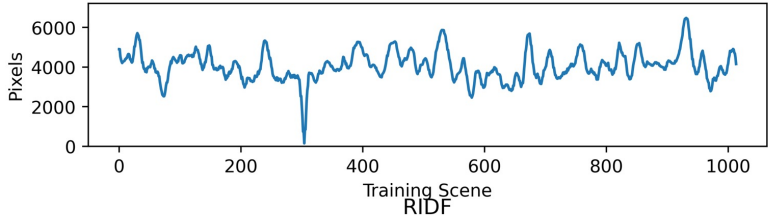
100%



Sensor Matrix

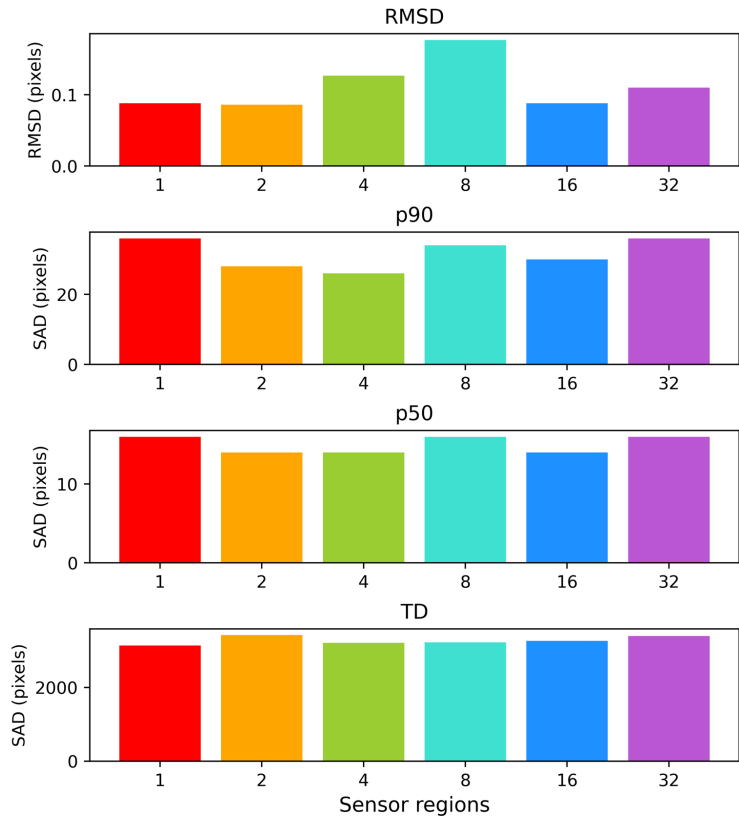
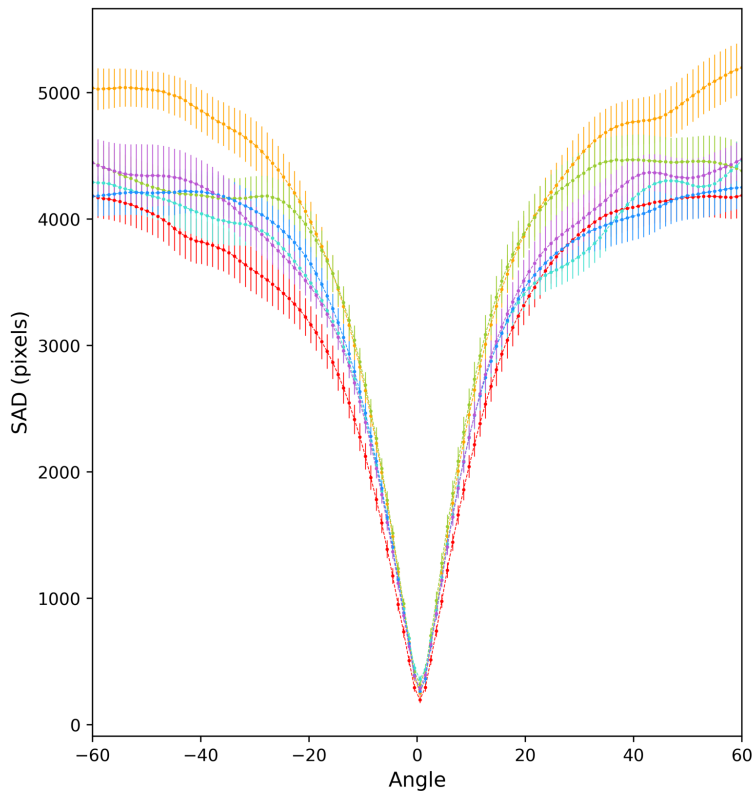


Familiarity

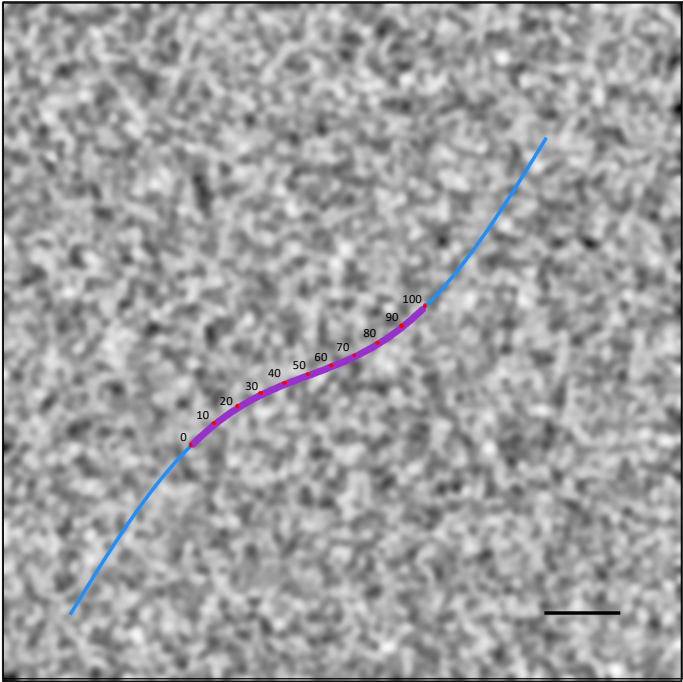


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 40.42; RMSD/dist: 0.101; TD: 3600; p90: 30; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 2



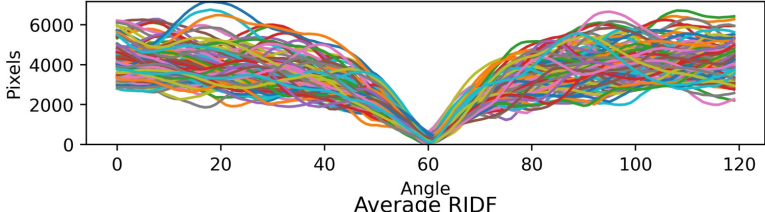
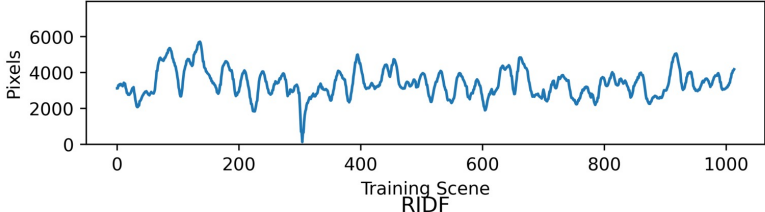
100%



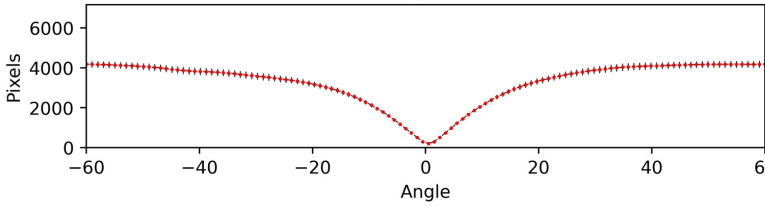
Sensor Matrix



Familiarity

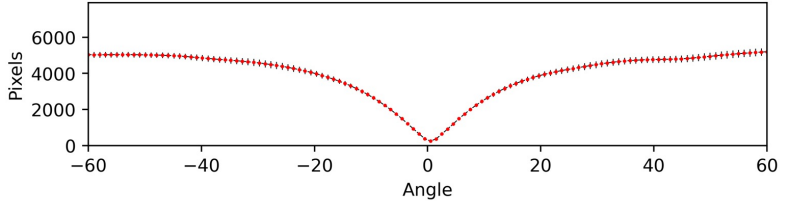
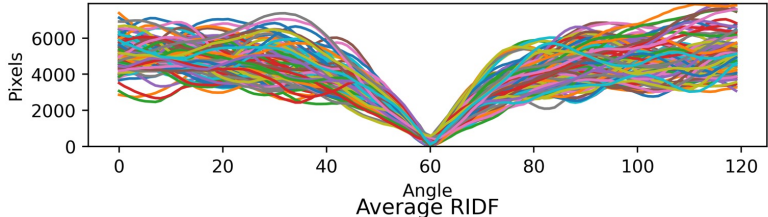
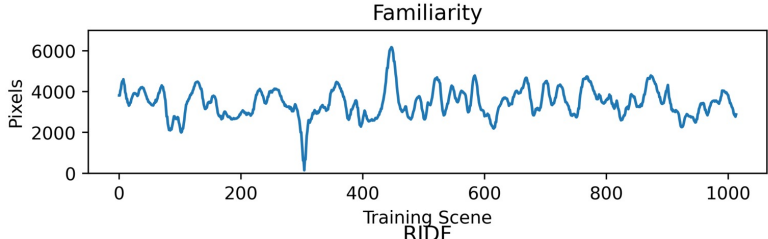
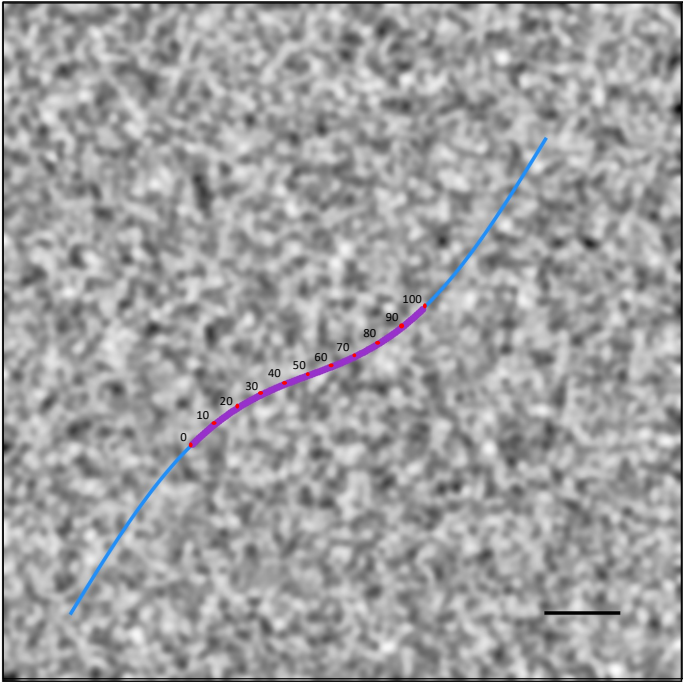


Average RIDF



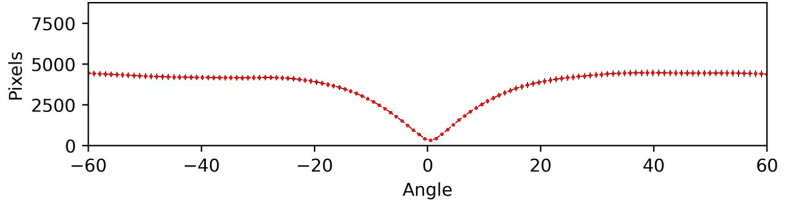
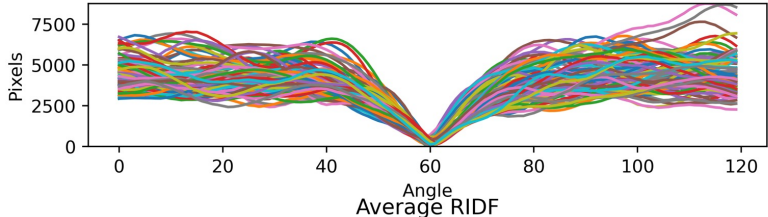
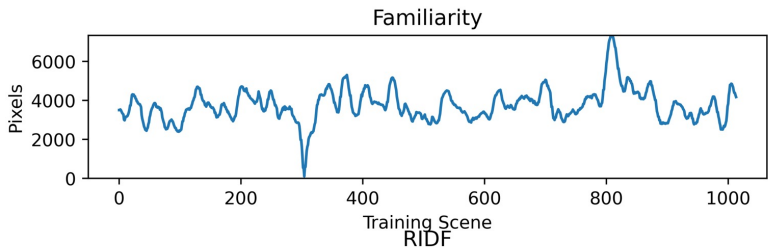
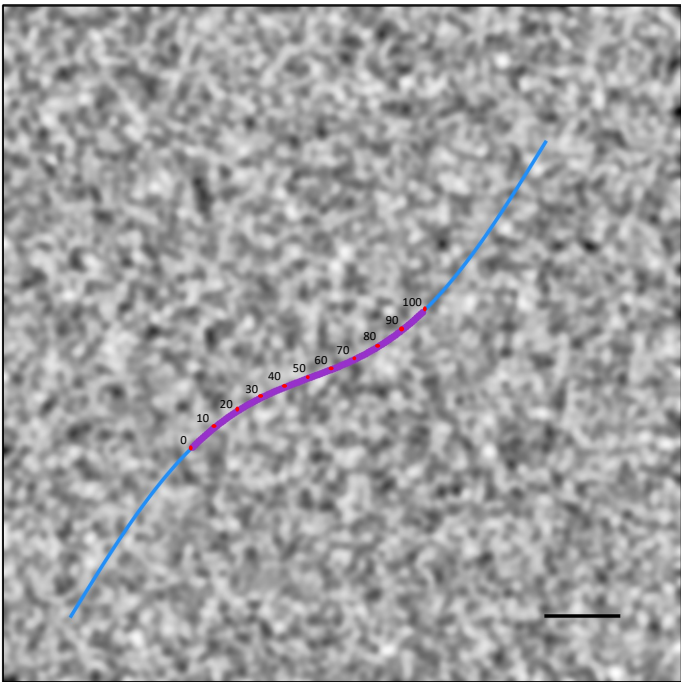
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 35.09; RMSD/dist: 0.088; TD: 3135; p90: 36; p50: 16; complete: 0

100%



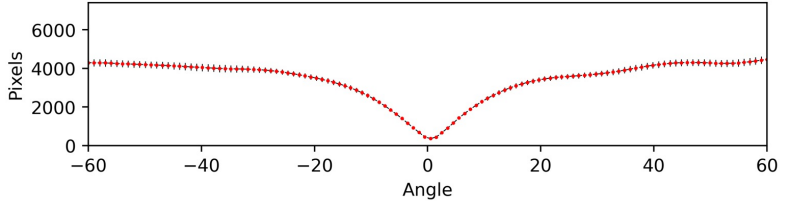
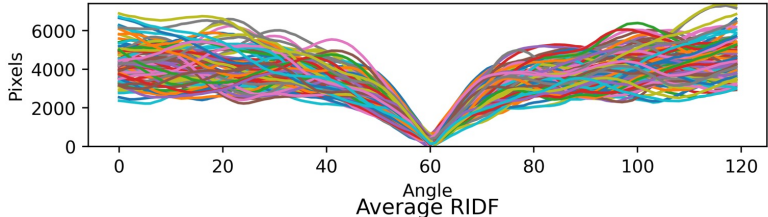
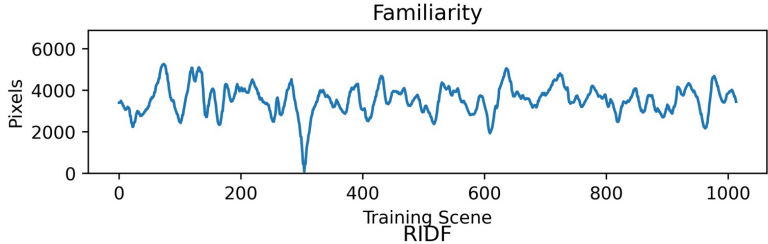
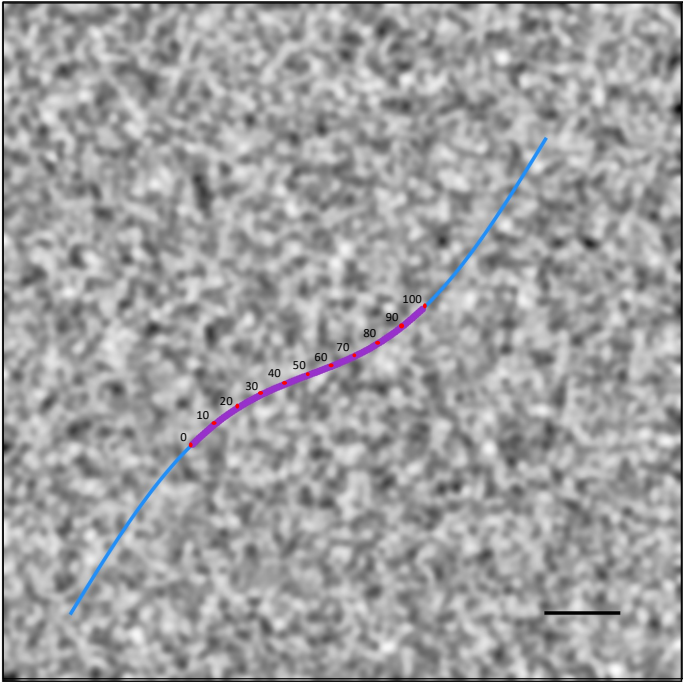
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 34.60; RMSD/dist: 0.086; TD: 3418; p90: 28; p50: 14; complete: 0

100%



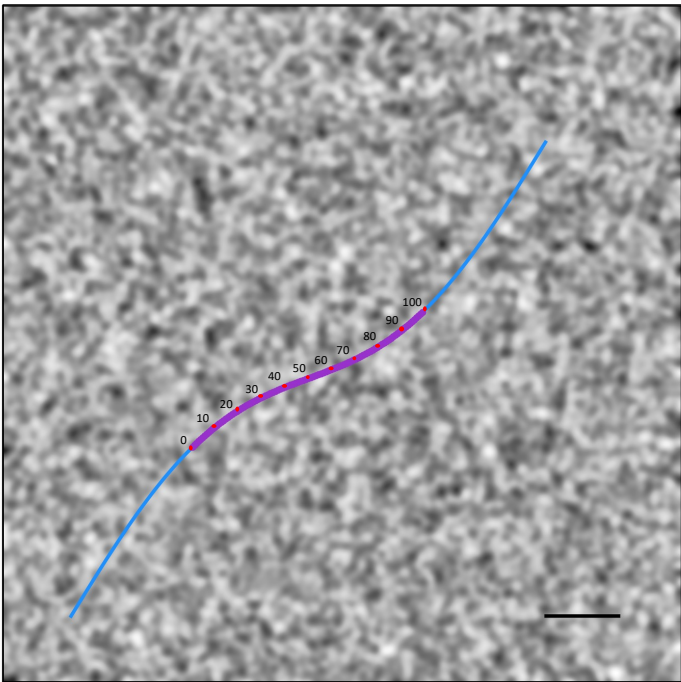
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 50.94; RMSD/dist: 0.127; TD: 3208; p90: 26; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 70.85; RMSD/dist: 0.177; TD: 3223; p90: 34; p50: 16; complete: 0

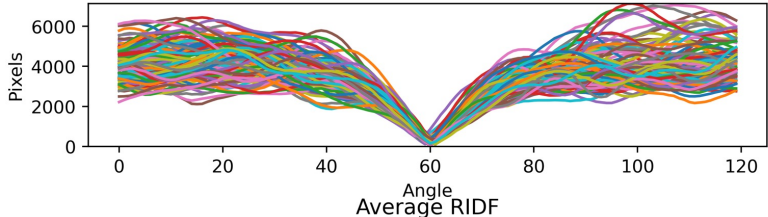
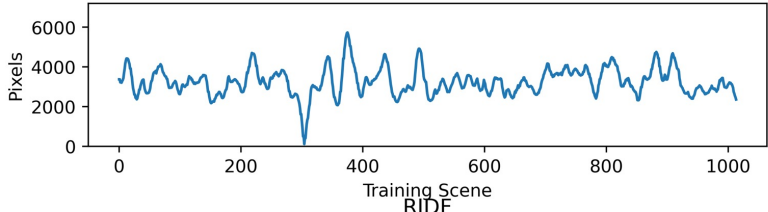
100%



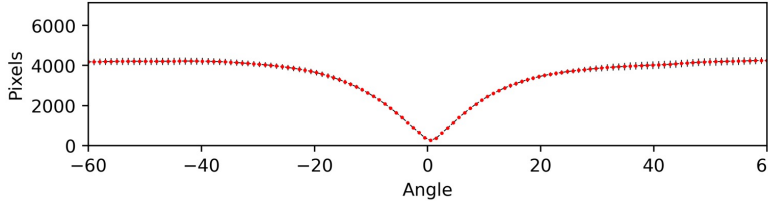
Sensor Matrix



Familiarity

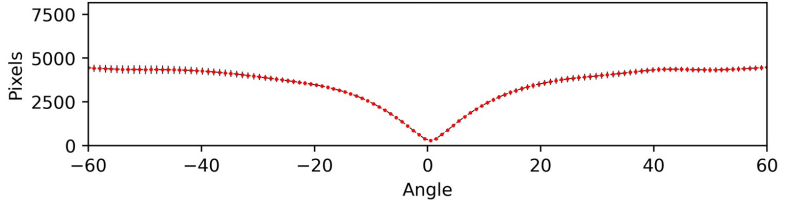
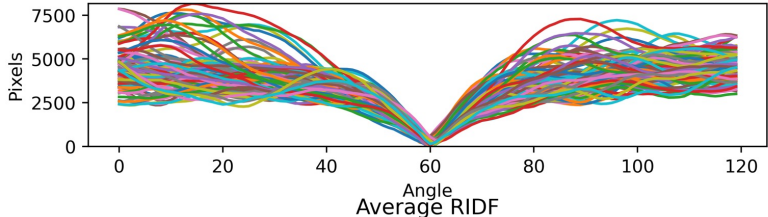
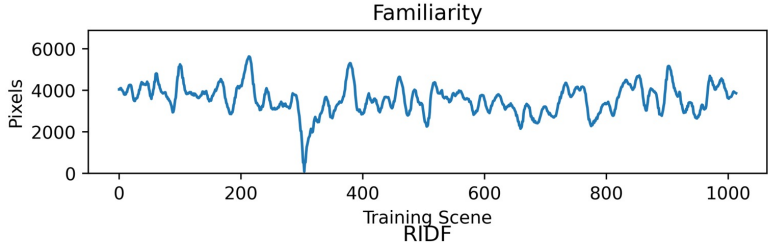
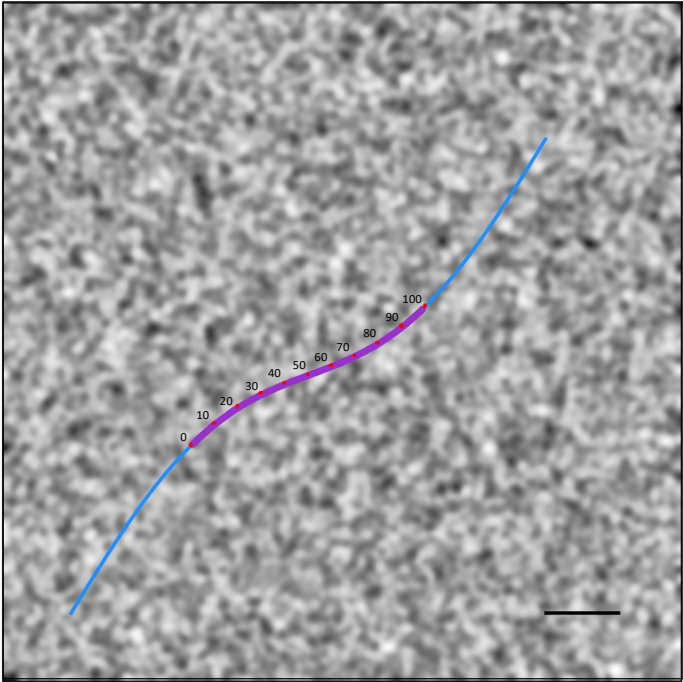


Average RIDF



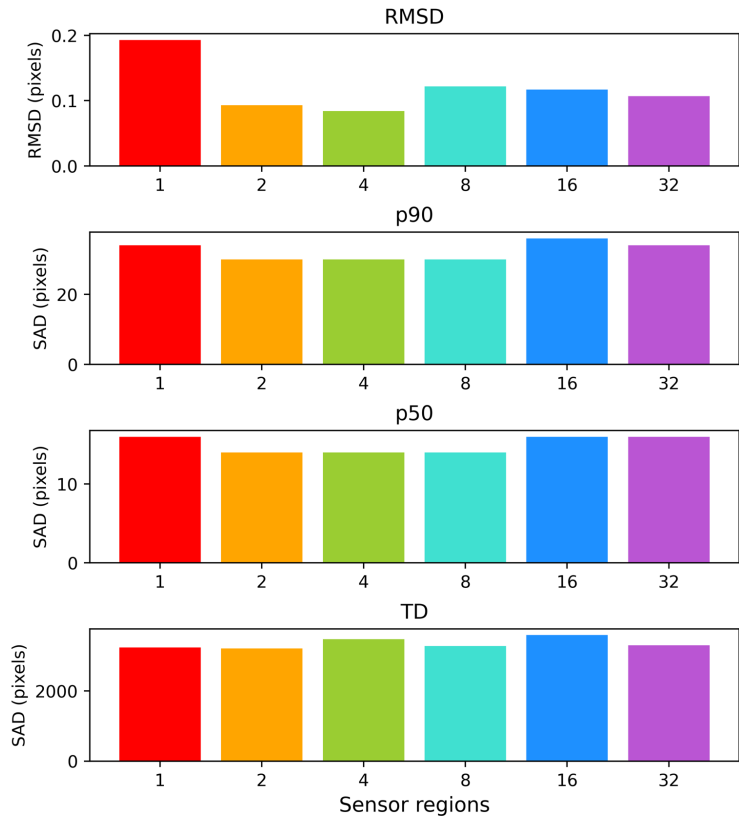
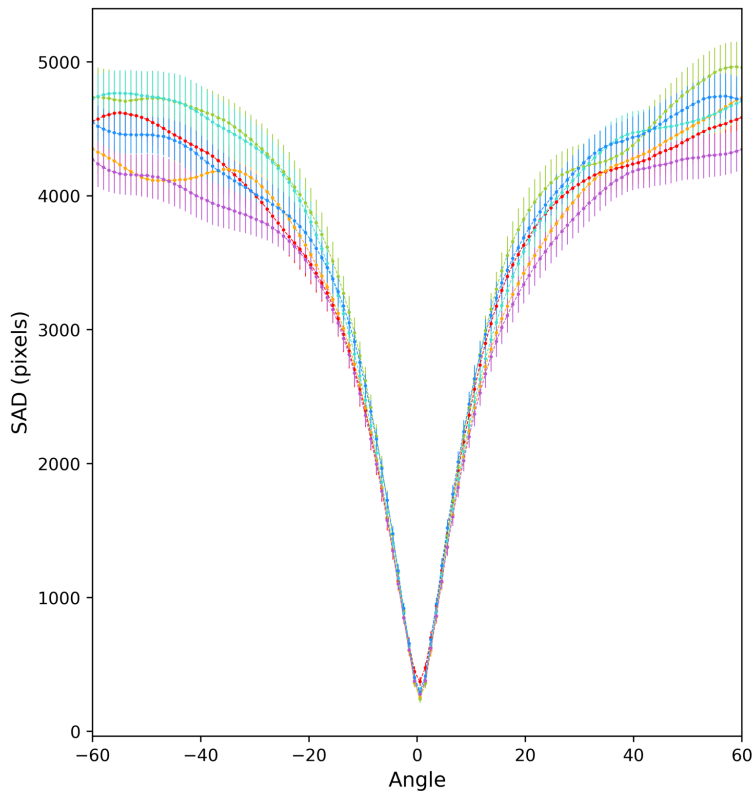
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 35.35; RMSD/dist: 0.088; TD: 3264; p90: 30; p50: 14; complete: 0

100%

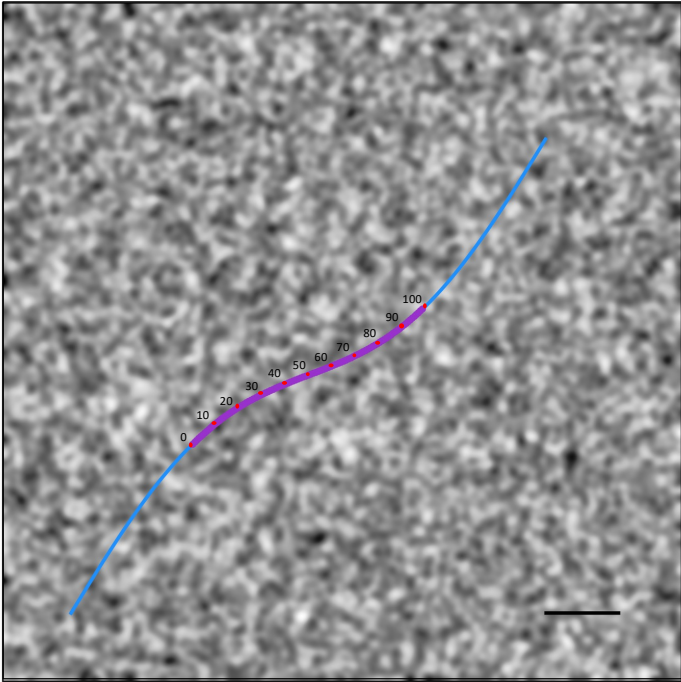


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 44.18; RMSD/dist: 0.110; TD: 3395; p90: 36; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 3



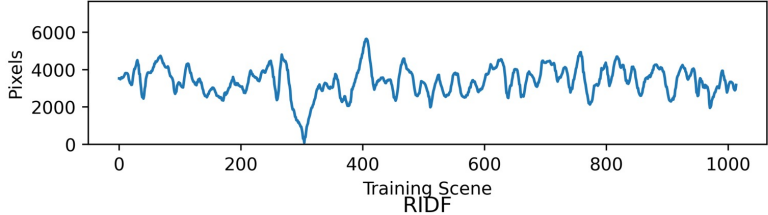
100%



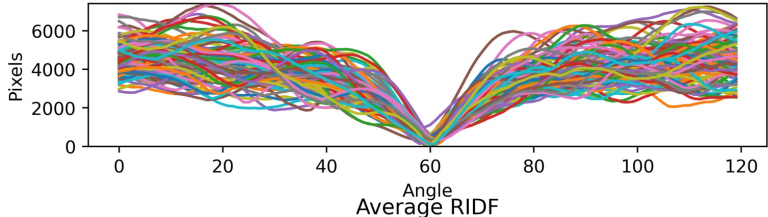
Sensor Matrix



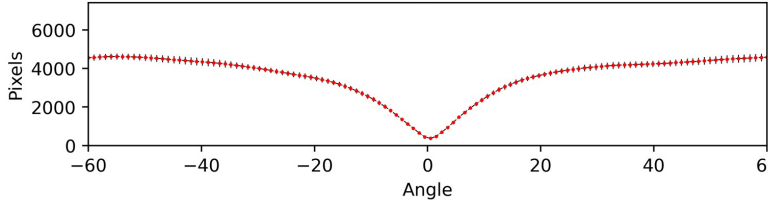
Familiarity



Average RIDF

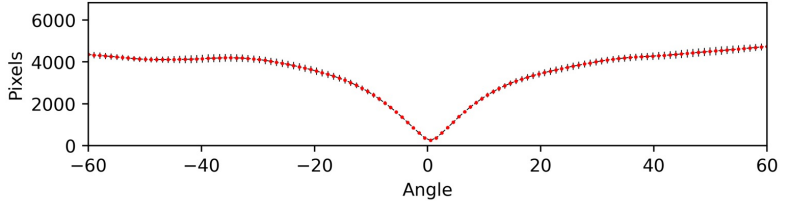
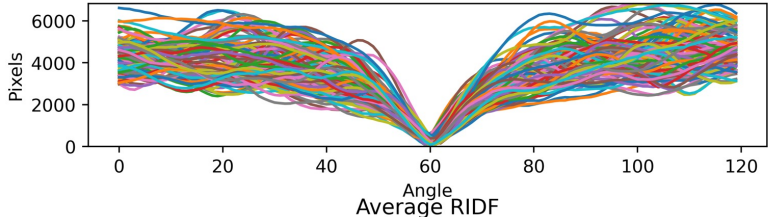
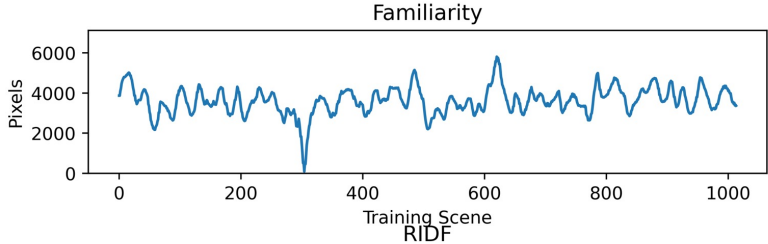
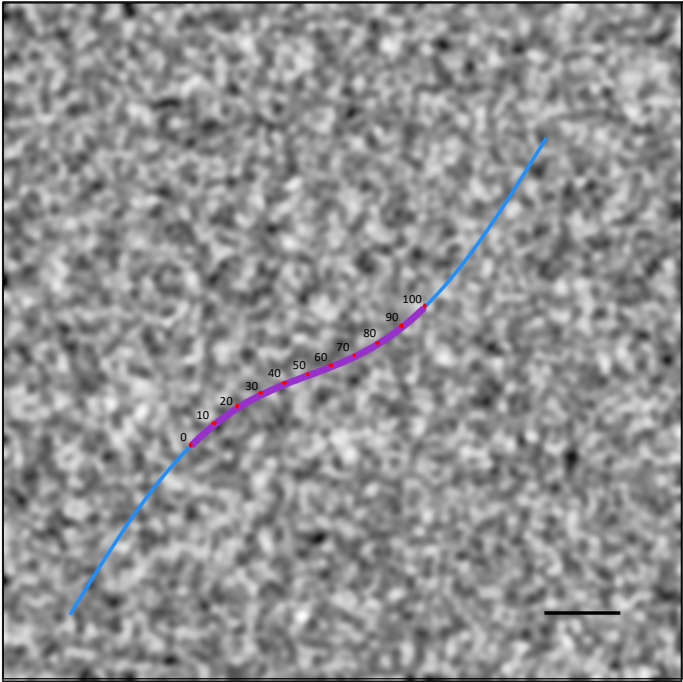


Average RIDF



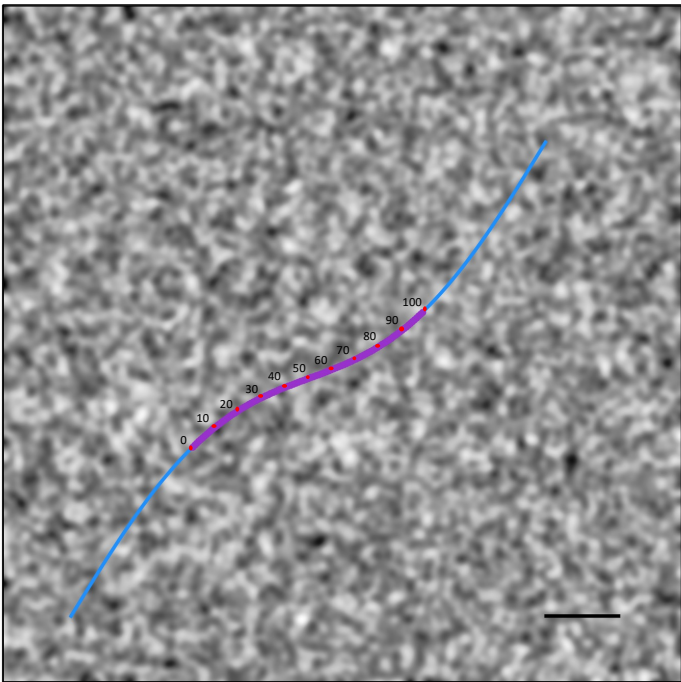
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 77.12; RMSD/dist: 0.193; TD: 3239; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 37.03; RMSD/dist: 0.093; TD: 3217; p90: 30; p50: 14; complete: 0

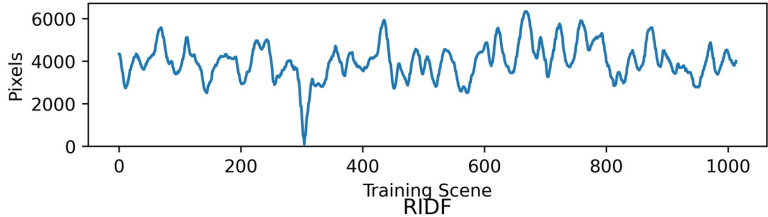
100%



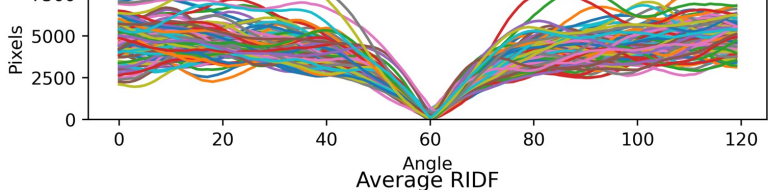
Sensor Matrix



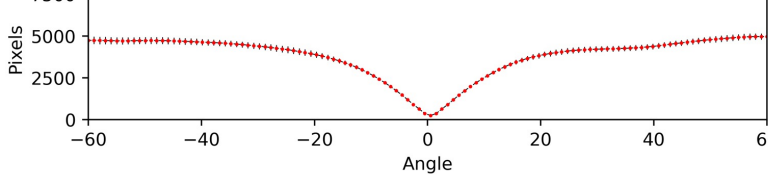
Familiarity



Average RIDF

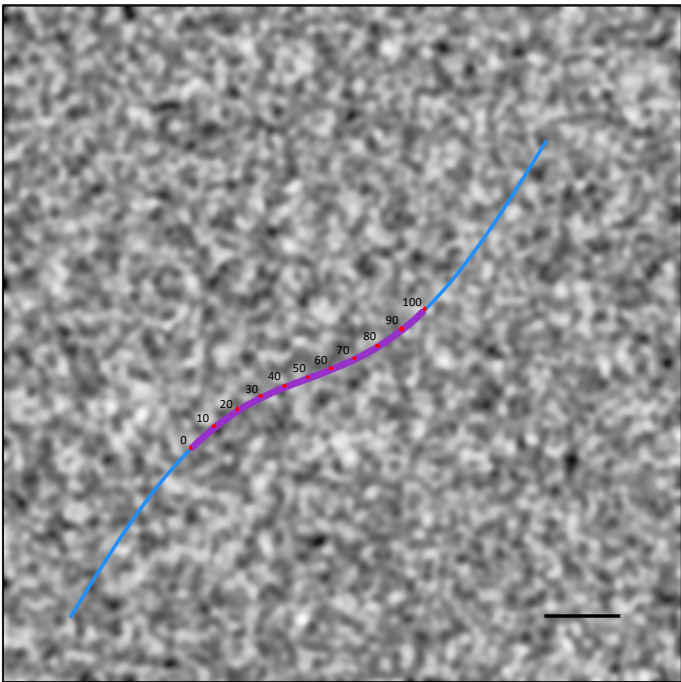


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 33.44; RMSD/dist: 0.084; TD: 3482; p90: 30; p50: 14; complete: 0

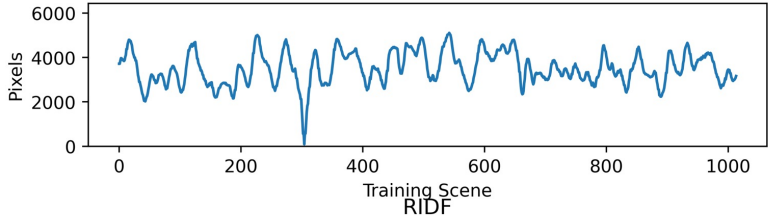
100%



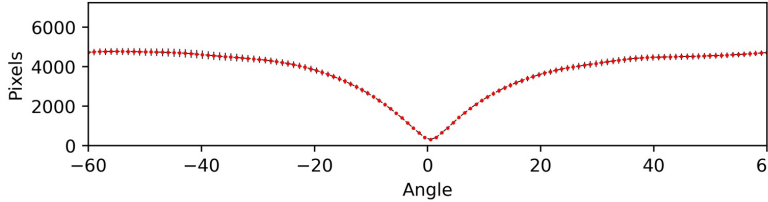
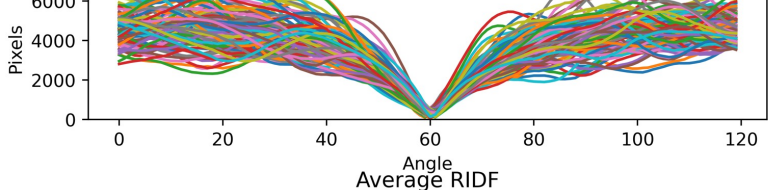
Sensor Matrix



Familiarity

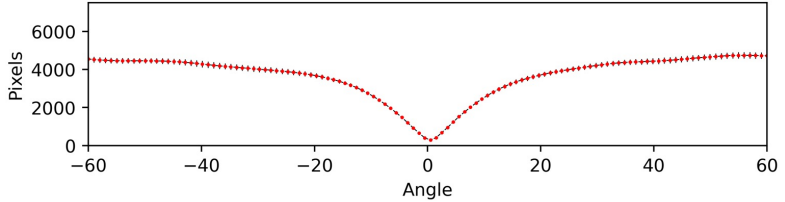
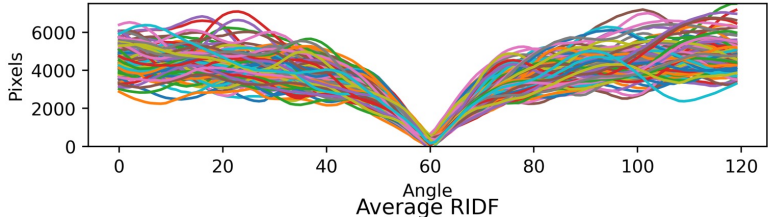
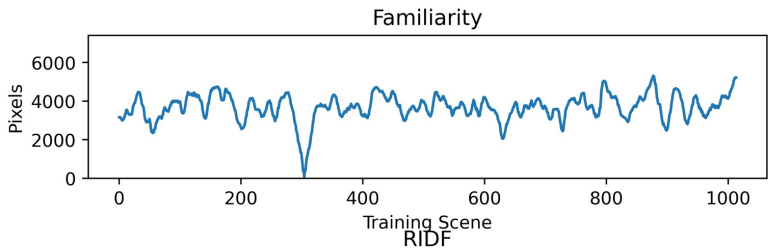
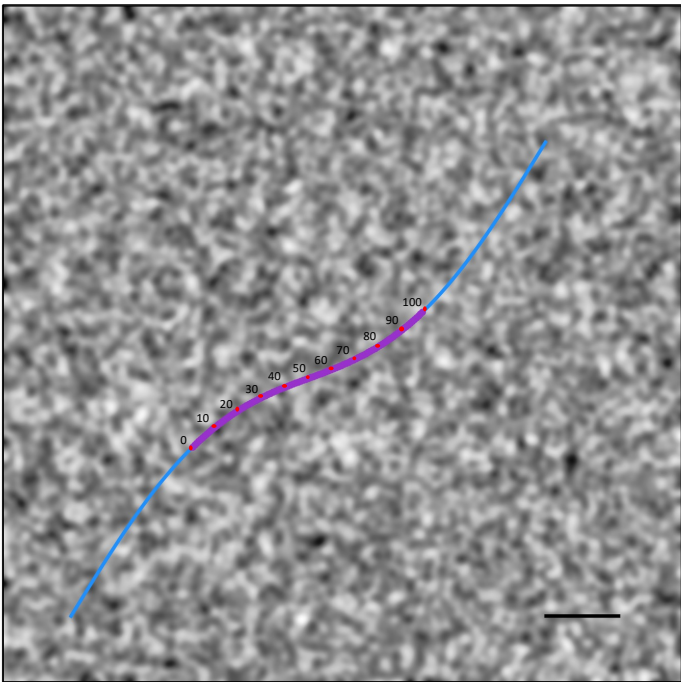


Average RIDF



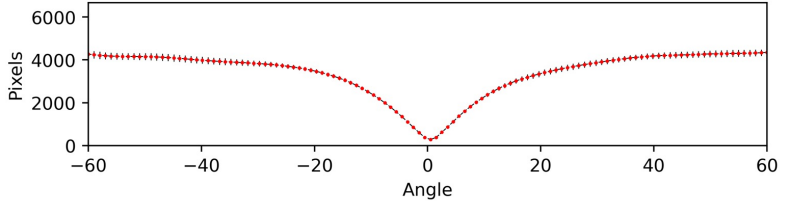
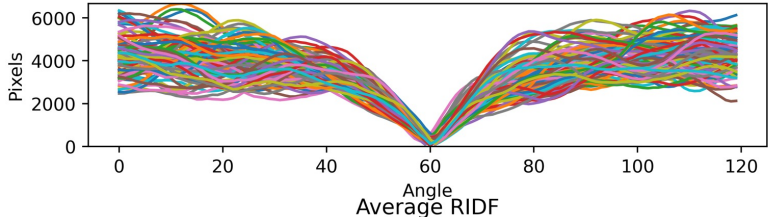
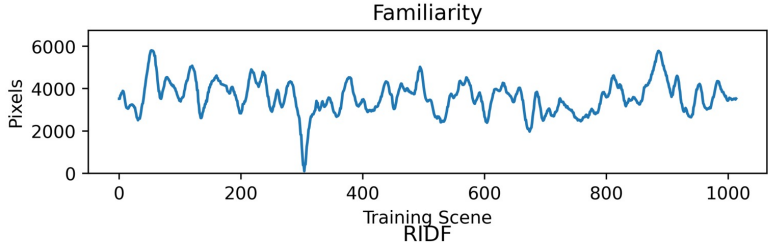
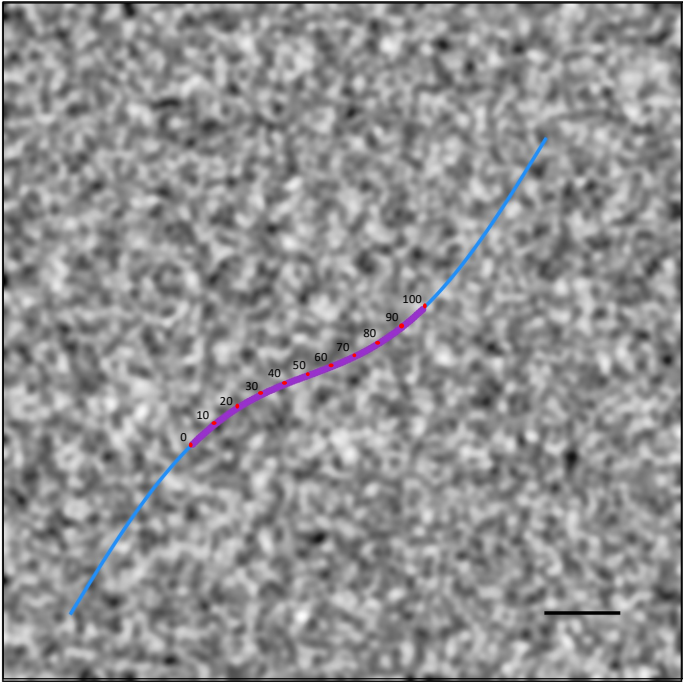
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 48.94; RMSD/dist: 0.122; TD: 3287; p90: 30; p50: 14; complete: 0

100%



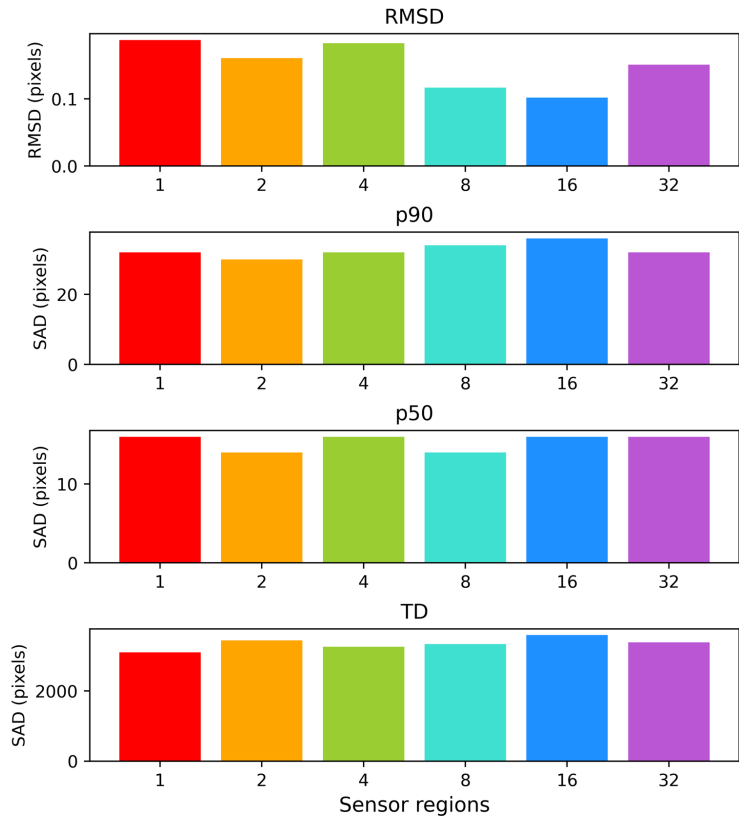
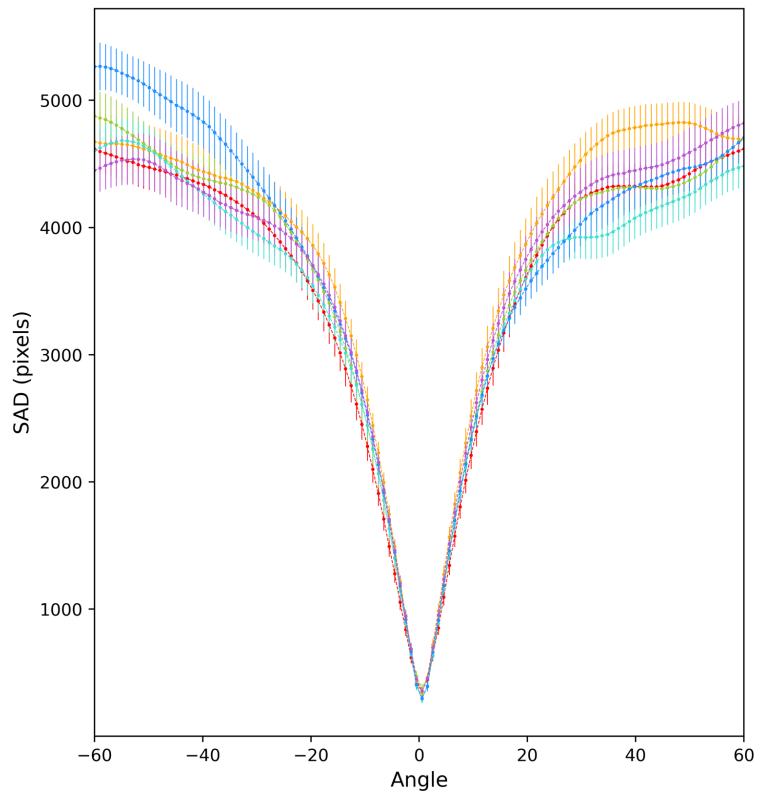
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 46.90; RMSD/dist: 0.117; TD: 3594; p90: 36; p50: 16; complete: 0

100%

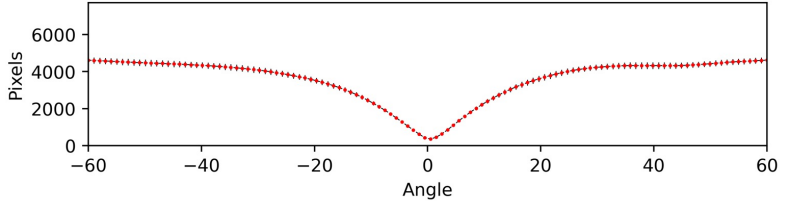
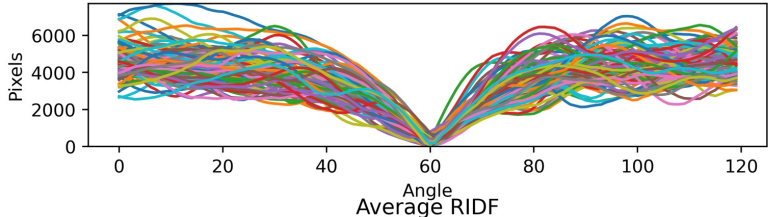
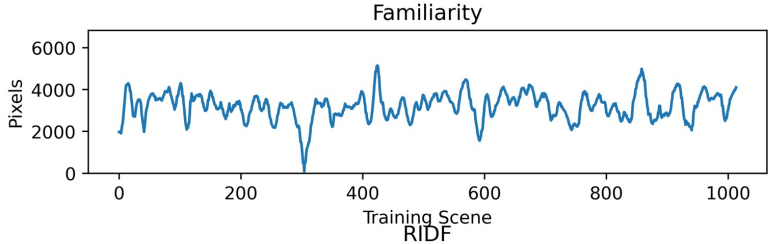
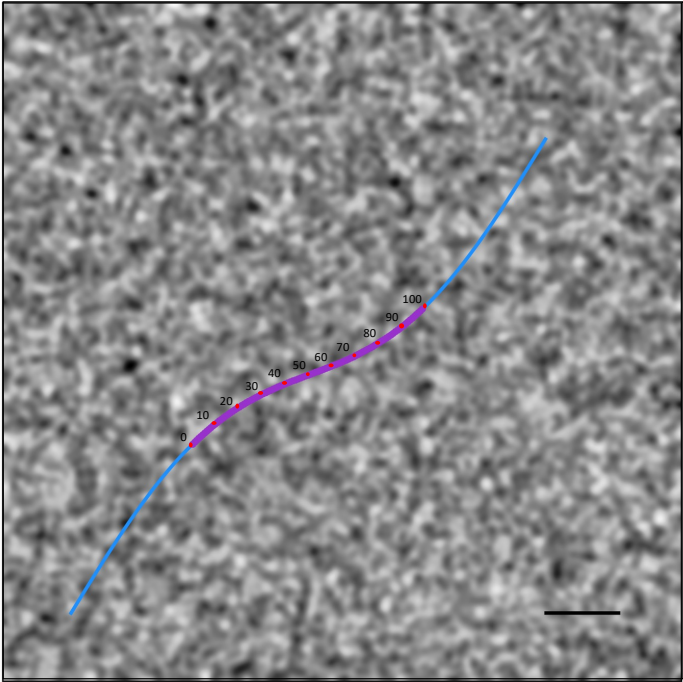


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 42.81; RMSD/dist: 0.107; TD: 3303; p90: 34; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 4

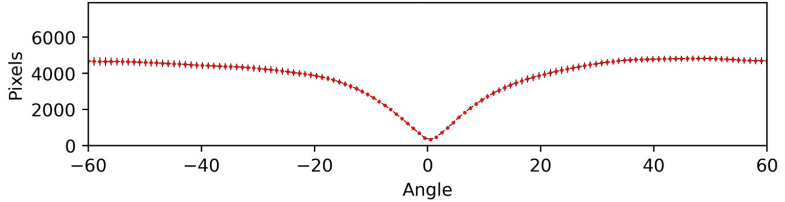
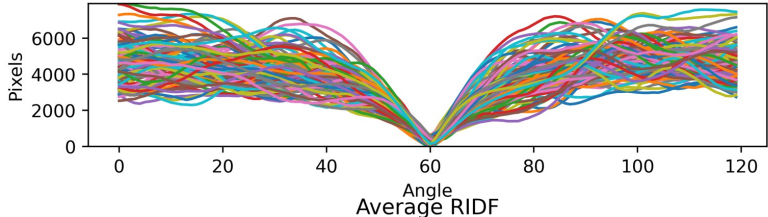
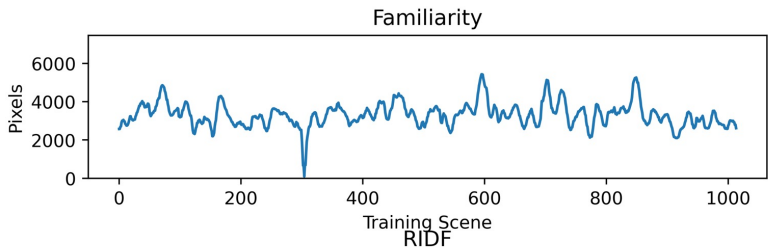
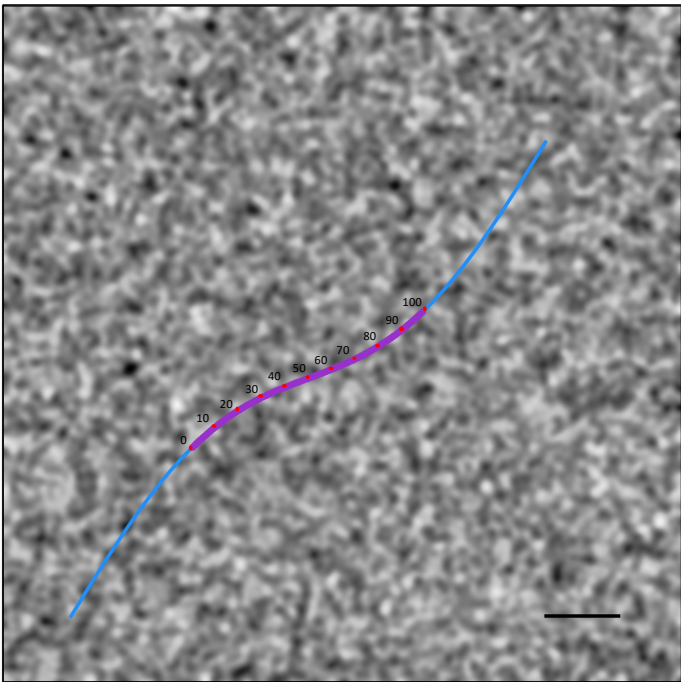


100%



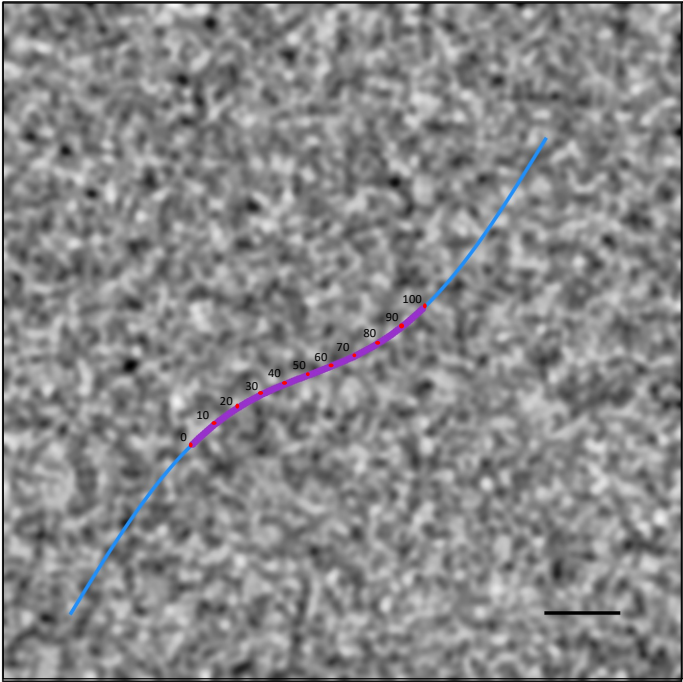
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 75.16; RMSD/dist: 0.188; TD: 3105; p90: 32; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 64.49; RMSD/dist: 0.161; TD: 3441; p90: 30; p50: 14; complete: 0

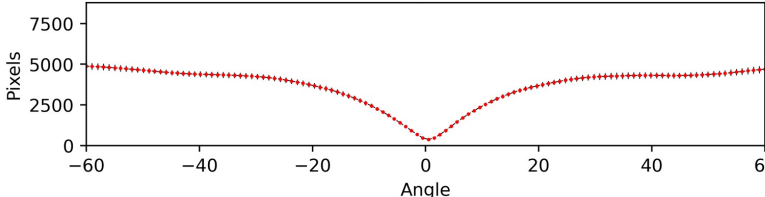
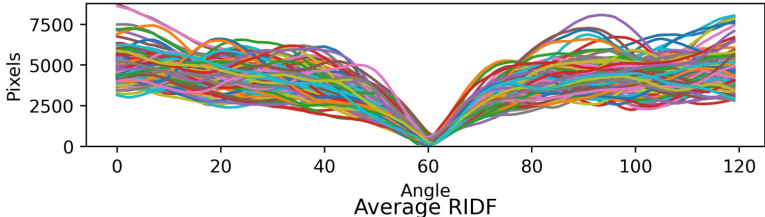
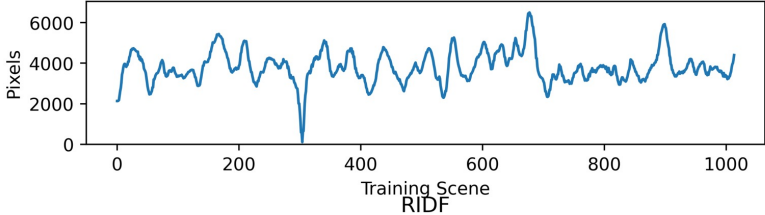
100%



Sensor Matrix

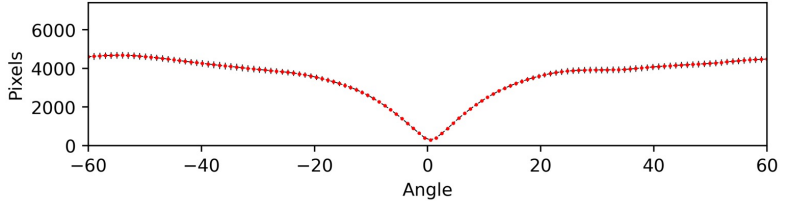
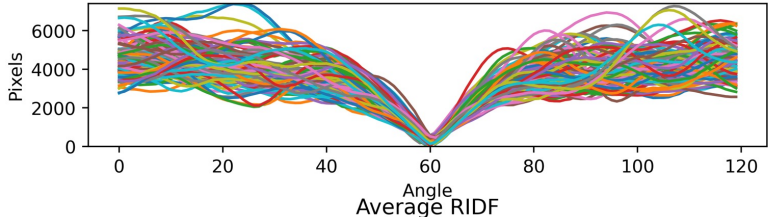
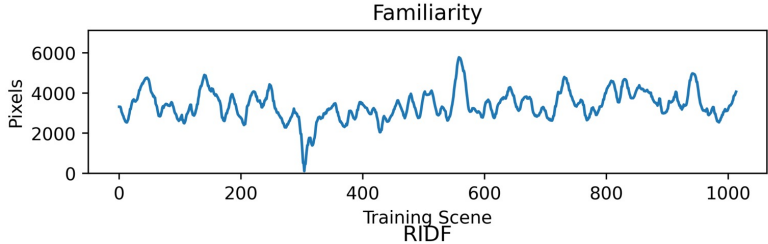
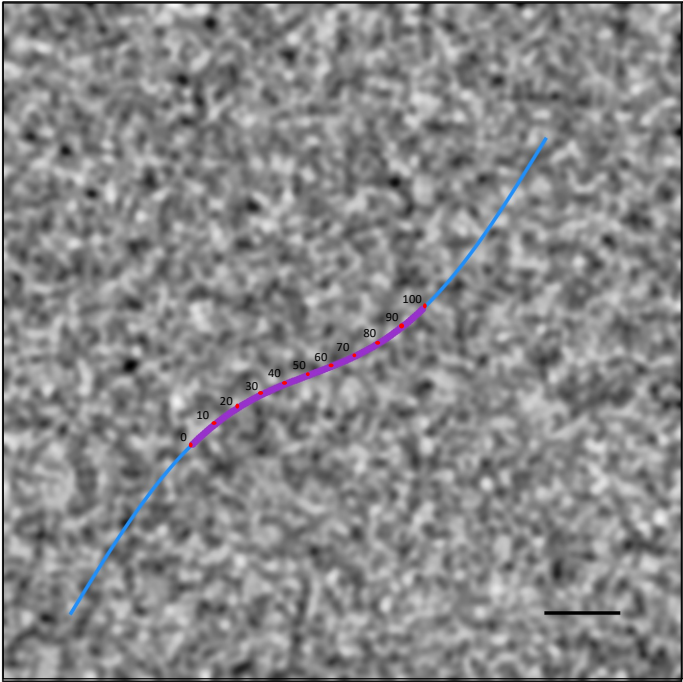


Familiarity



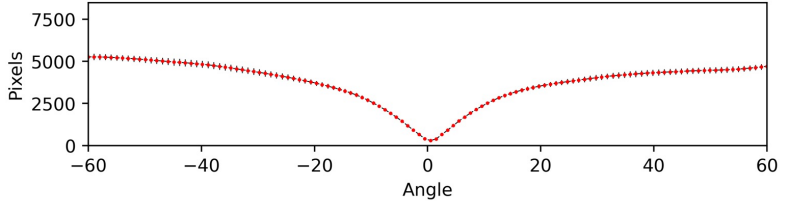
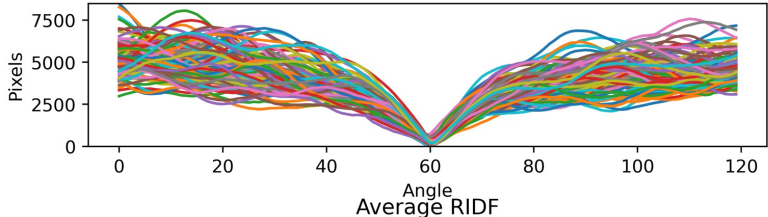
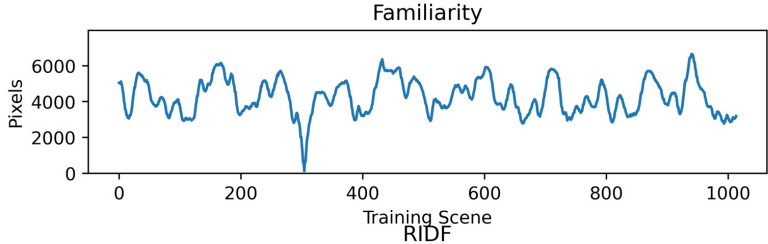
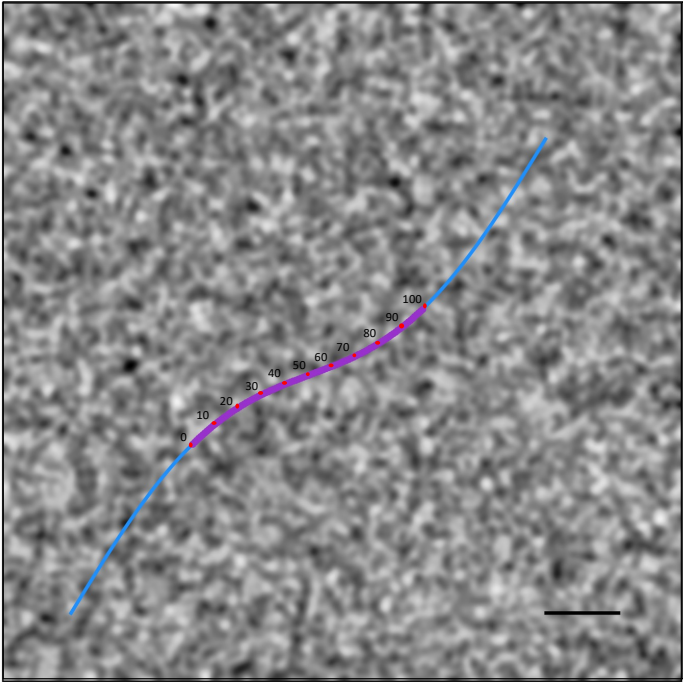
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 73.37; RMSD/dist: 0.183; TD: 3260; p90: 32; p50: 16; complete: 0

100%



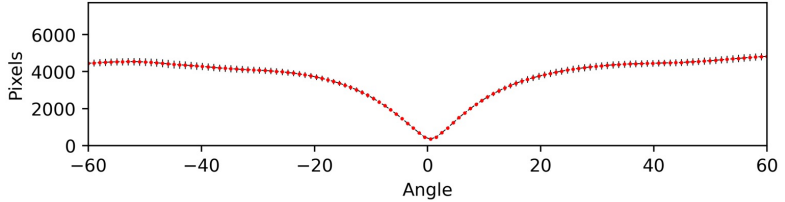
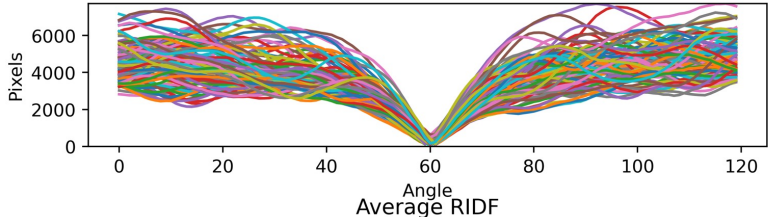
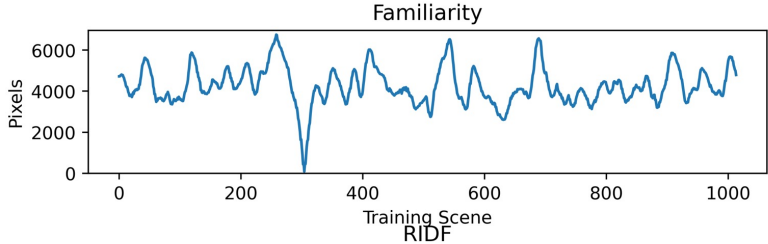
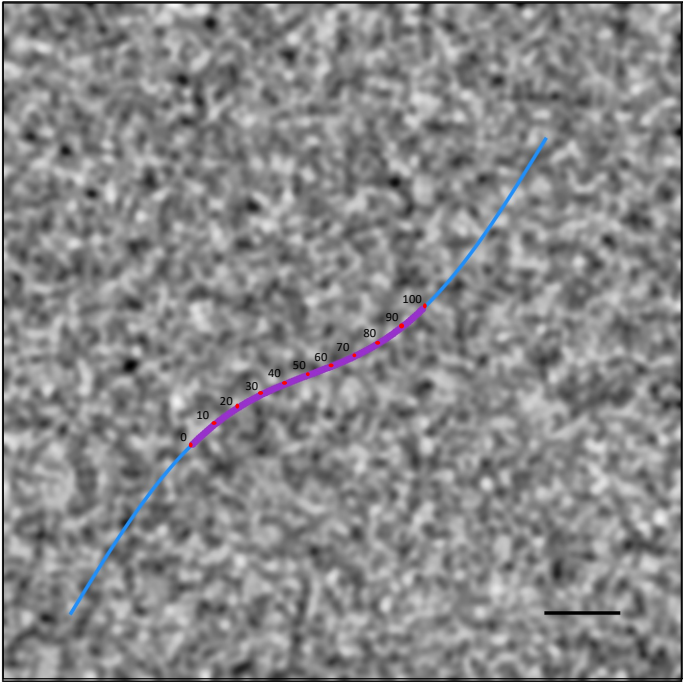
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 46.71; RMSD/dist: 0.117; TD: 3339; p90: 34; p50: 14; complete: 0

100%



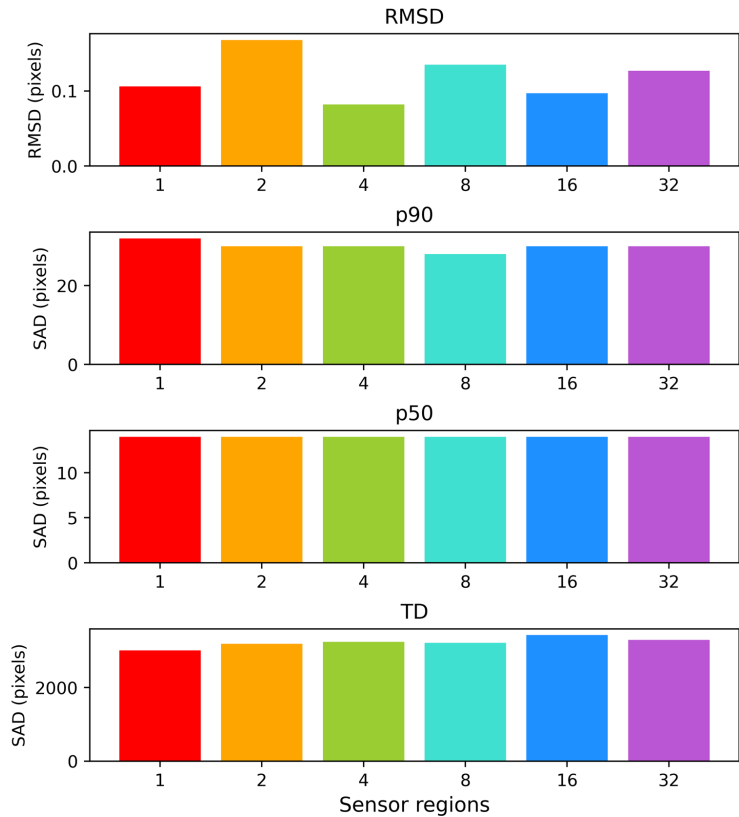
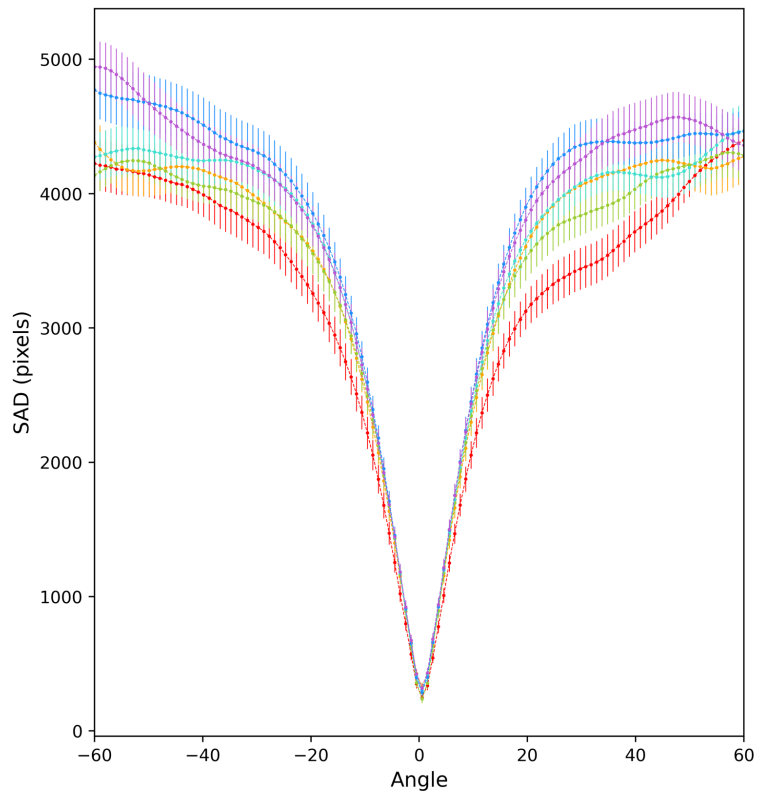
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 40.62; RMSD/dist: 0.102; TD: 3594; p90: 36; p50: 16; complete: 0

100%

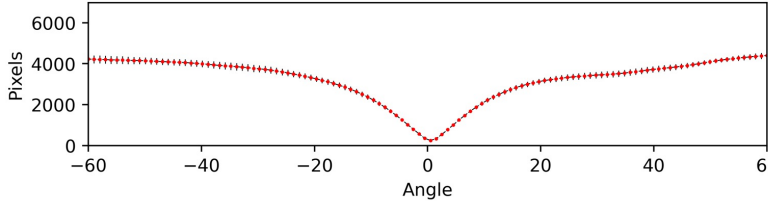
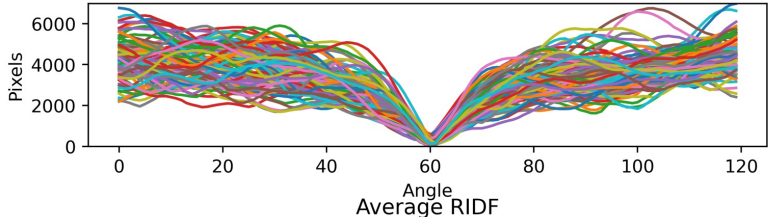
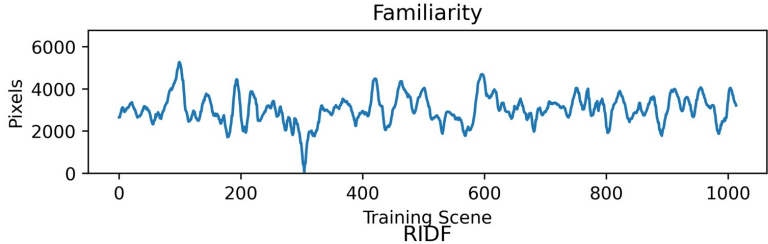
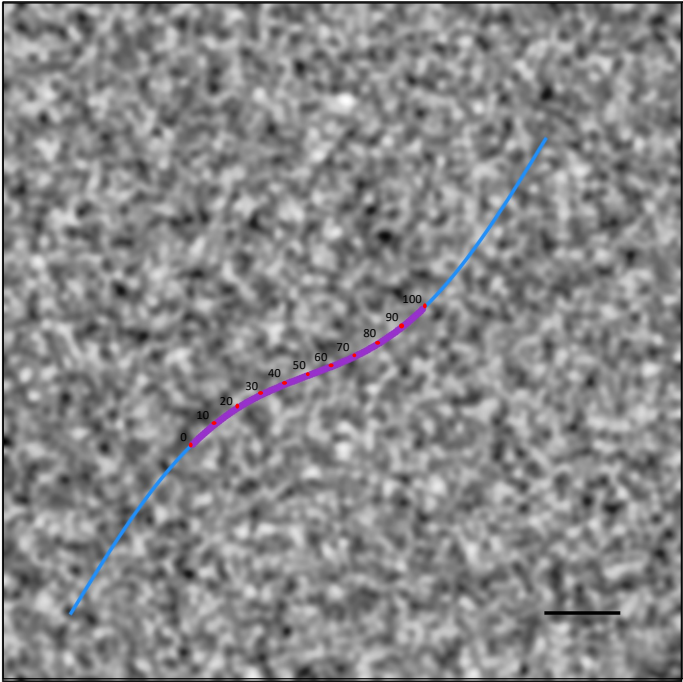


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 60.37; RMSD/dist: 0.151; TD: 3391; p90: 32; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 5

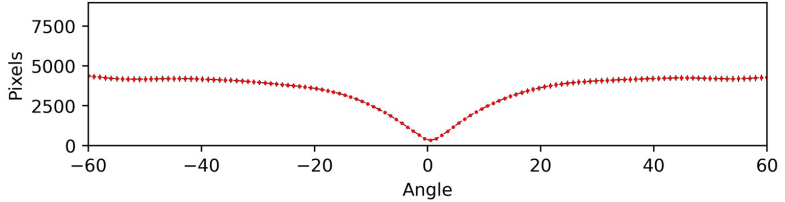
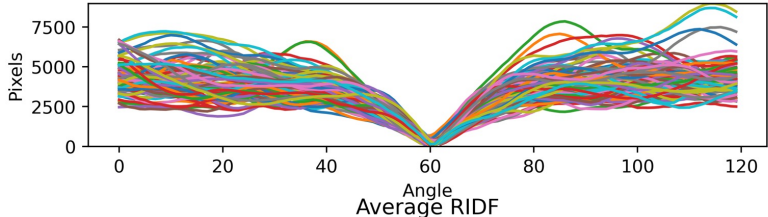
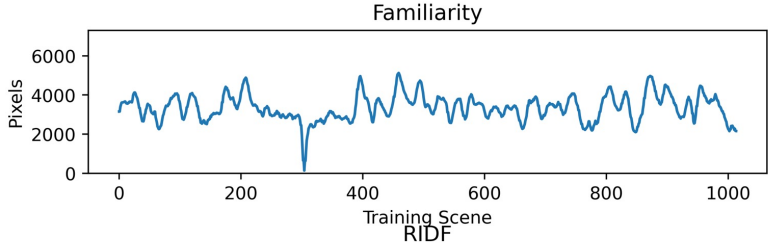
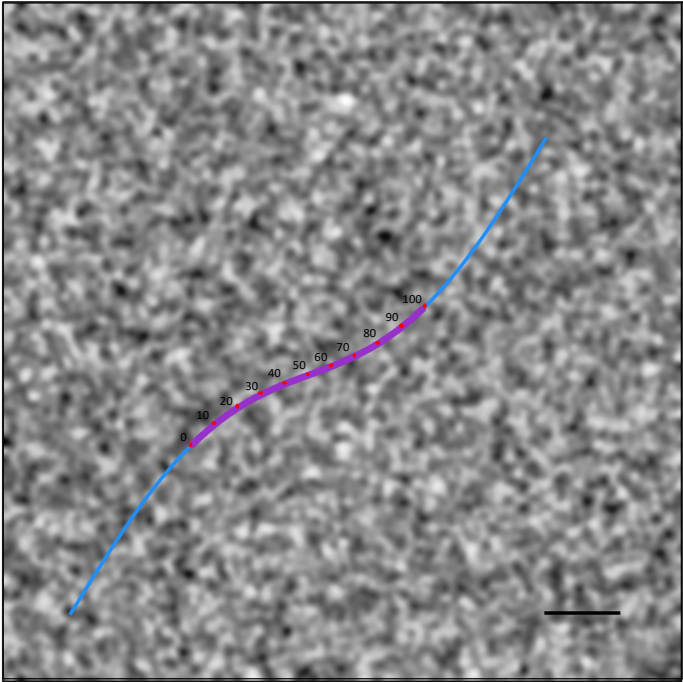


100%



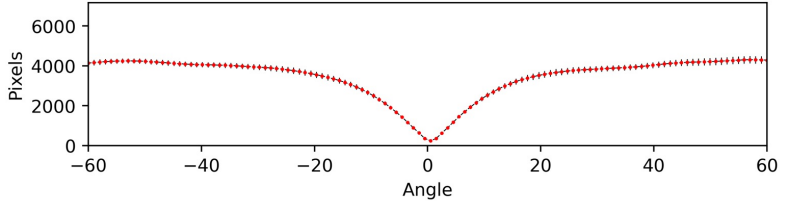
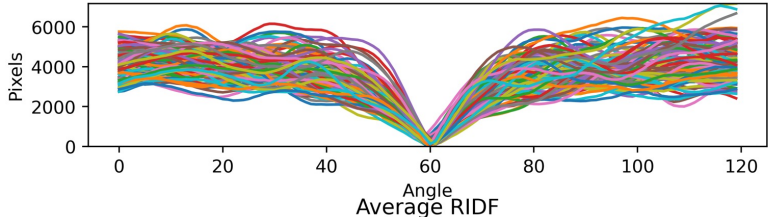
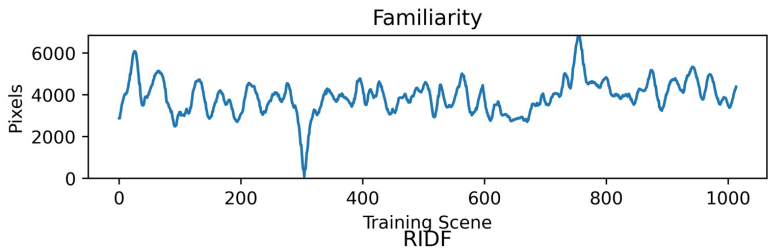
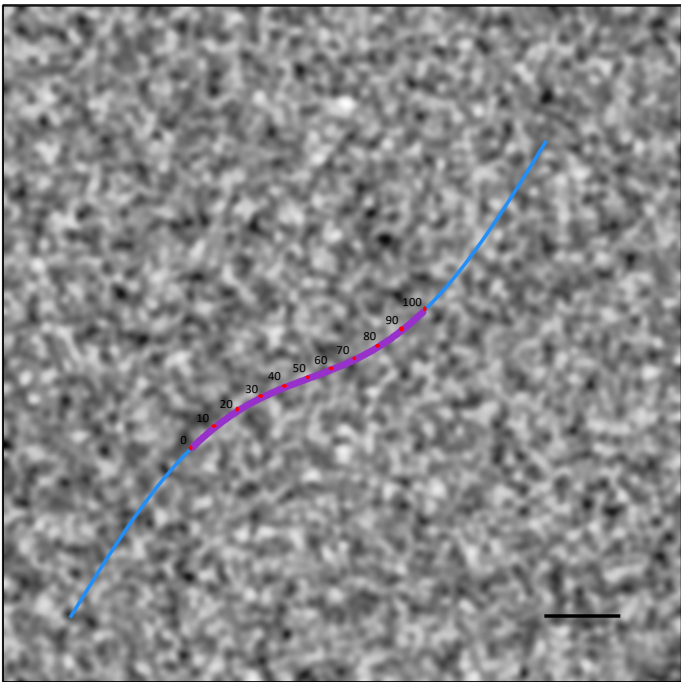
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 42.49; RMSD/dist: 0.106; TD: 3011; p90: 32; p50: 14; complete: 0

100%



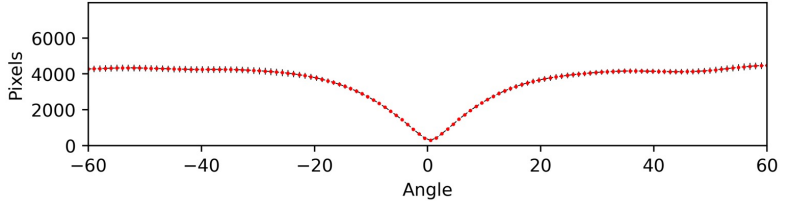
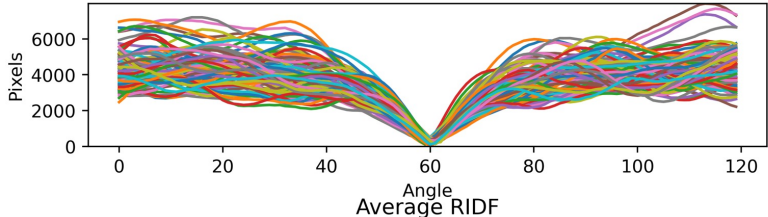
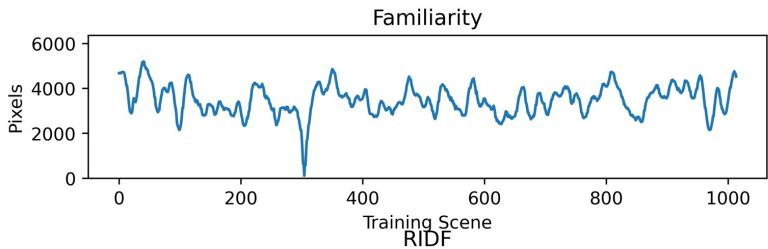
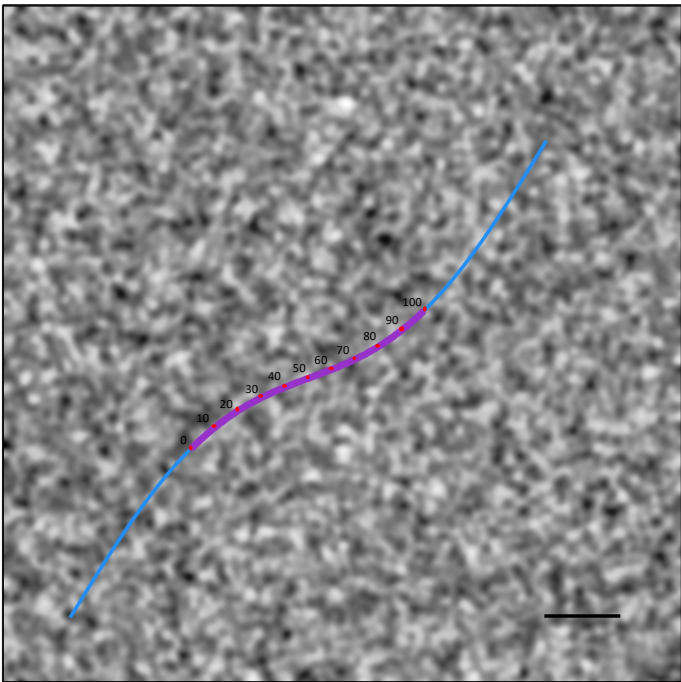
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 67.24; RMSD/dist: 0.168; TD: 3188; p90: 30; p50: 14; complete: 0

100%



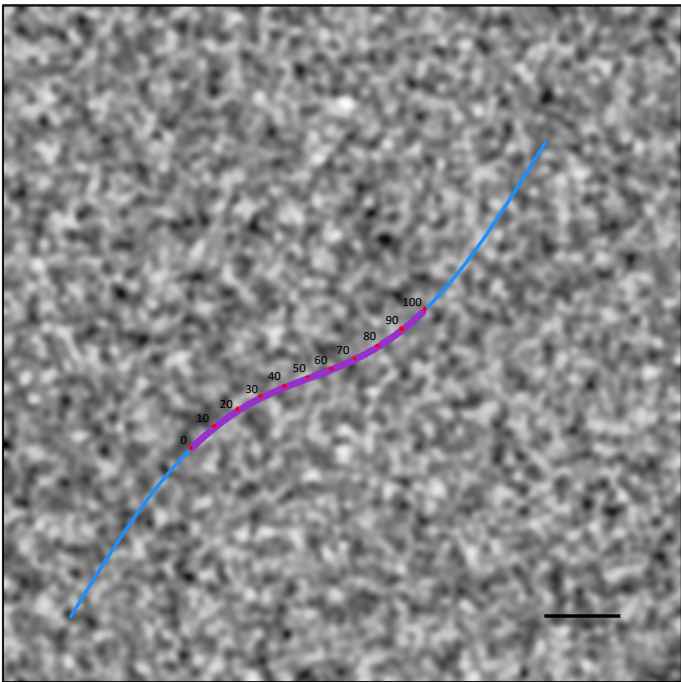
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 32.79; RMSD/dist: 0.082; TD: 3245; p90: 30; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 53.92; RMSD/dist: 0.135; TD: 3220; p90: 28; p50: 14; complete: 0

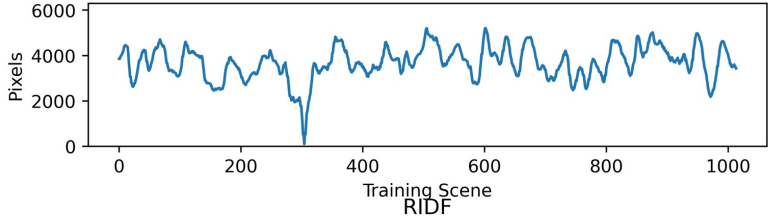
100%



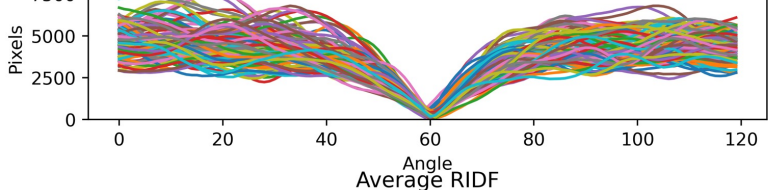
Sensor Matrix



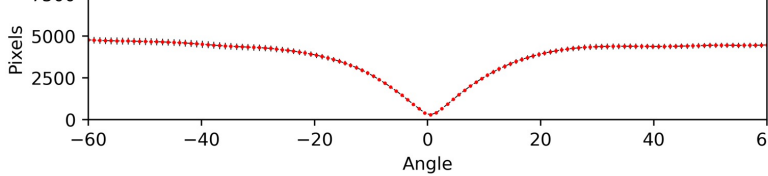
Familiarity



Average RIDF

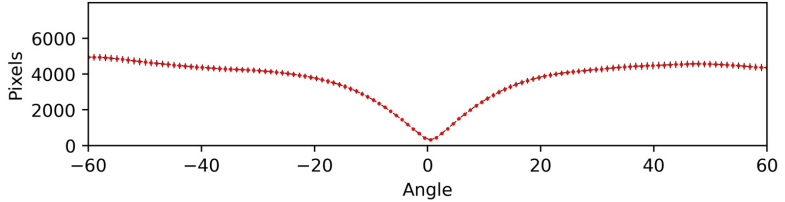
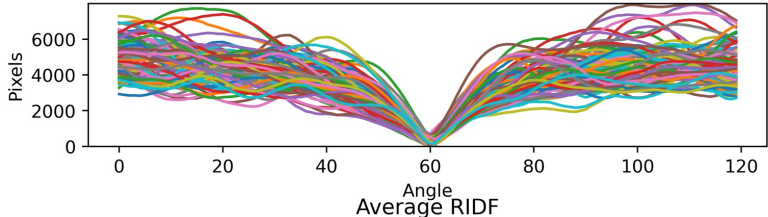
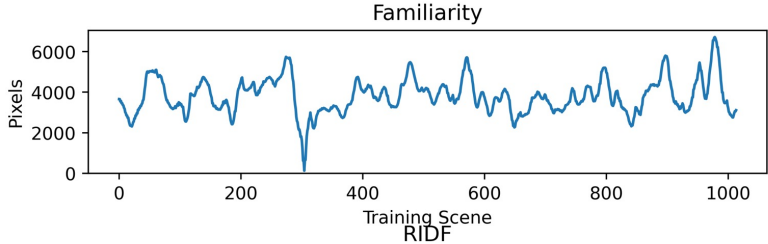
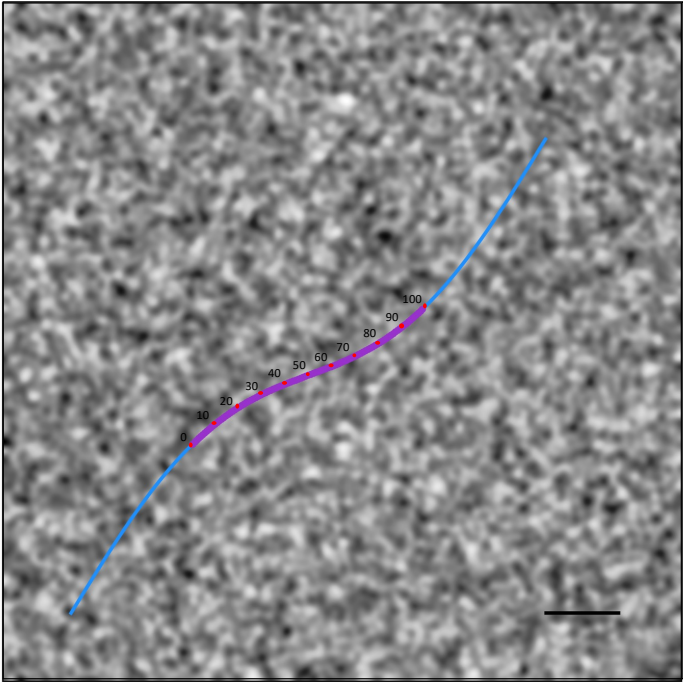


Average RIDF



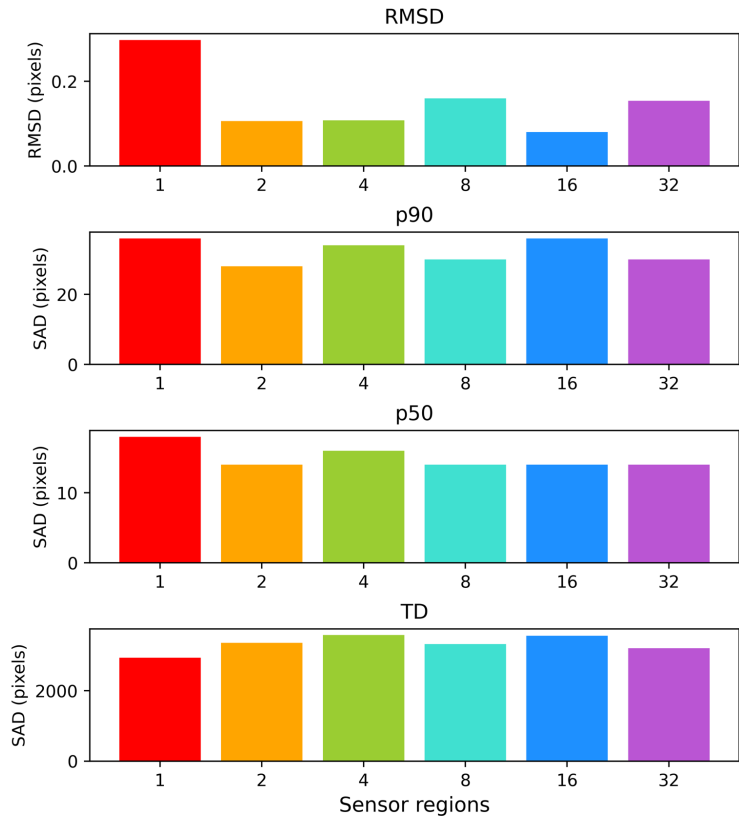
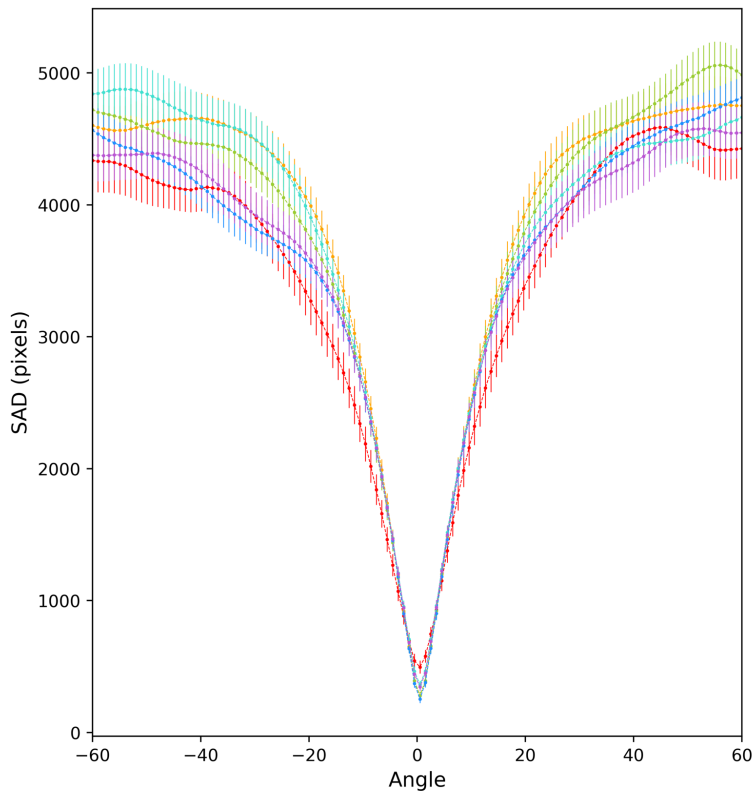
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 39.00; RMSD/dist: 0.097; TD: 3427; p90: 30; p50: 14; complete: 0

100%

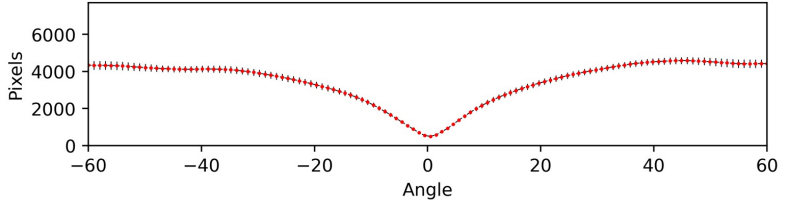
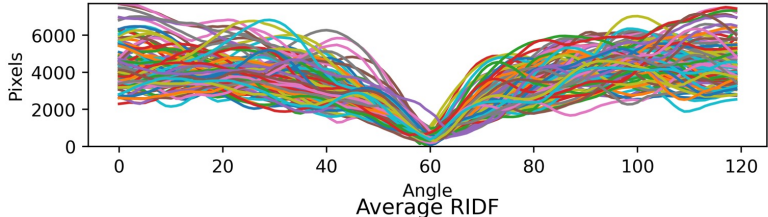
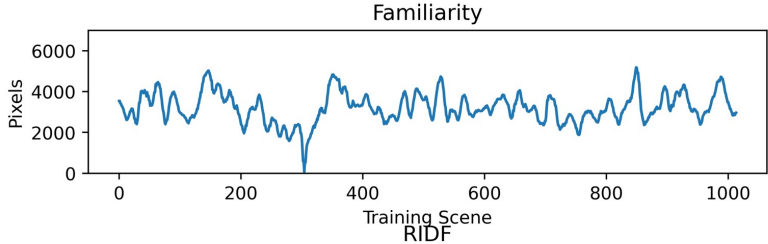
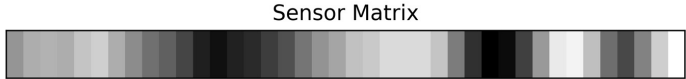
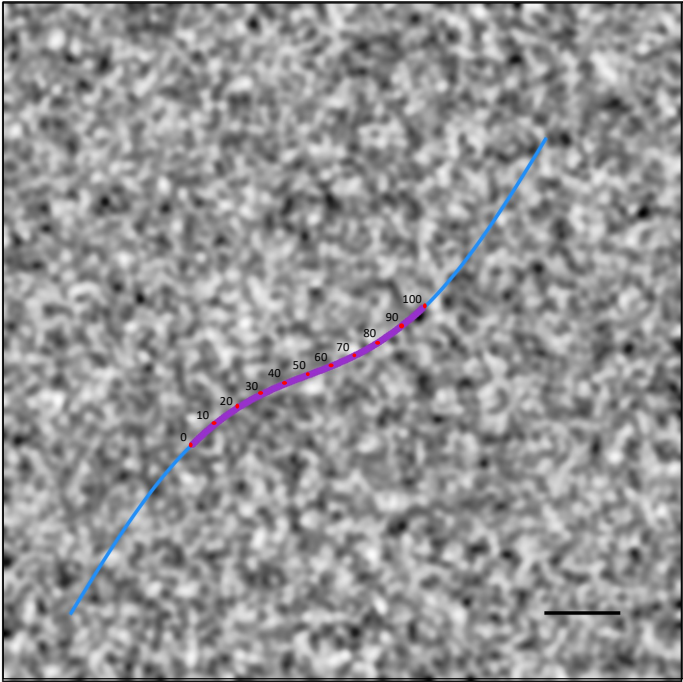


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 50.87; RMSD/dist: 0.127; TD: 3299; p90: 30; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 6

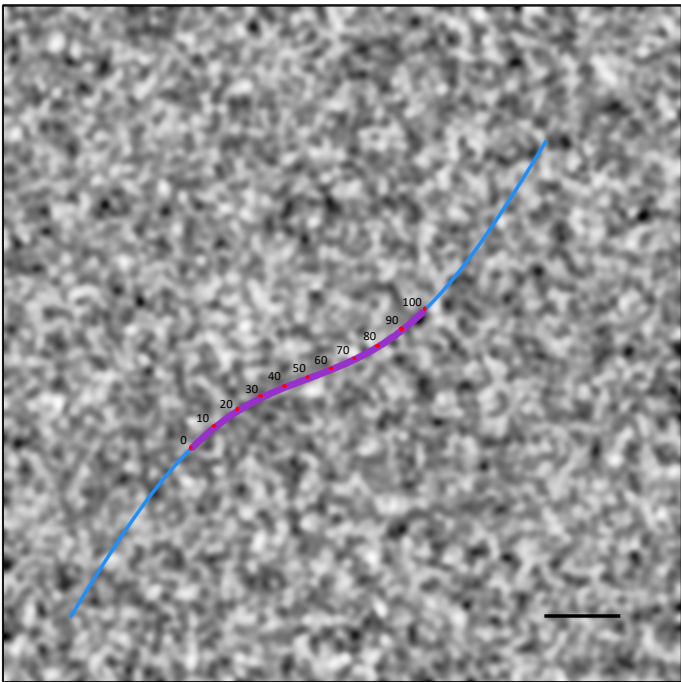


100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 119.30; RMSD/dist: 0.298; TD: 2932; p90: 36; p50: 18; complete: 0

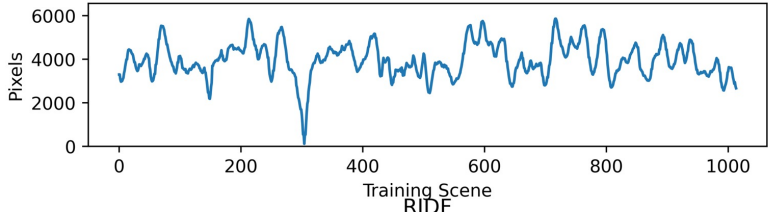
100%



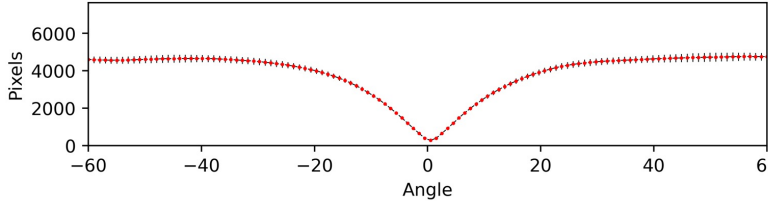
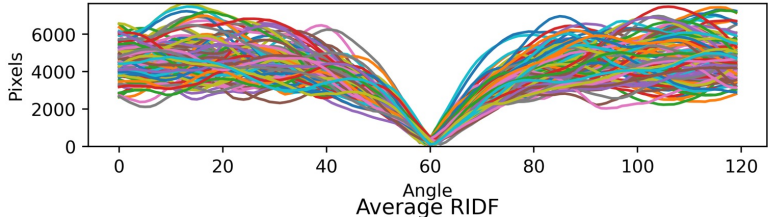
Sensor Matrix



Familiarity

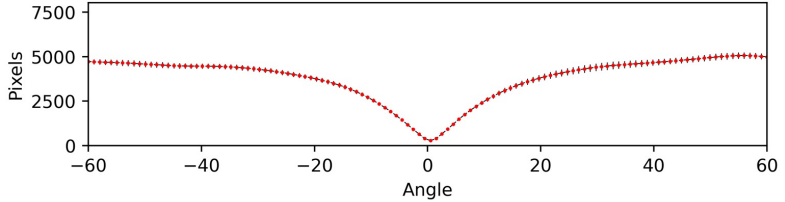
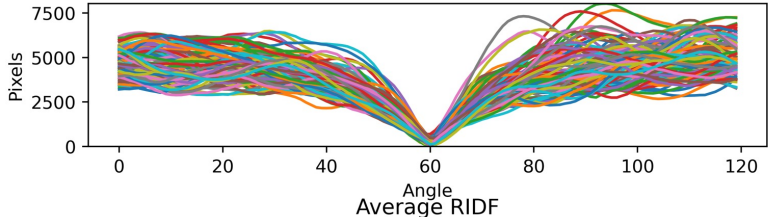
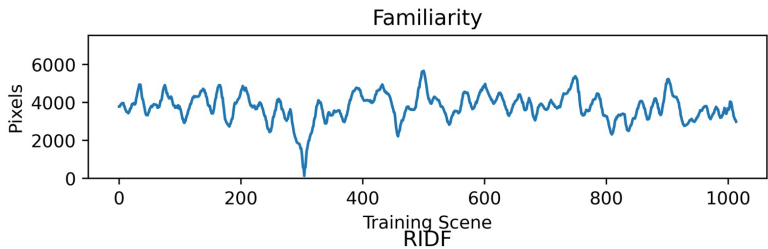
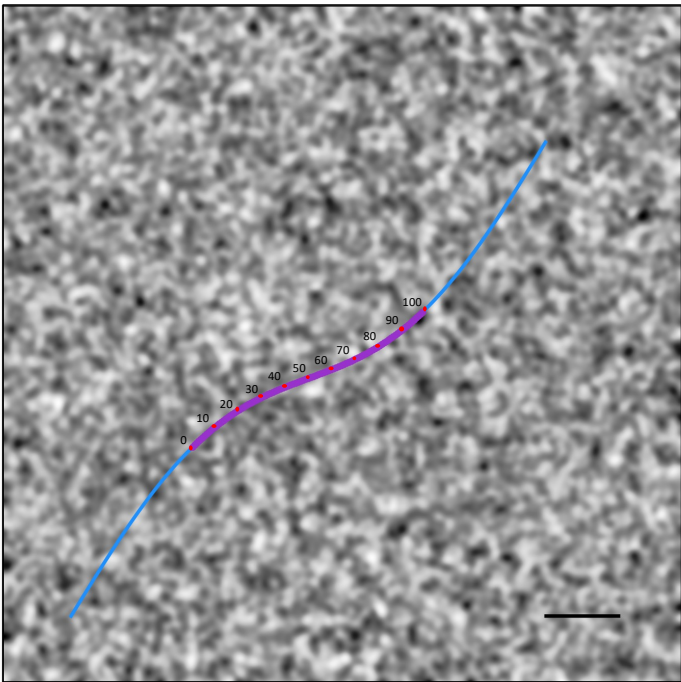


Average RIDF



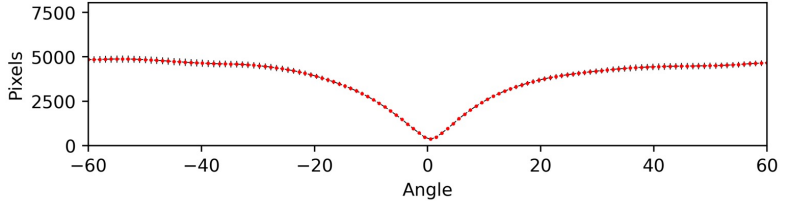
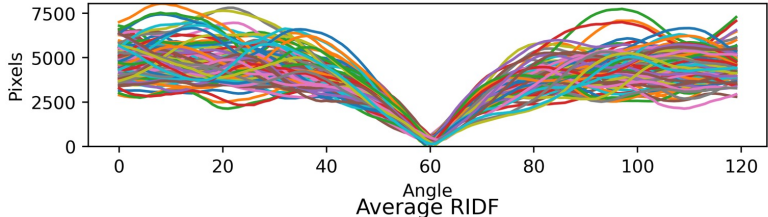
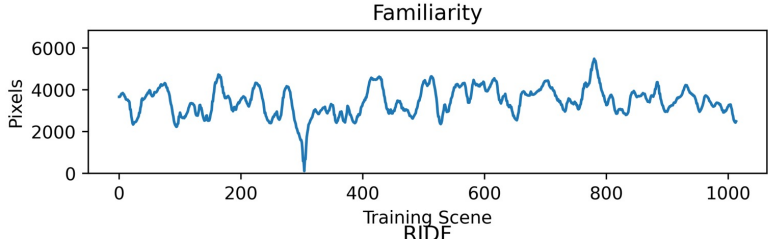
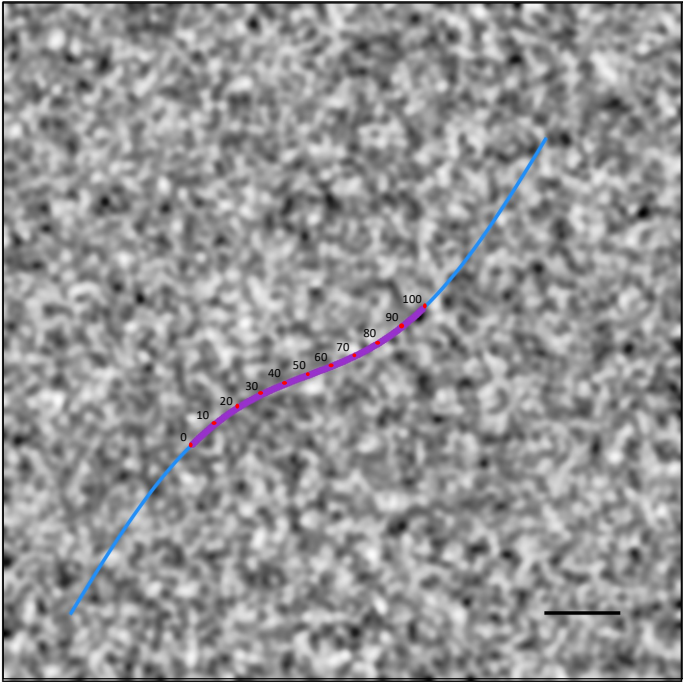
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 42.27; RMSD/dist: 0.106; TD: 3357; p90: 28; p50: 14; complete: 0

100%



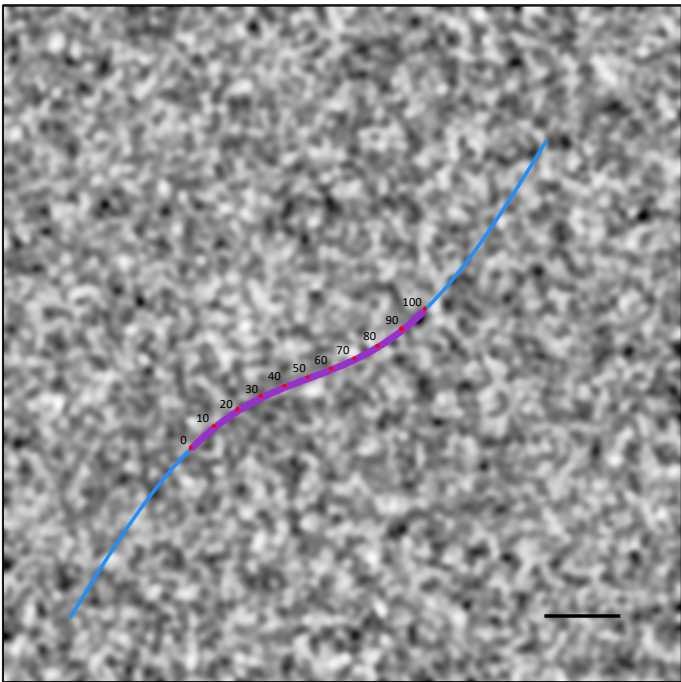
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 43.04; RMSD/dist: 0.108; TD: 3574; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 63.98; RMSD/dist: 0.160; TD: 3319; p90: 30; p50: 14; complete: 0

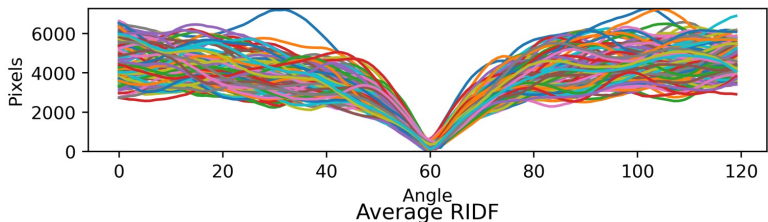
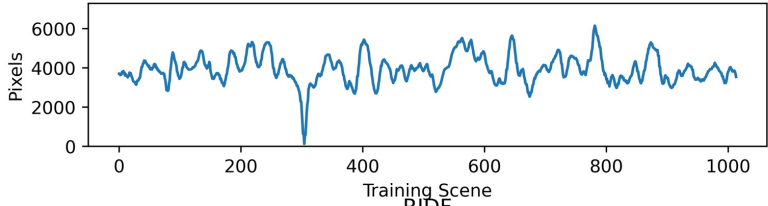
100%



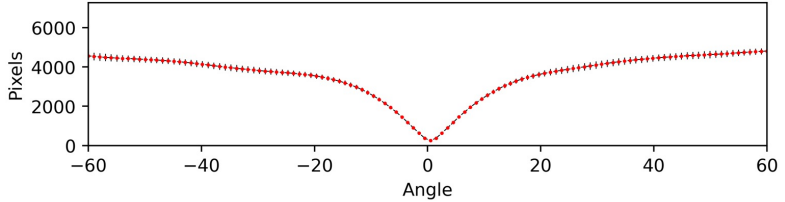
Sensor Matrix



Familiarity

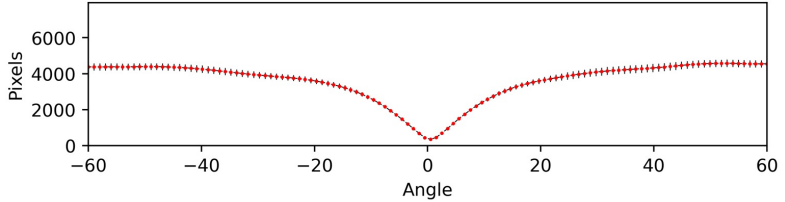
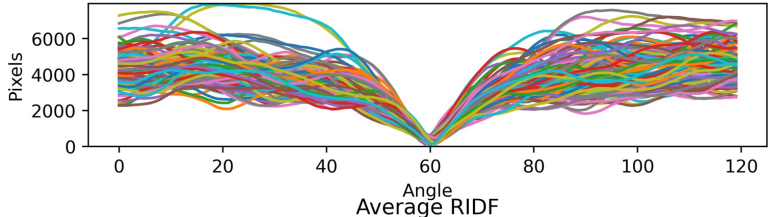
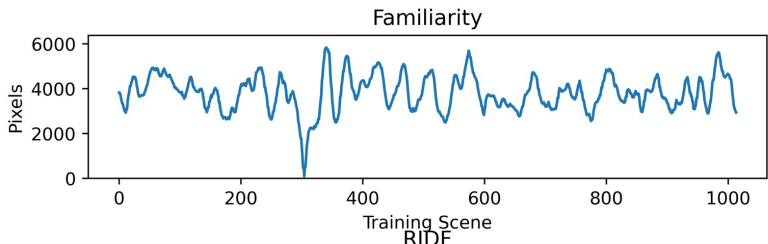
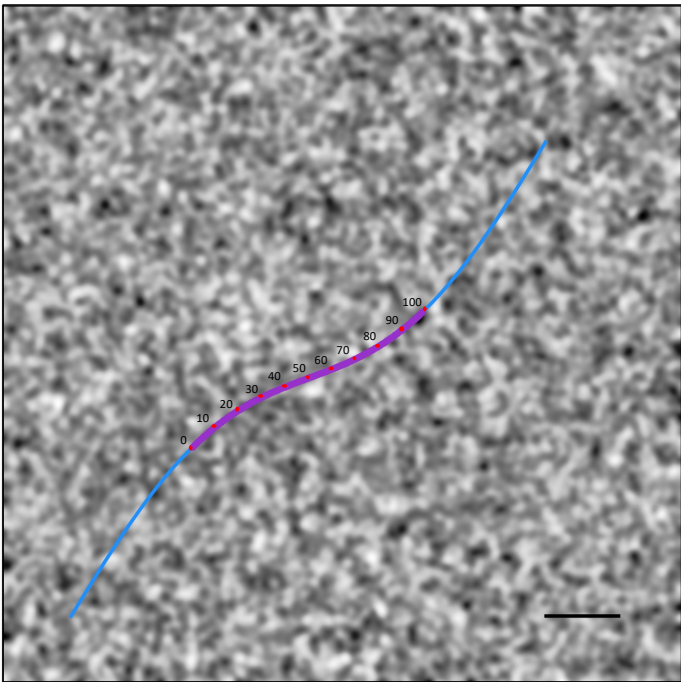


Average RIDF



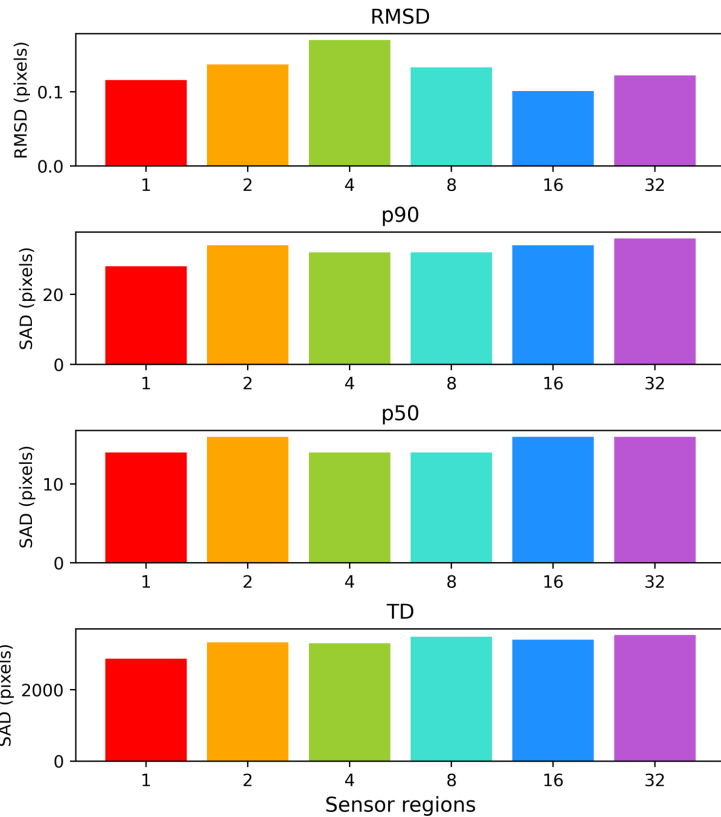
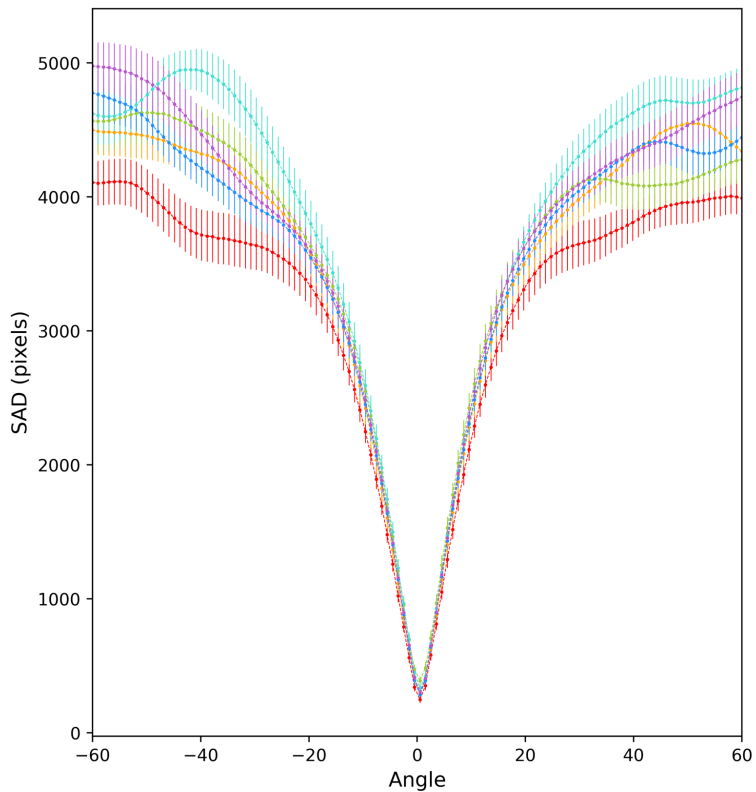
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 31.95; RMSD/dist: 0.080; TD: 3558; p90: 36; p50: 14; complete: 0

100%

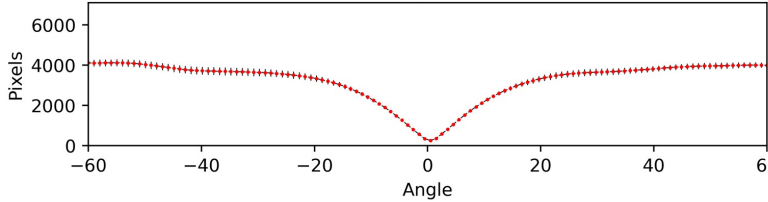
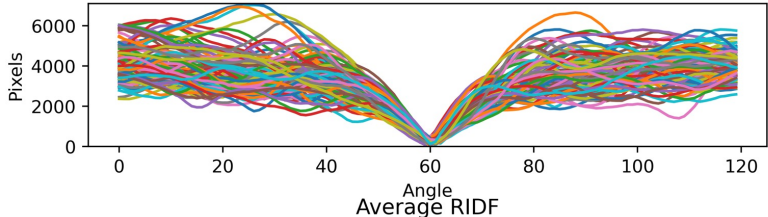
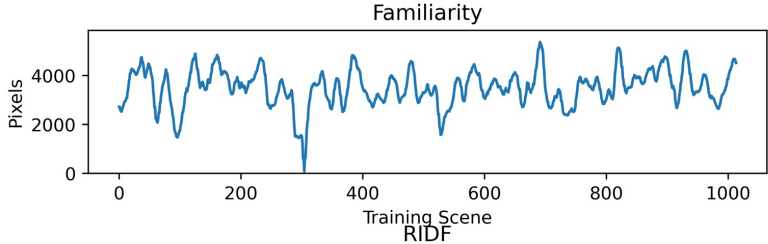
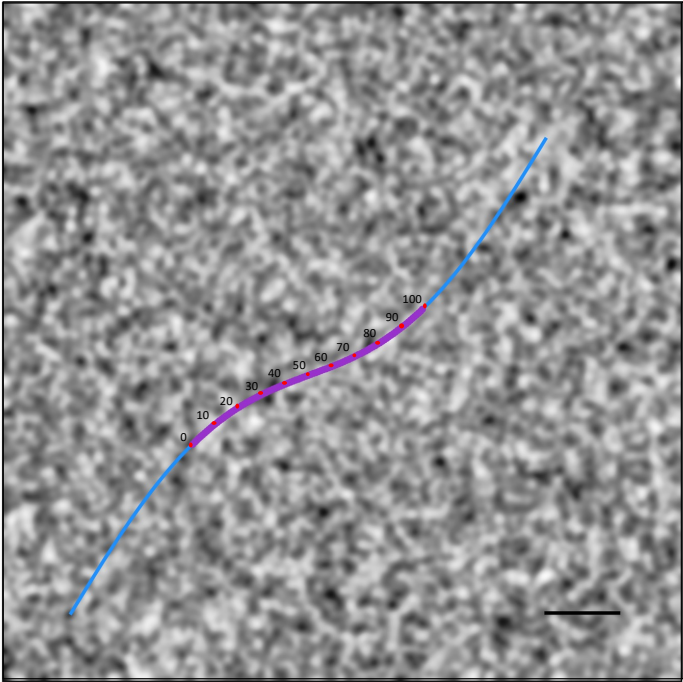


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 61.79; RMSD/dist: 0.154; TD: 3203; p90: 30; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 7

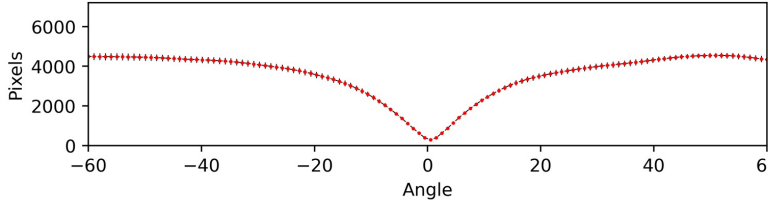
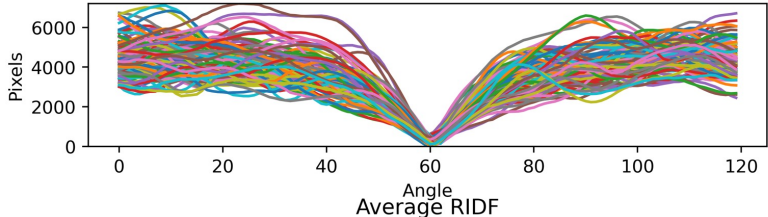
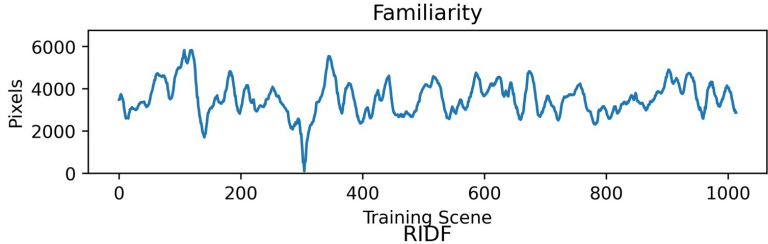
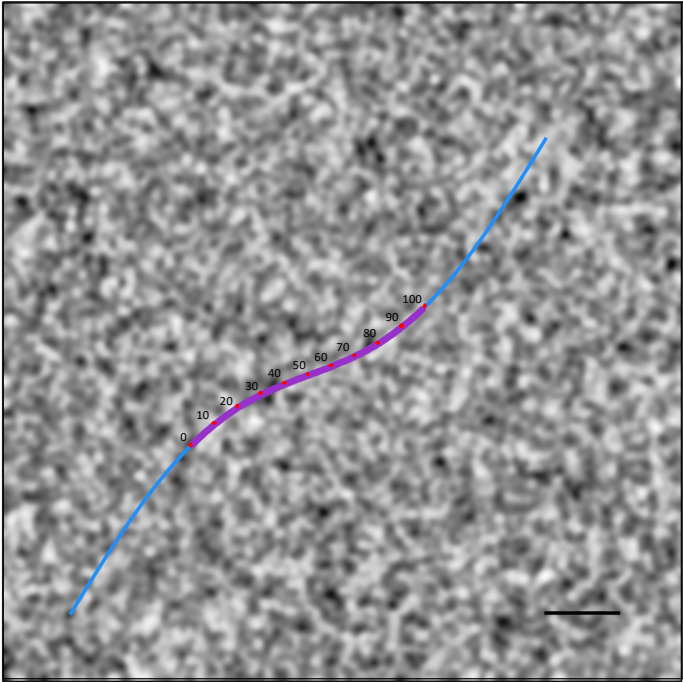


100%



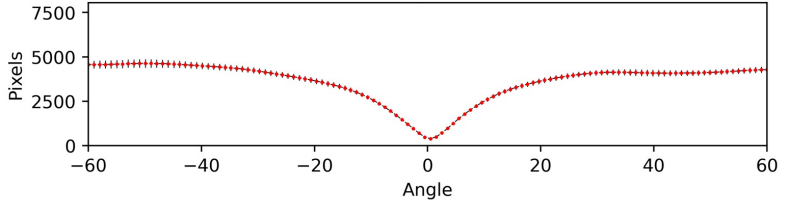
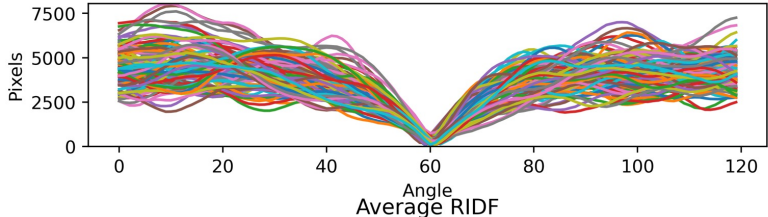
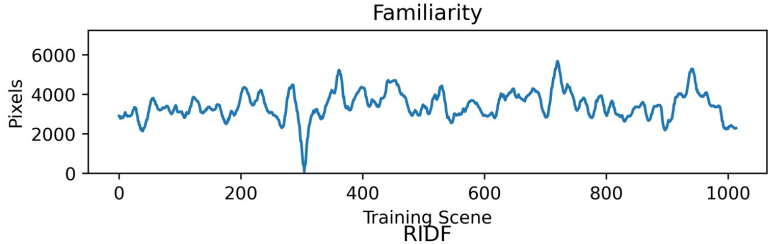
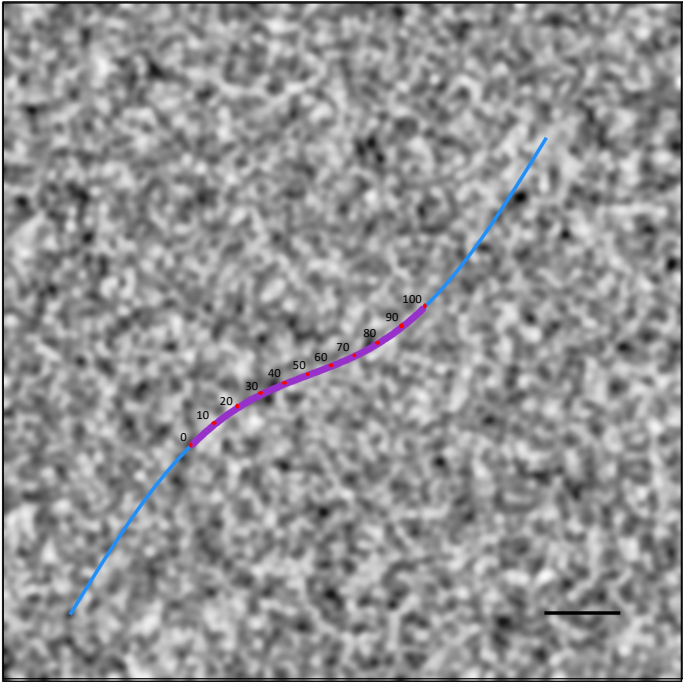
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 46.23; RMSD/dist: 0.116; TD: 2868; p90: 28; p50: 14; complete: 0

100%



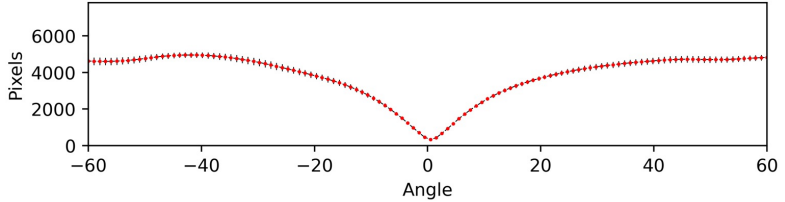
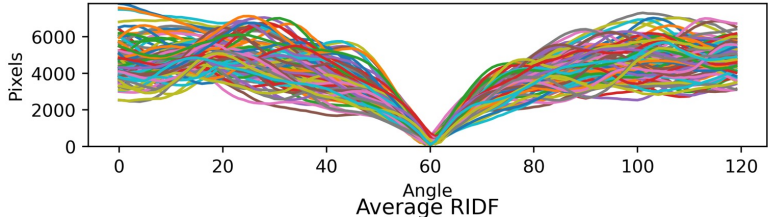
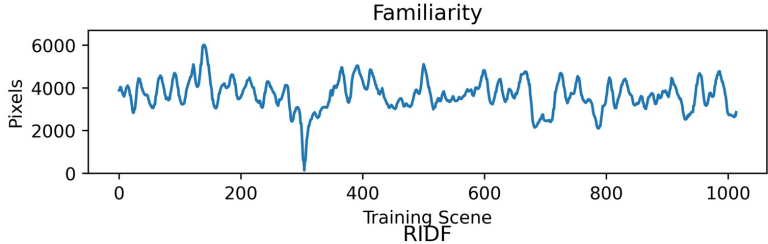
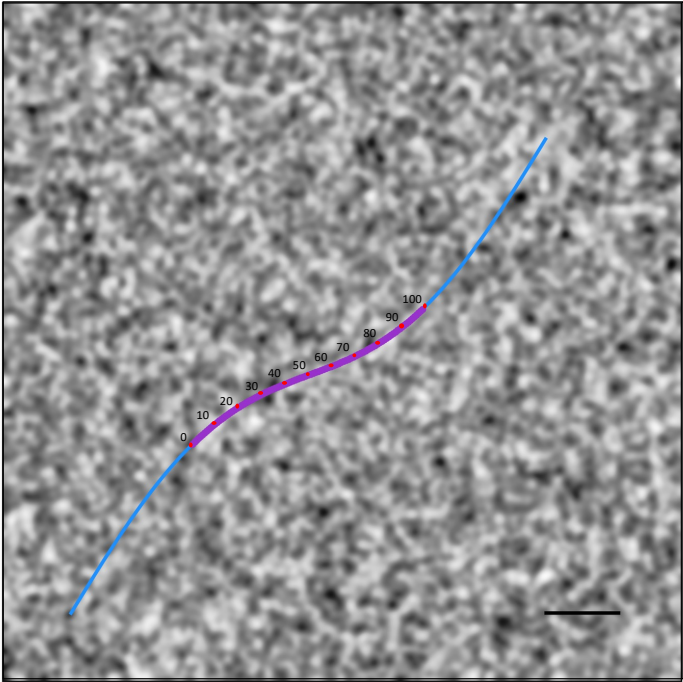
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 54.98; RMSD/dist: 0.137; TD: 3323; p90: 34; p50: 16; complete: 0

100%



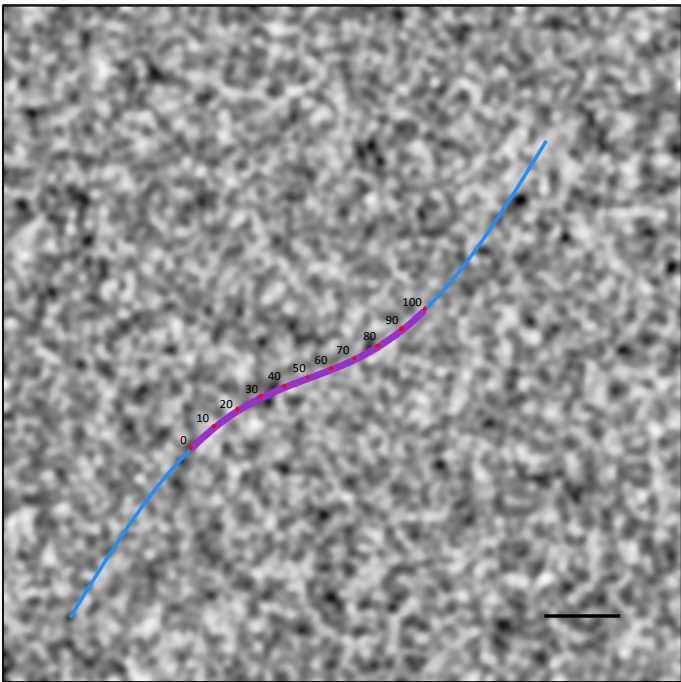
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 68.11; RMSD/dist: 0.170; TD: 3299; p90: 32; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 53.09; RMSD/dist: 0.133; TD: 3480; p90: 32; p50: 14; complete: 0

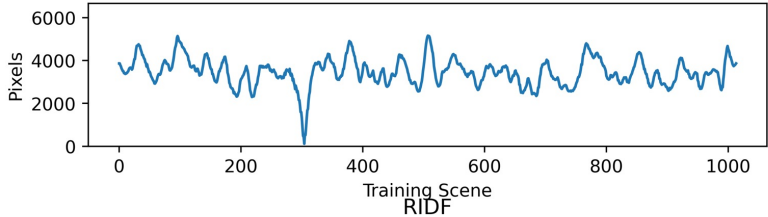
100%



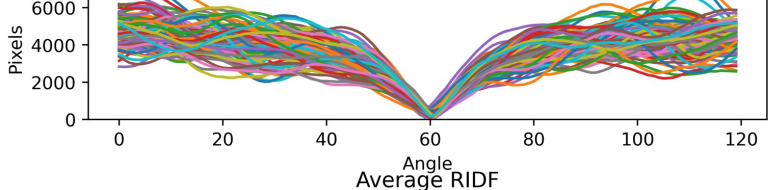
Sensor Matrix



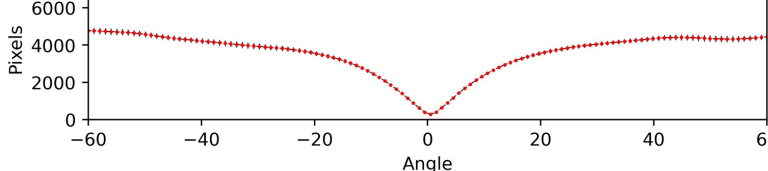
Familiarity



Average RIDF

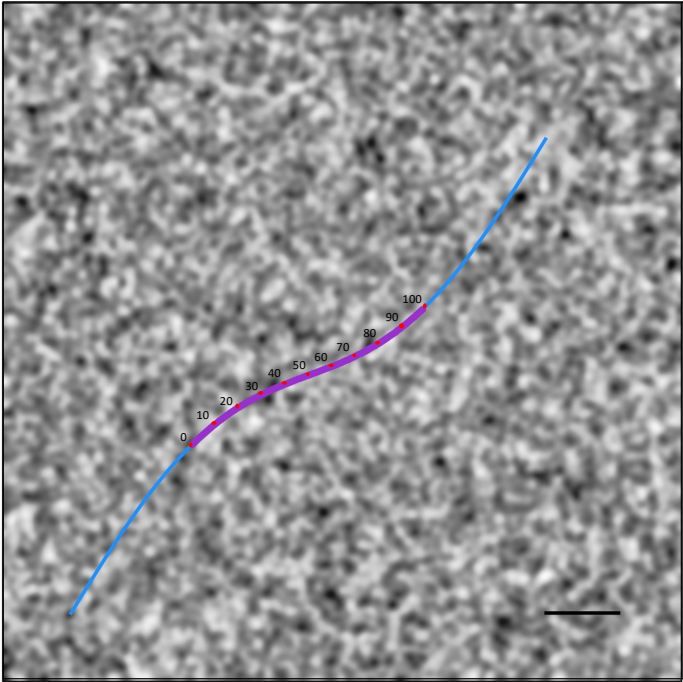


Angle



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 40.32; RMSD/dist: 0.101; TD: 3399; p90: 34; p50: 16; complete: 0

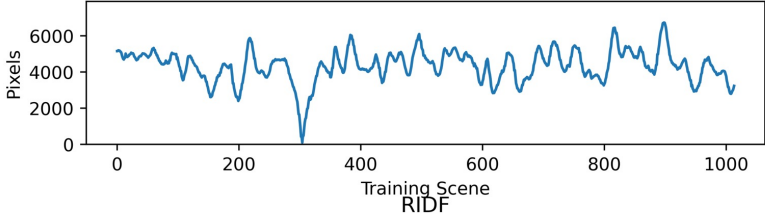
100%



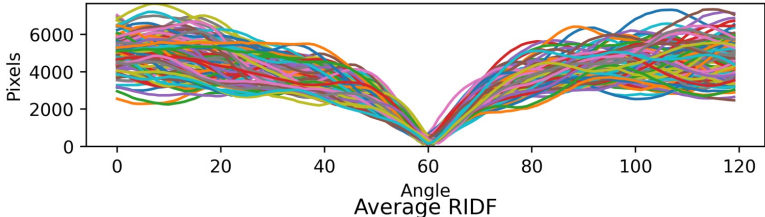
Sensor Matrix



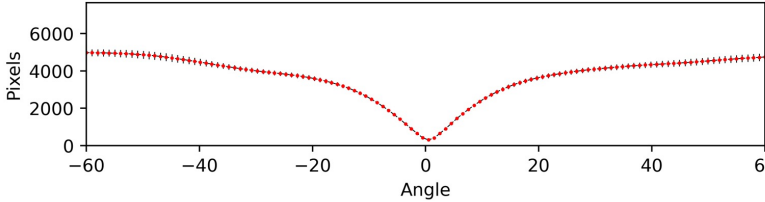
Familiarity



RIDF

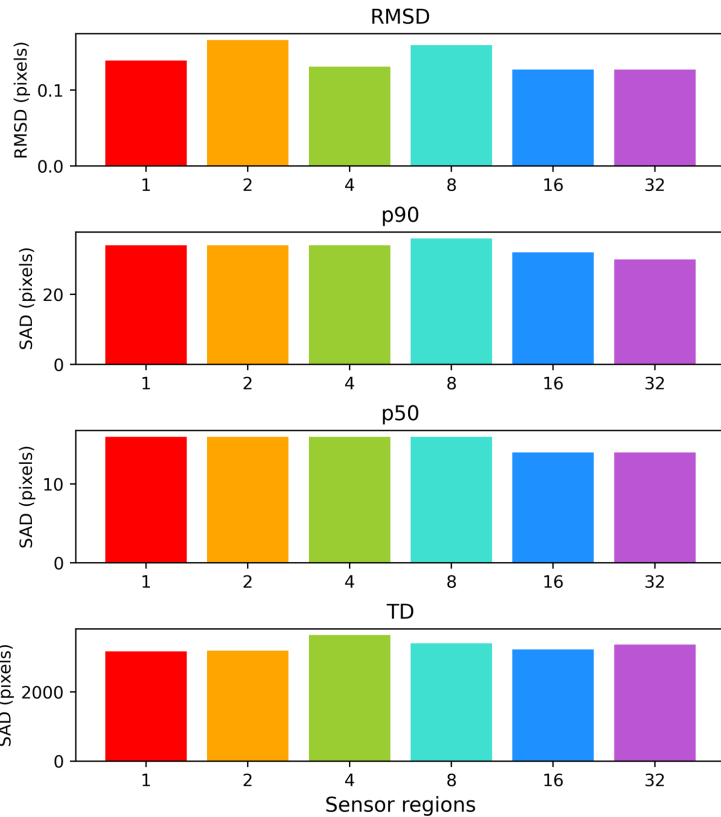
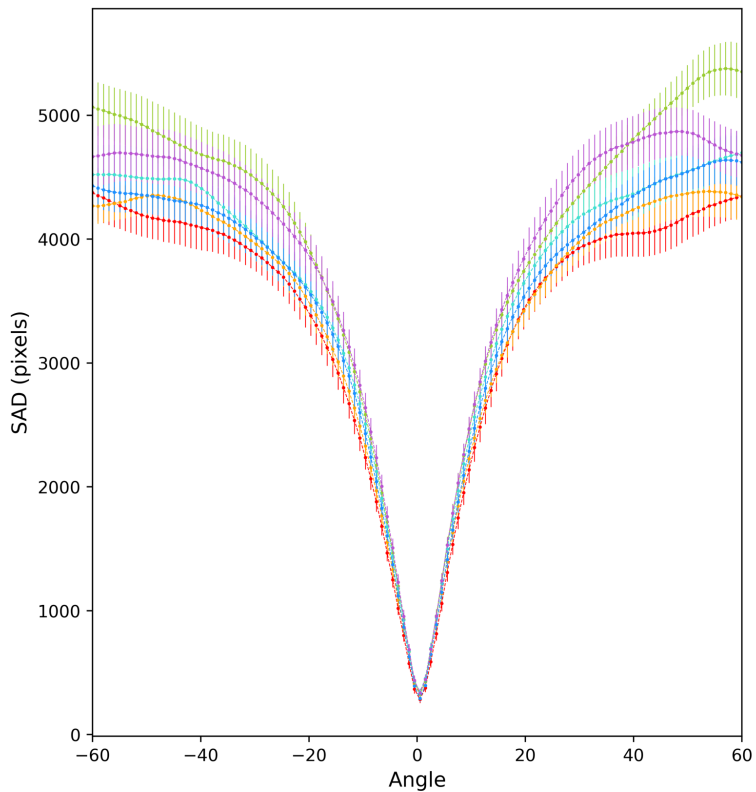


Average RIDF

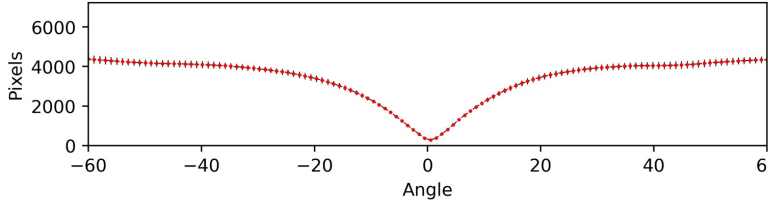
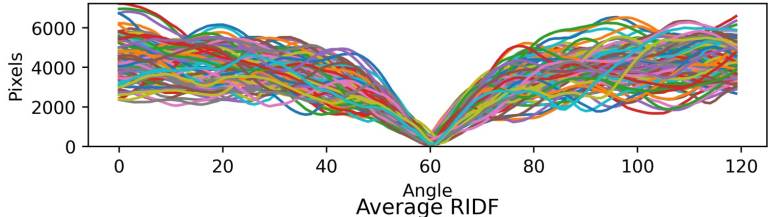
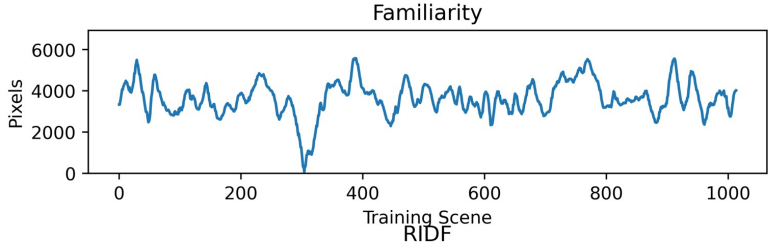
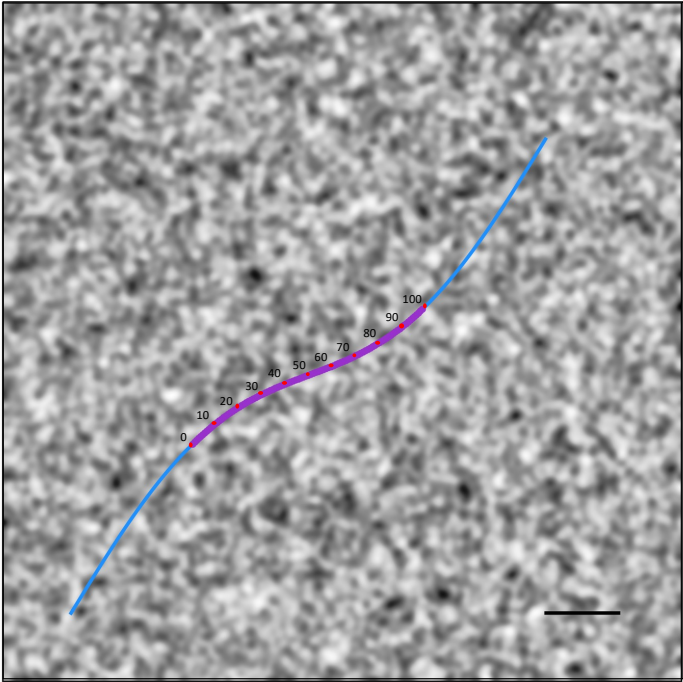


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
 Navigation stats: RMSD error: 48.65; RMSD/dist: 0.122; TD: 3526; p90: 36; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 8

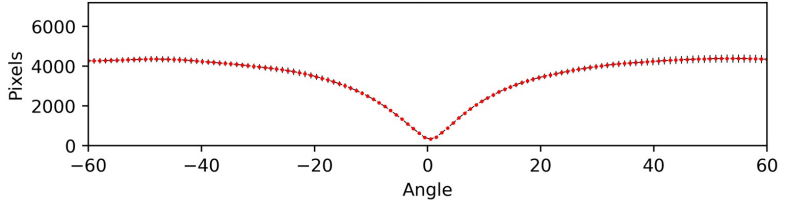
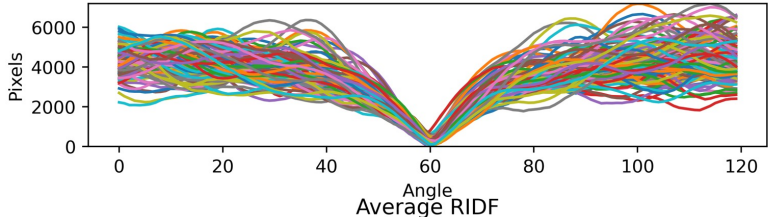
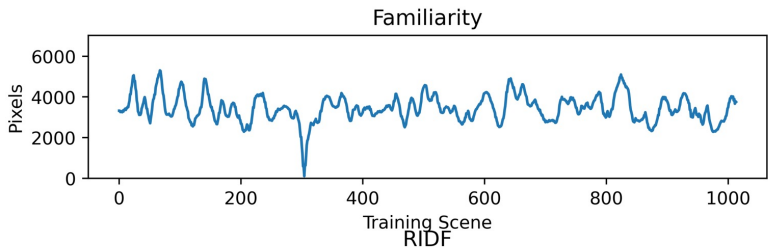
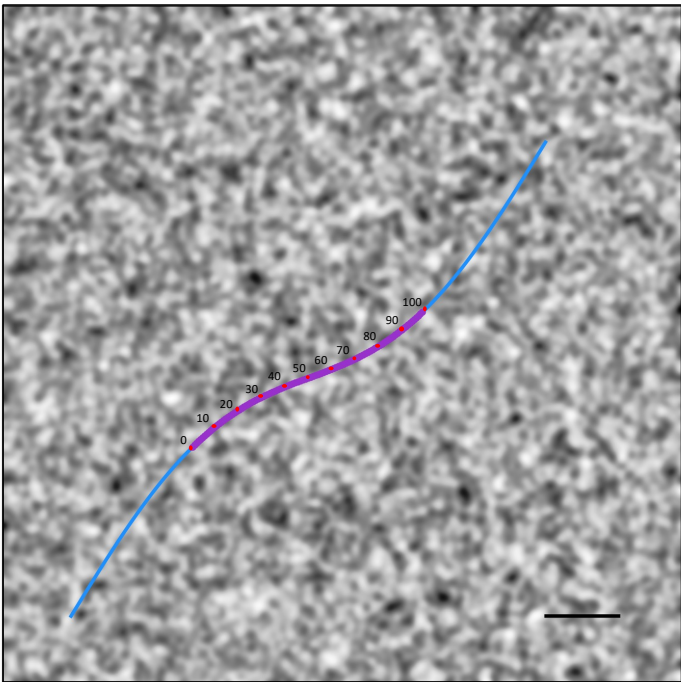


100%



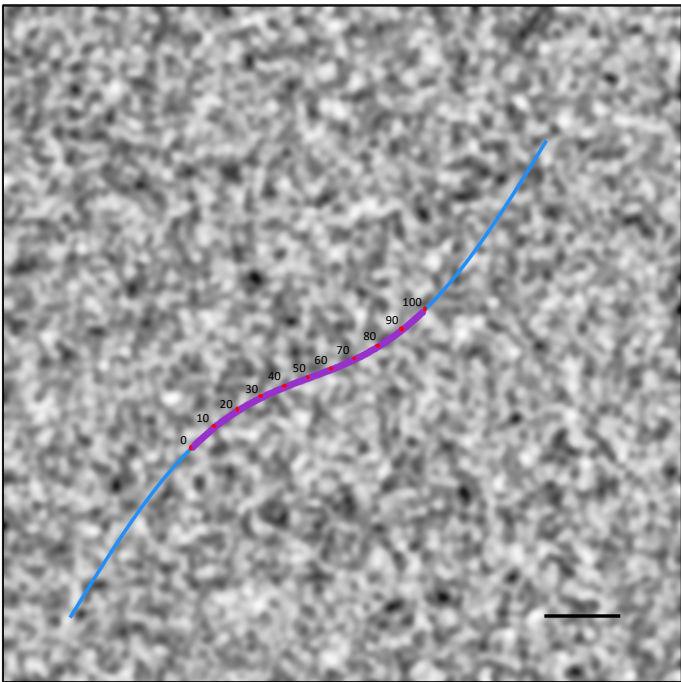
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 55.57; RMSD/dist: 0.139; TD: 3172; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 66.20; RMSD/dist: 0.166; TD: 3191; p90: 34; p50: 16; complete: 0

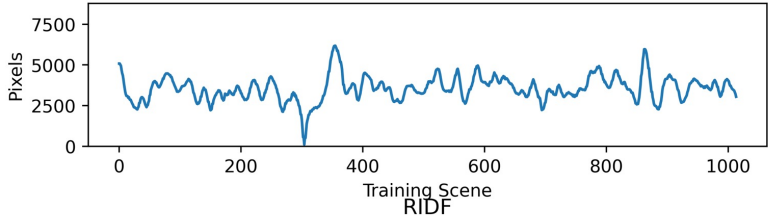
100%



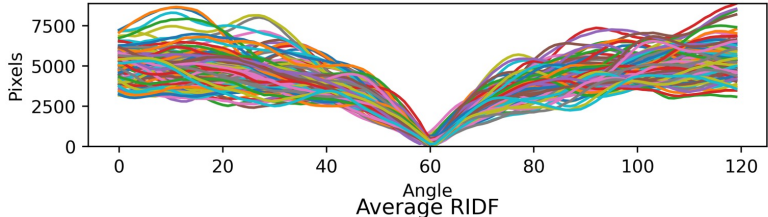
Sensor Matrix



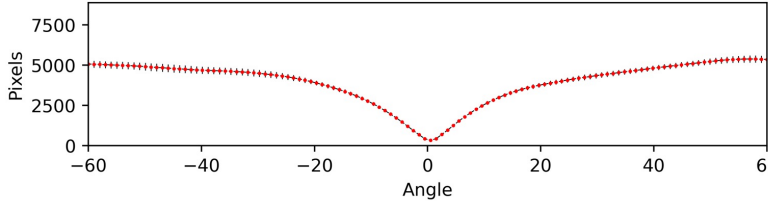
Familiarity



Average RIDF

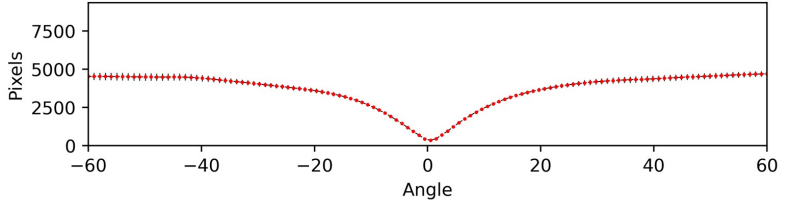
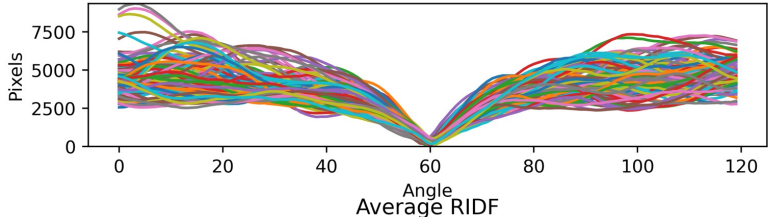
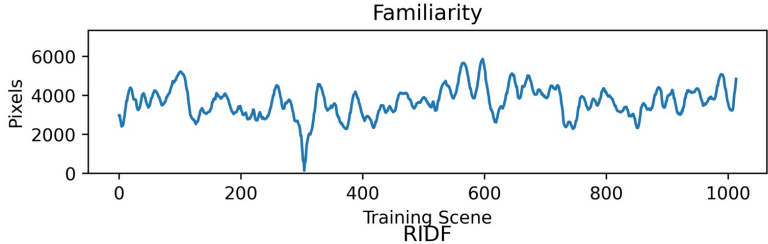
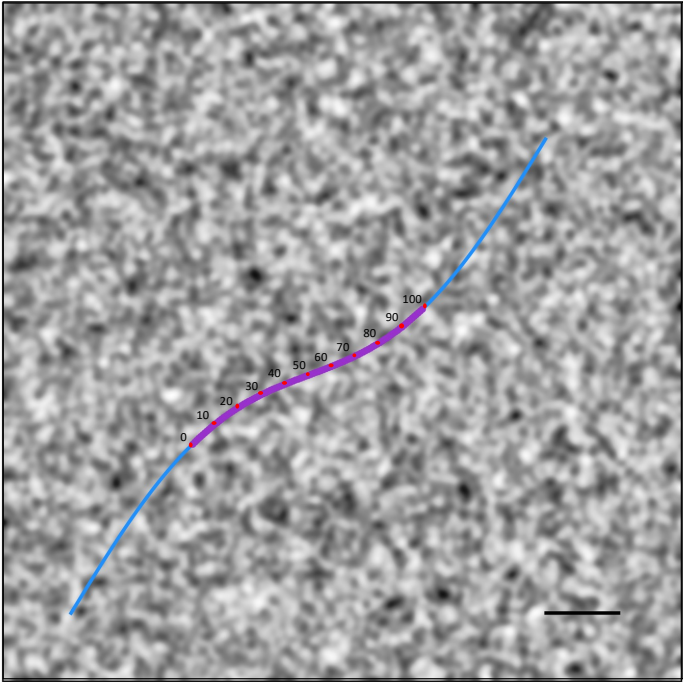


Average RIDF



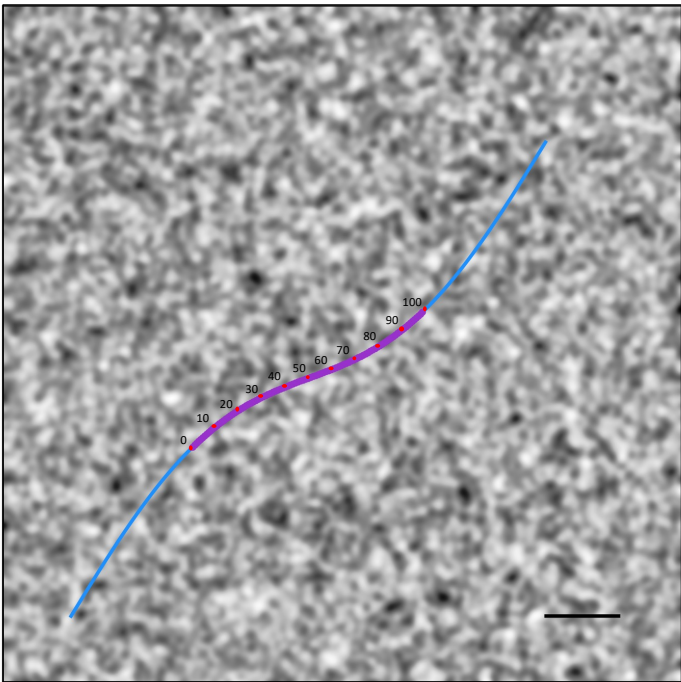
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 52.34; RMSD/dist: 0.131; TD: 3640; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 63.42; RMSD/dist: 0.159; TD: 3406; p90: 36; p50: 16; complete: 0

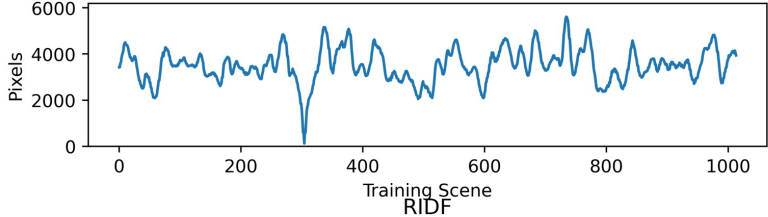
100%



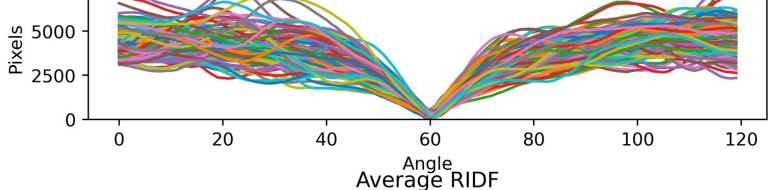
Sensor Matrix



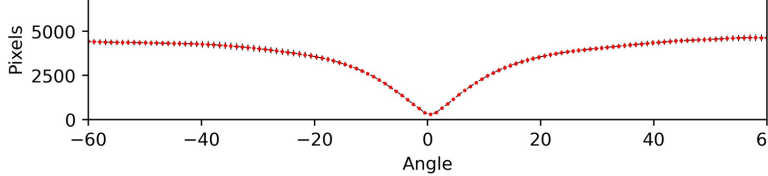
Familiarity



Average RIDF

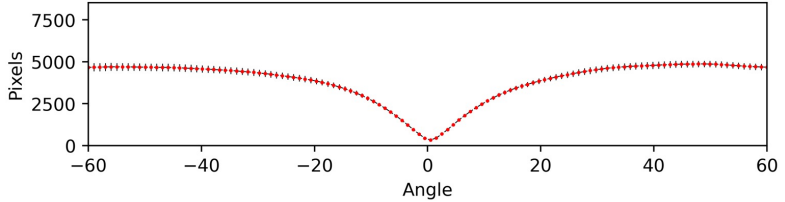
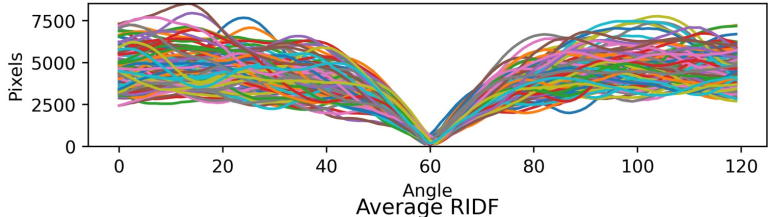
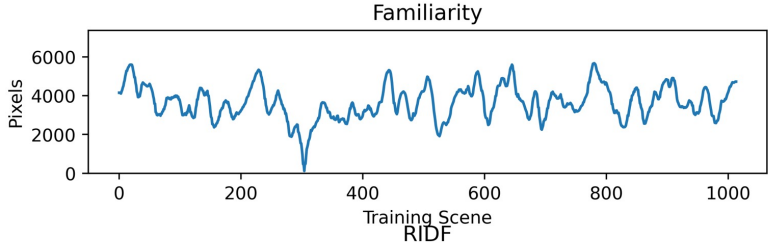
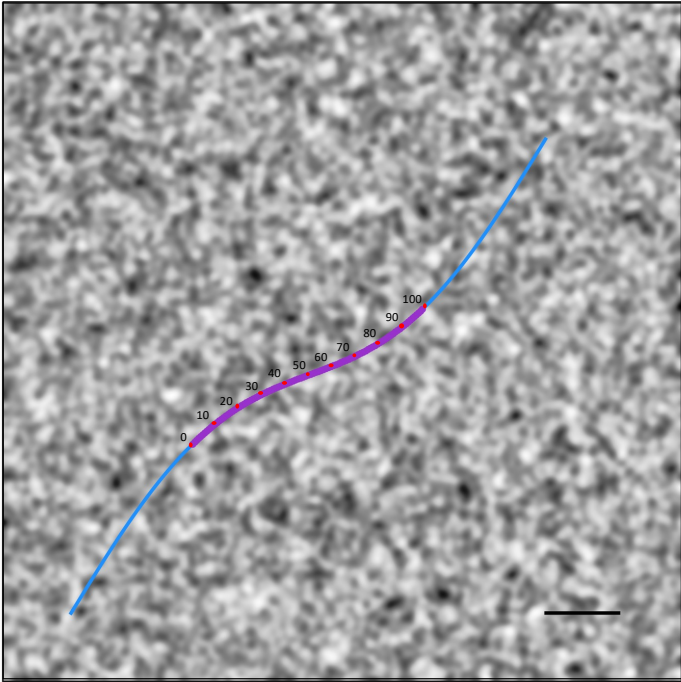


Average RIDF



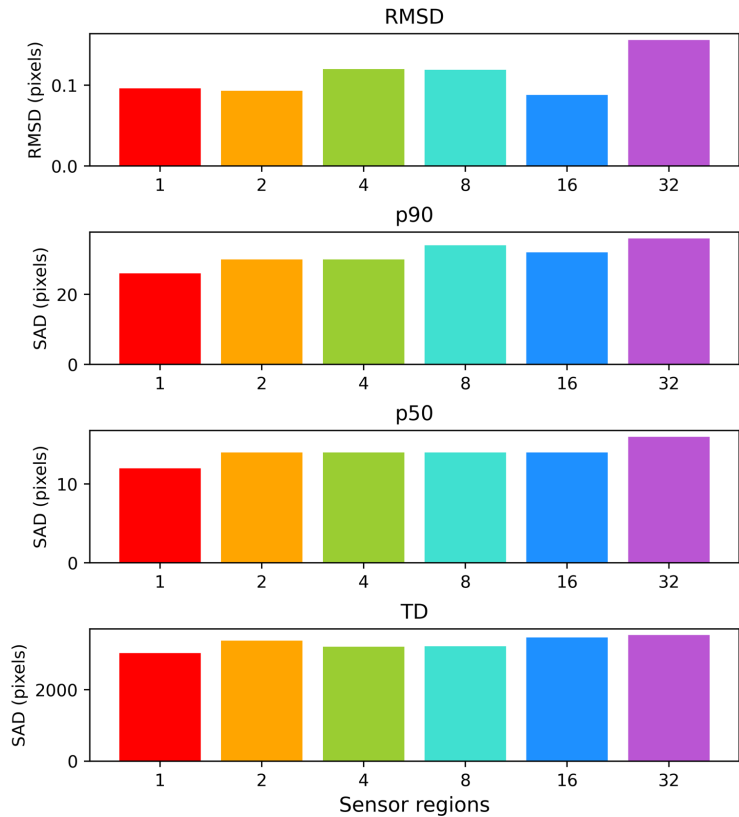
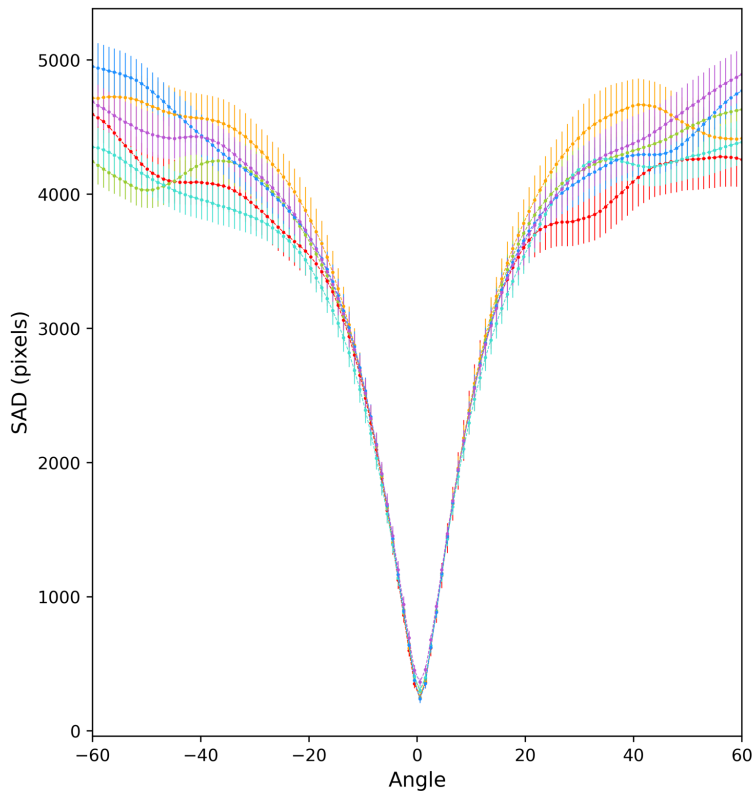
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 50.83; RMSD/dist: 0.127; TD: 3229; p90: 32; p50: 14; complete: 0

100%

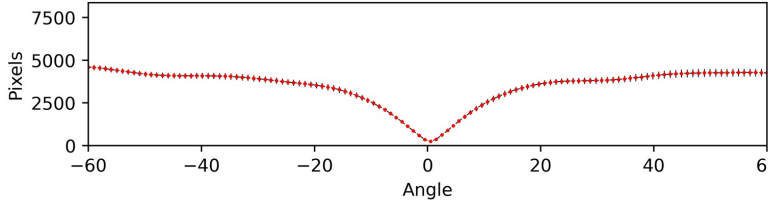
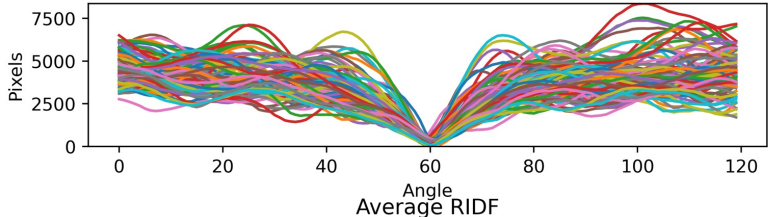
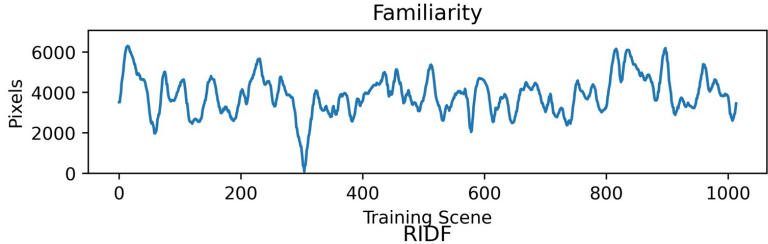
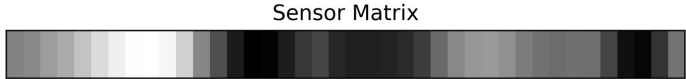
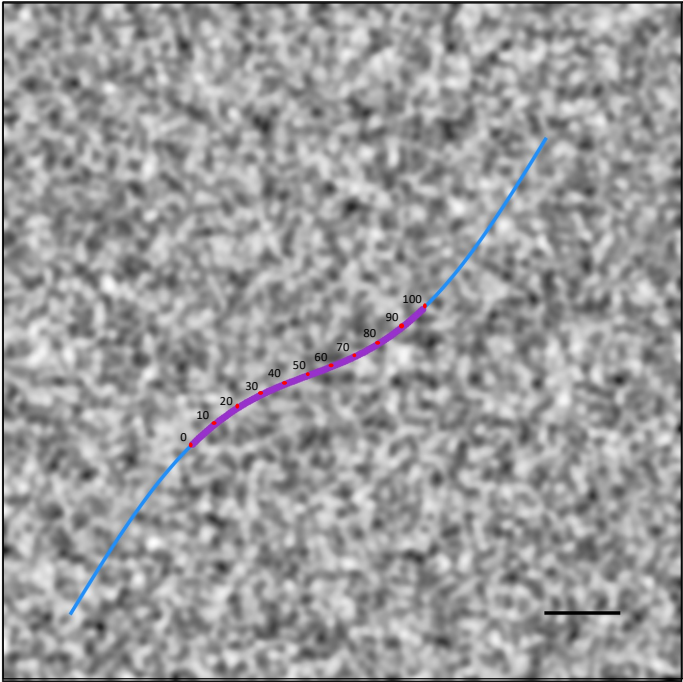


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 50.95; RMSD/dist: 0.127; TD: 3370; p90: 30; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 9

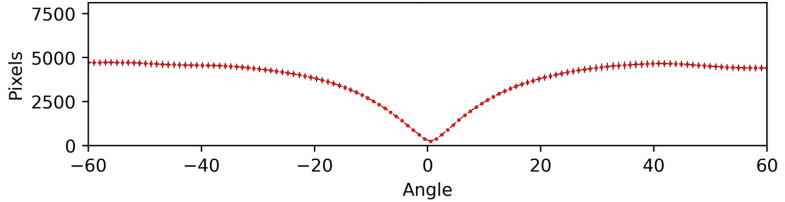
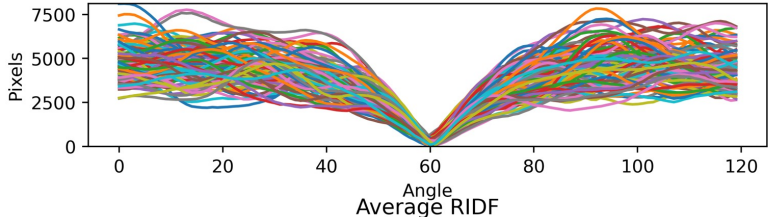
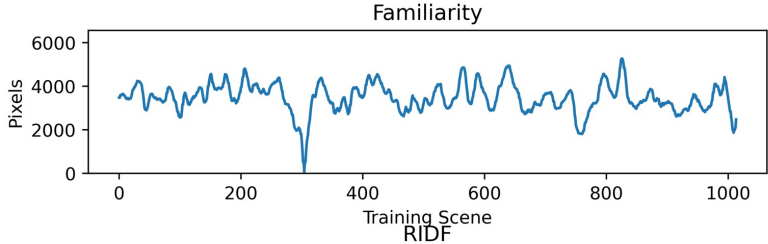
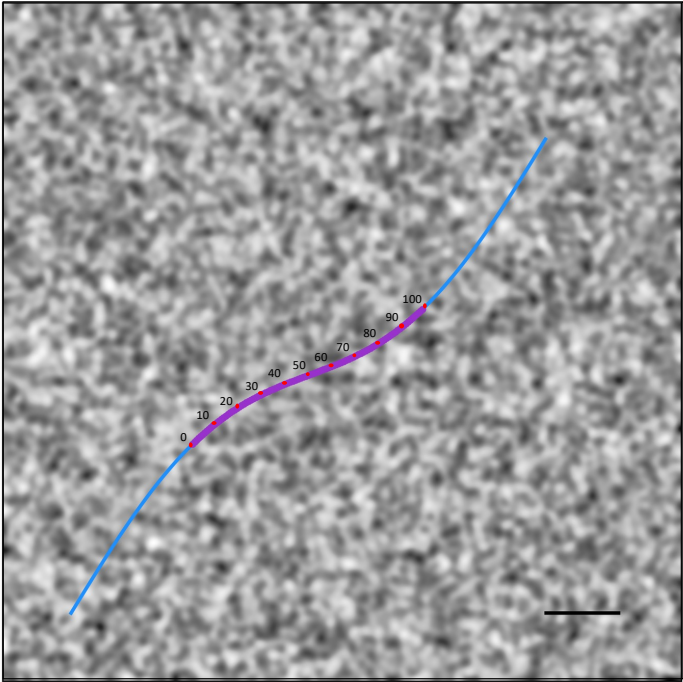


100%



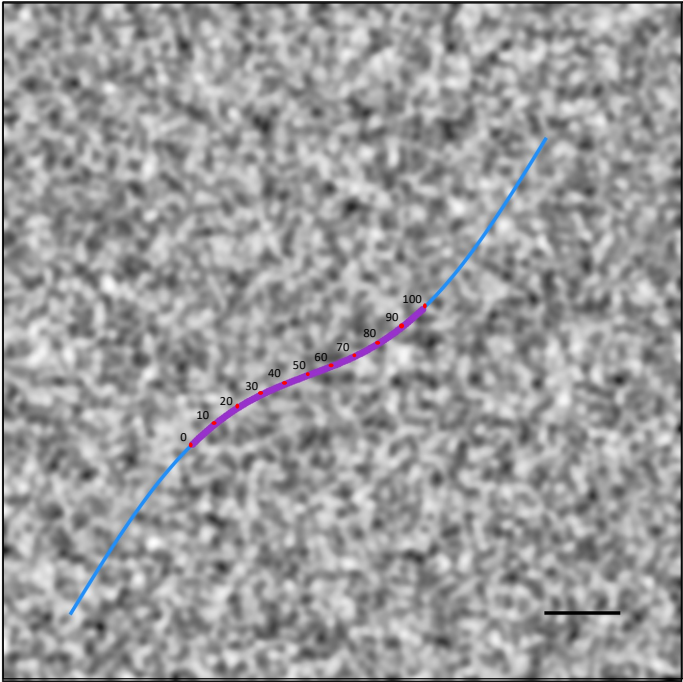
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 38.42; RMSD/dist: 0.096; TD: 3025; p90: 26; p50: 12; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 37.24; RMSD/dist: 0.093; TD: 3373; p90: 30; p50: 14; complete: 0

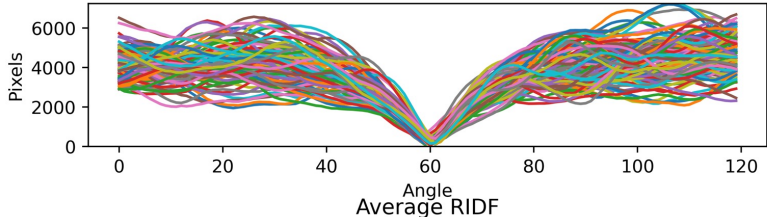
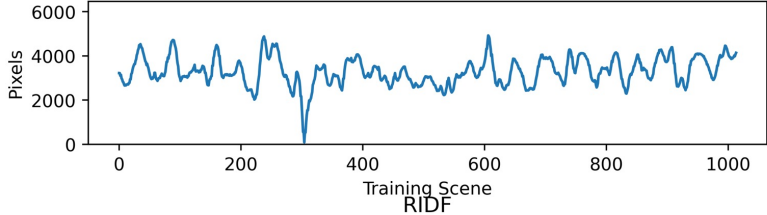
100%



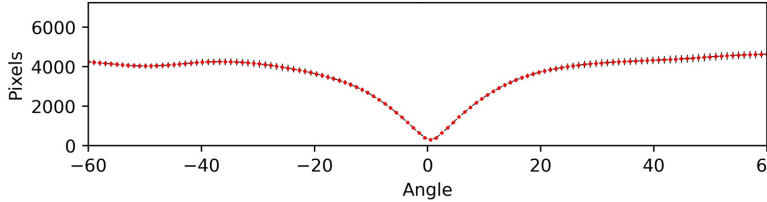
Sensor Matrix



Familiarity

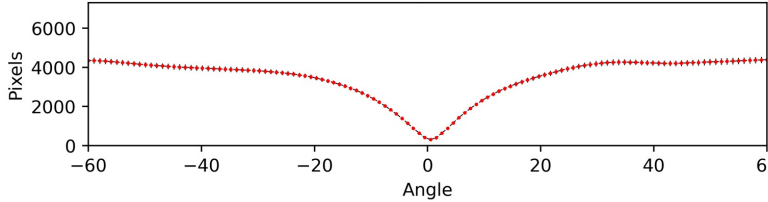
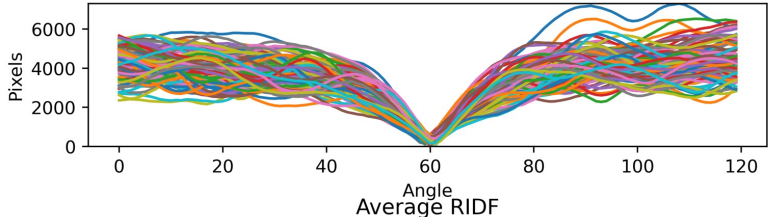
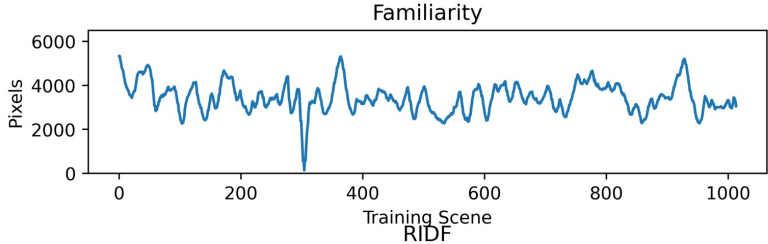
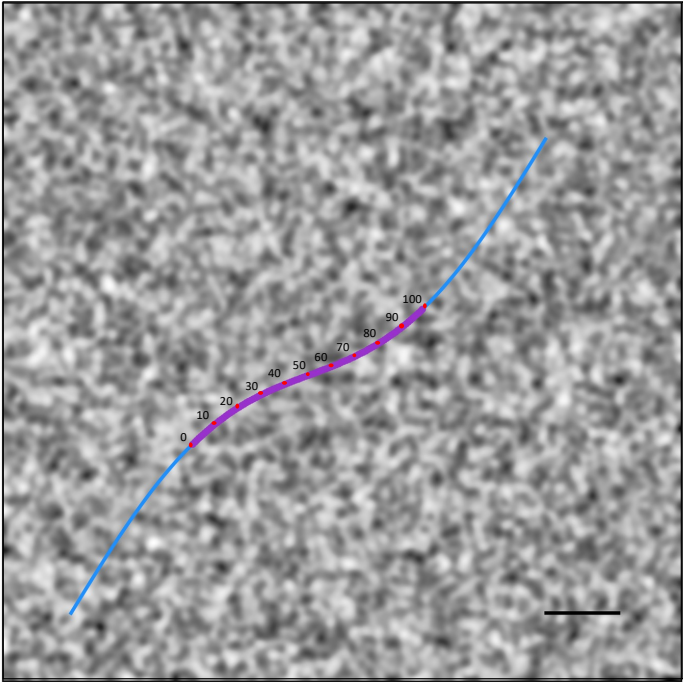


Average RIDF



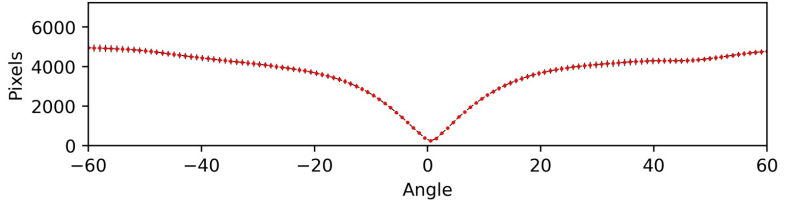
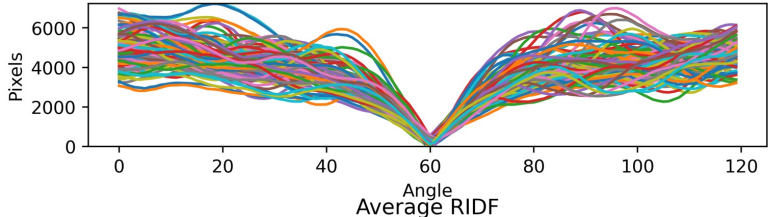
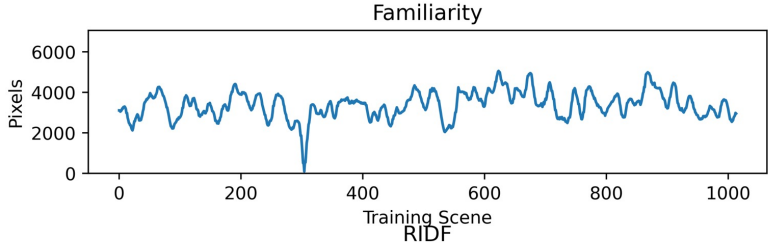
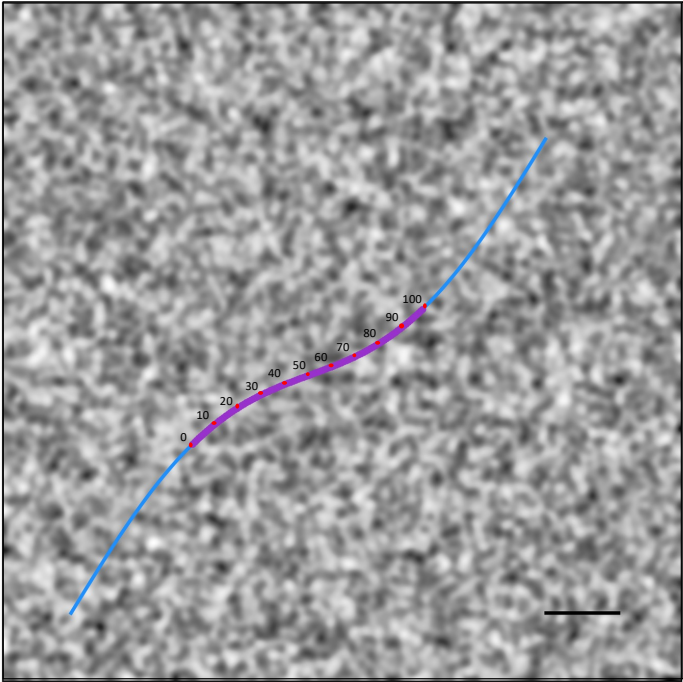
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 48.17; RMSD/dist: 0.120; TD: 3203; p90: 30; p50: 14; complete: 0

100%



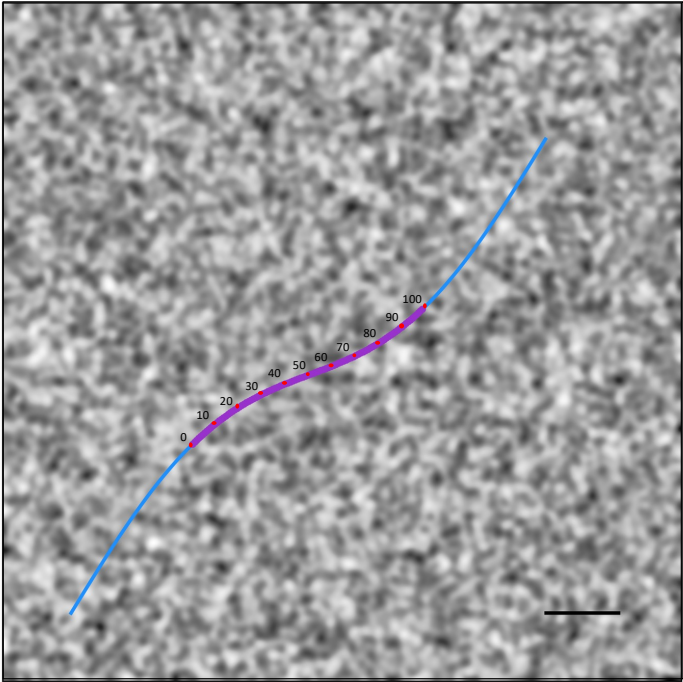
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 47.65; RMSD/dist: 0.119; TD: 3222; p90: 34; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 35.16; RMSD/dist: 0.088; TD: 3463; p90: 32; p50: 14; complete: 0

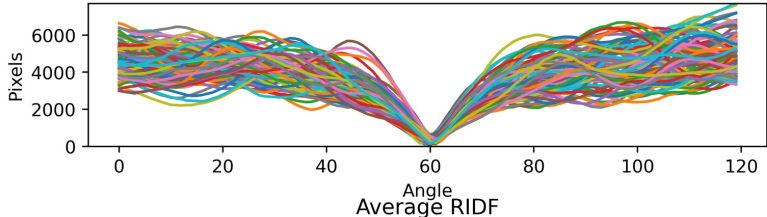
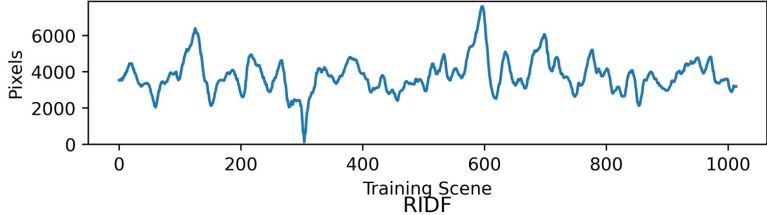
100%



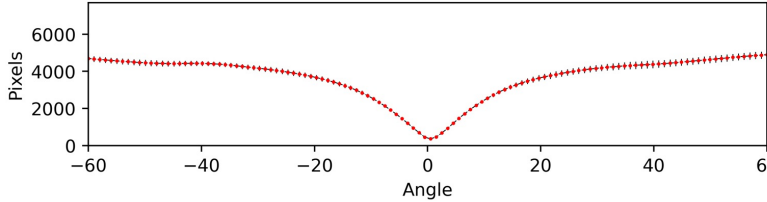
Sensor Matrix



Familiarity

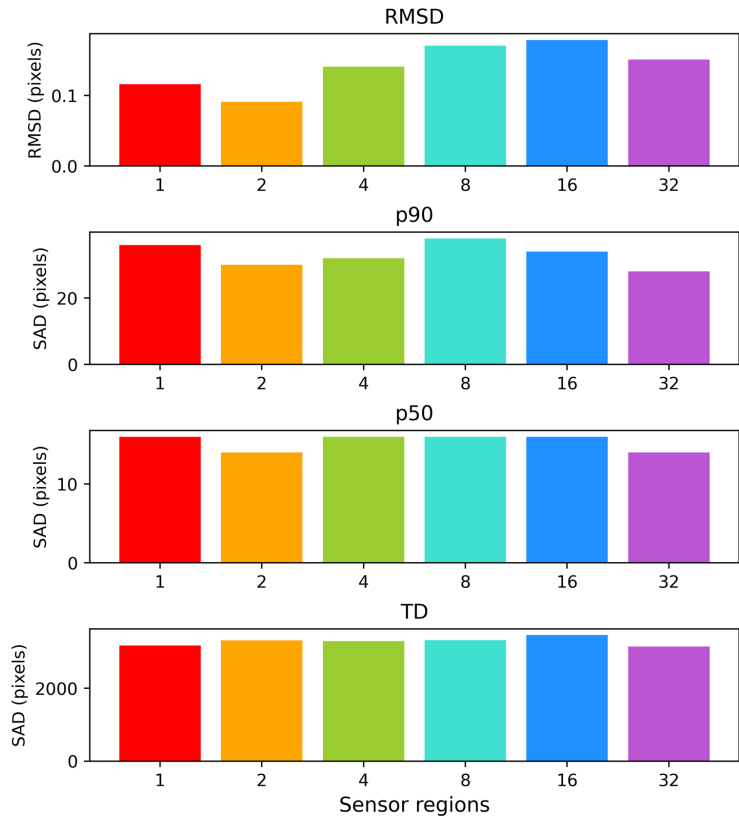
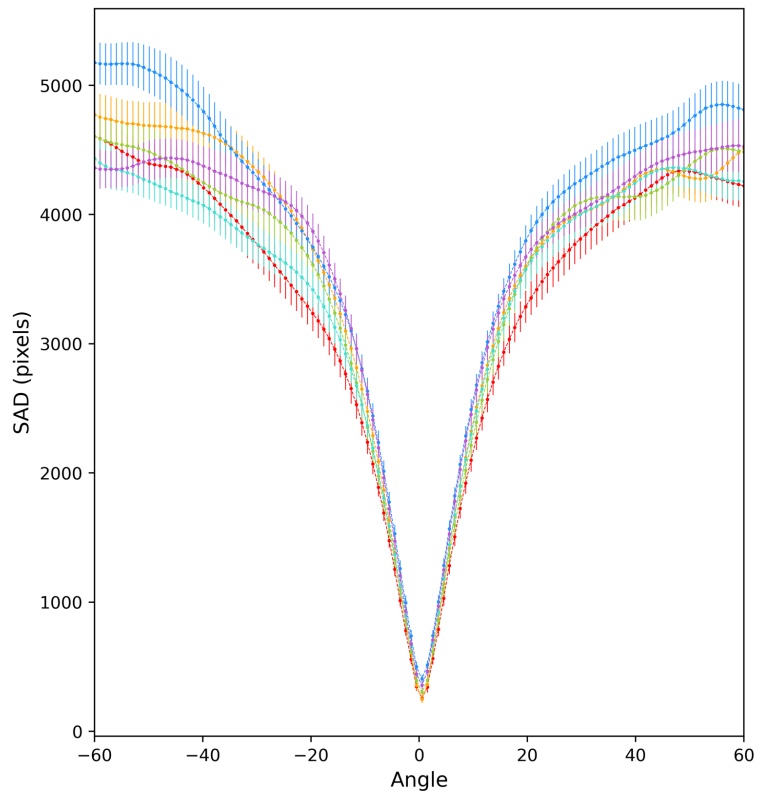


Average RIDF

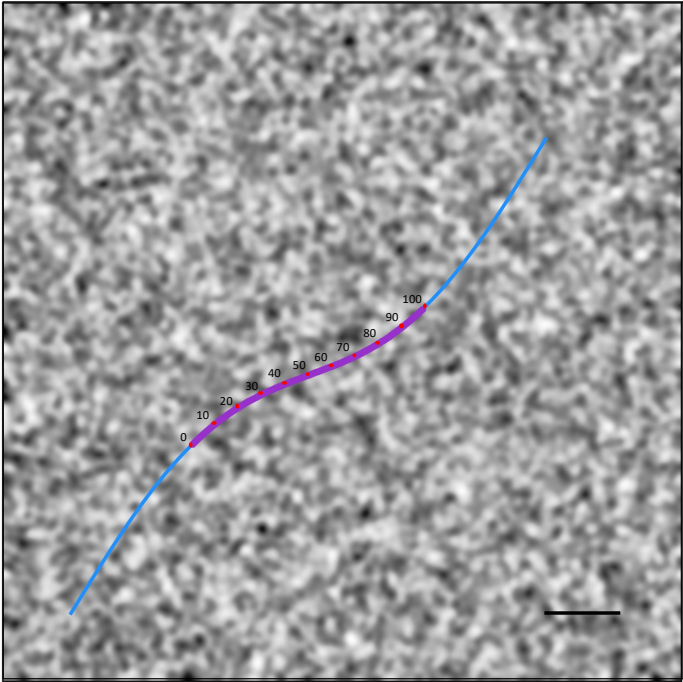


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 62.29; RMSD/dist: 0.156; TD: 3530; p90: 36; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 128; TRIAL: 10



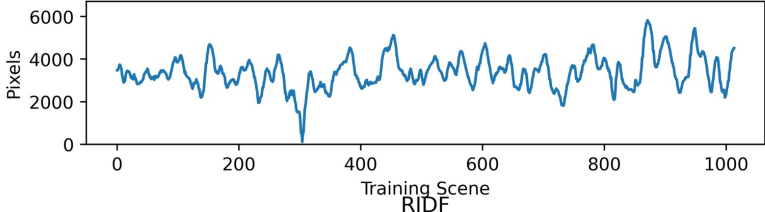
100%



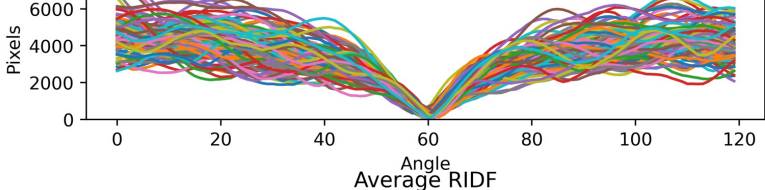
Sensor Matrix



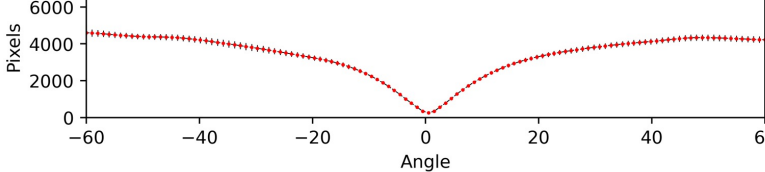
Familiarity



Average RIDF

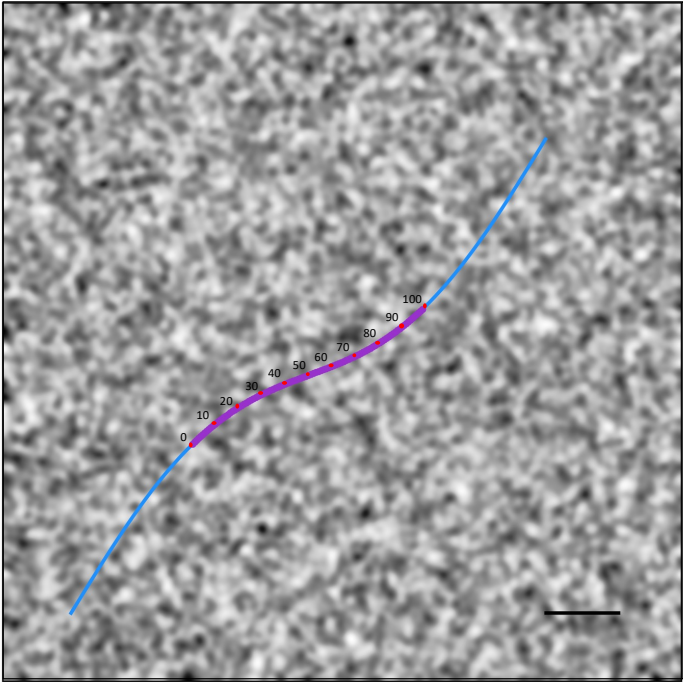


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 46.50; RMSD/dist: 0.116; TD: 3179; p90: 36; p50: 16; complete: 0

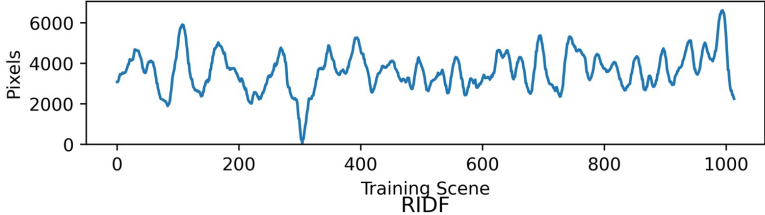
100%



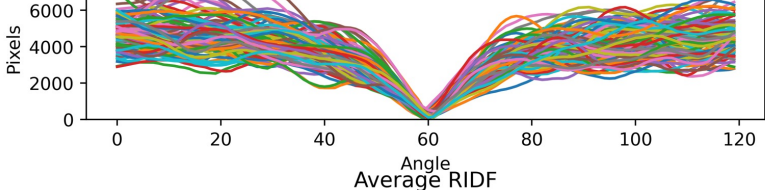
Sensor Matrix



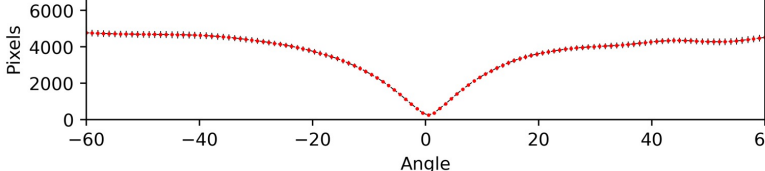
Familiarity



Average RIDF

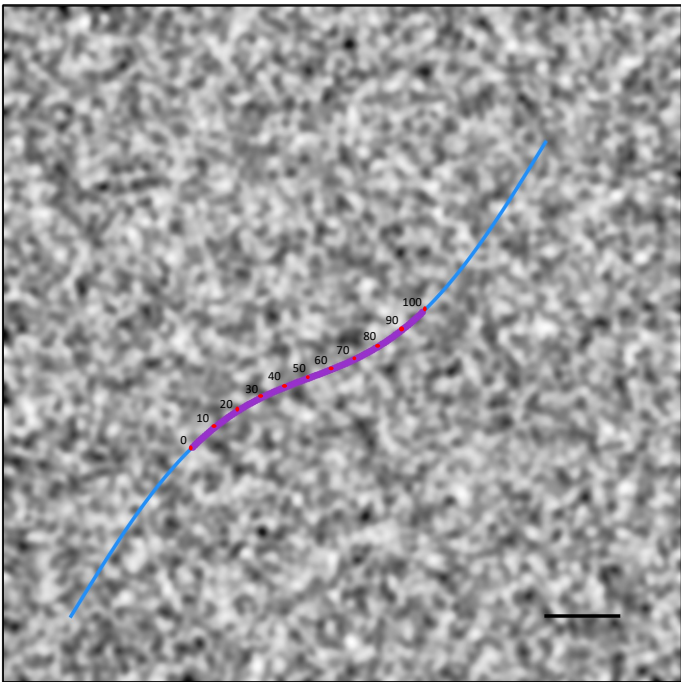


Familiarity



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 36.29; RMSD/dist: 0.091; TD: 3316; p90: 30; p50: 14; complete: 0

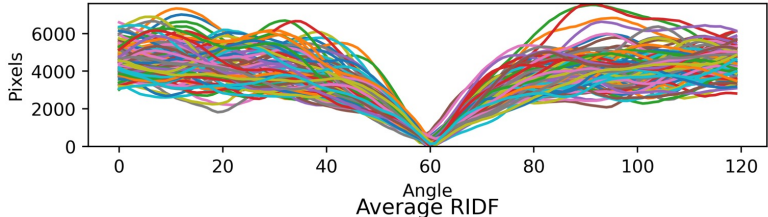
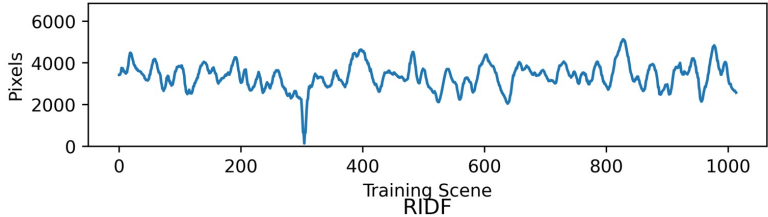
100%



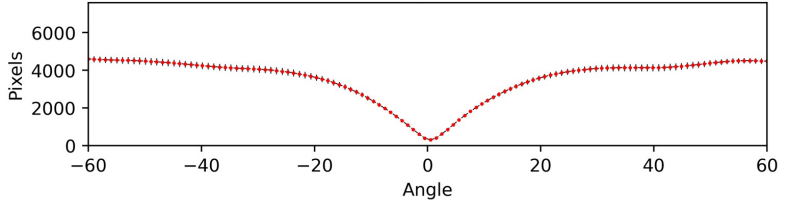
Sensor Matrix



Familiarity

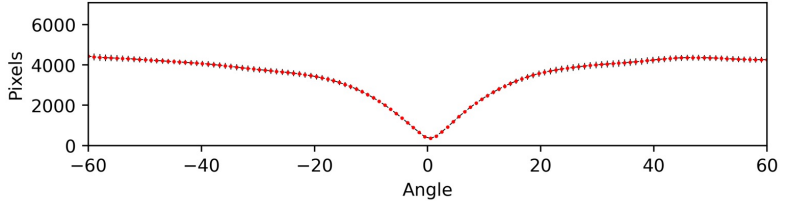
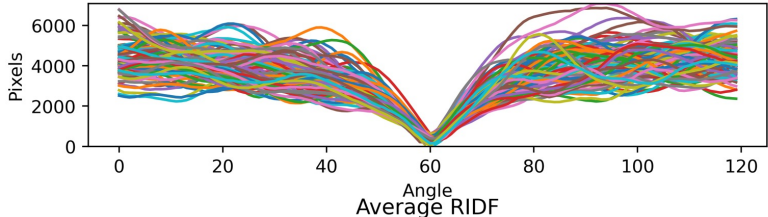
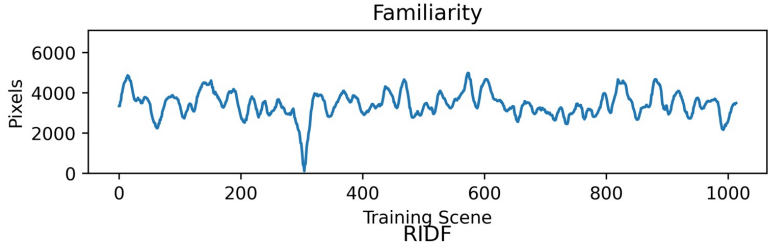
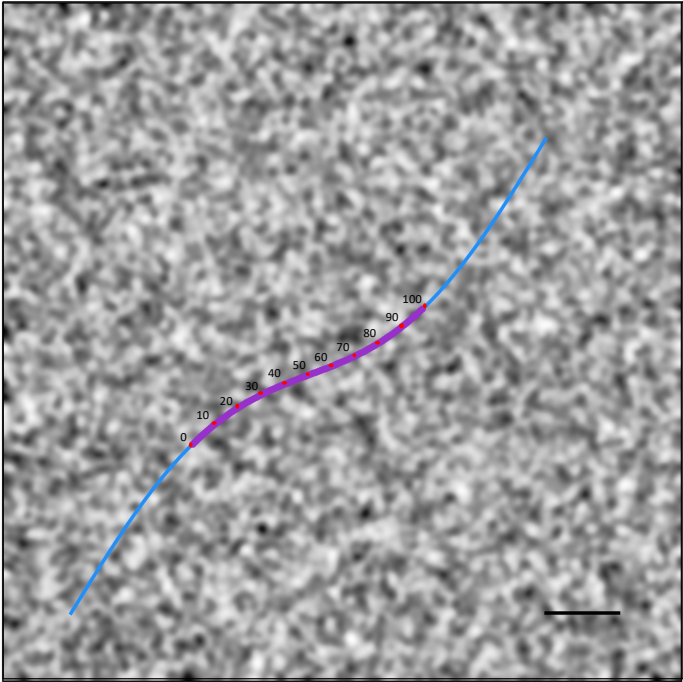


Average RIDF



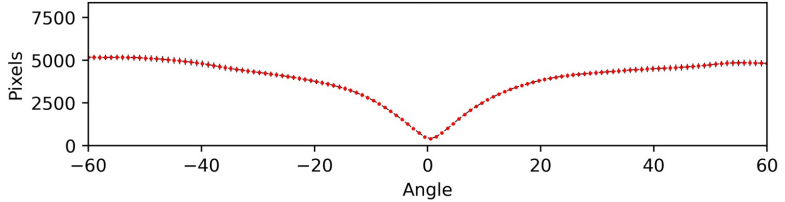
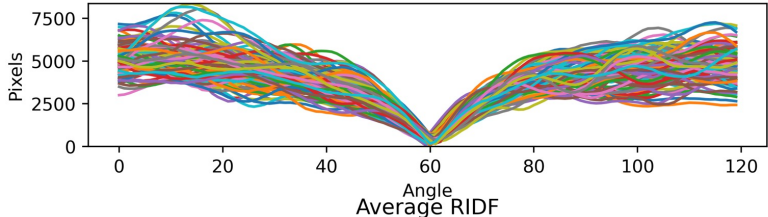
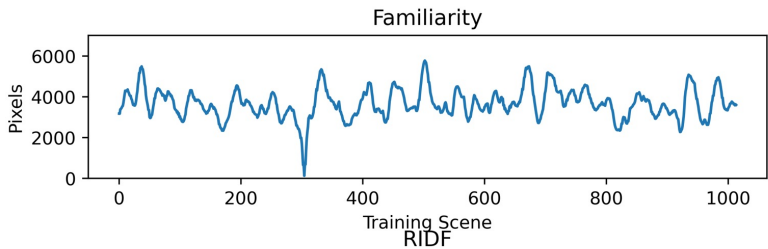
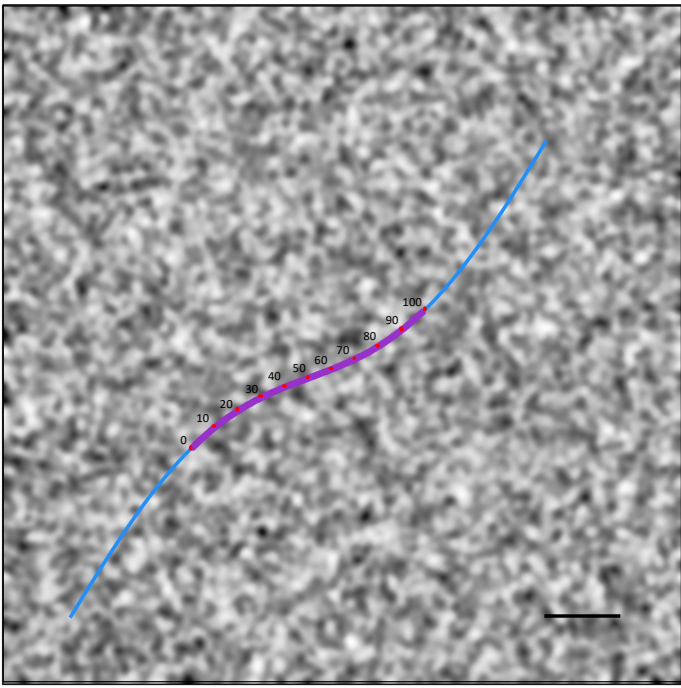
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 56.52; RMSD/dist: 0.141; TD: 3299; p90: 32; p50: 16; complete: 0

100%



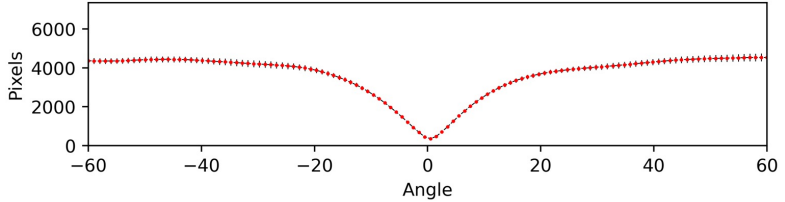
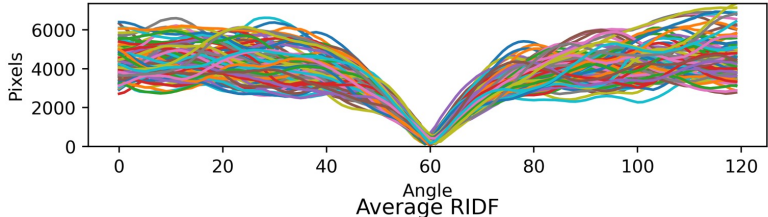
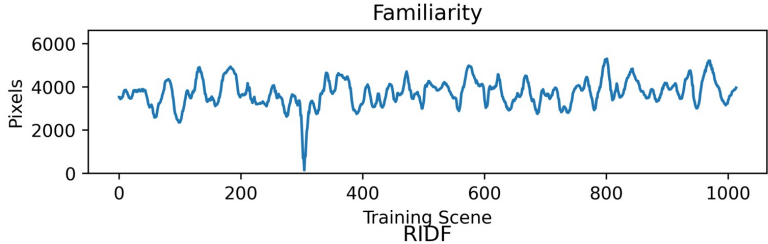
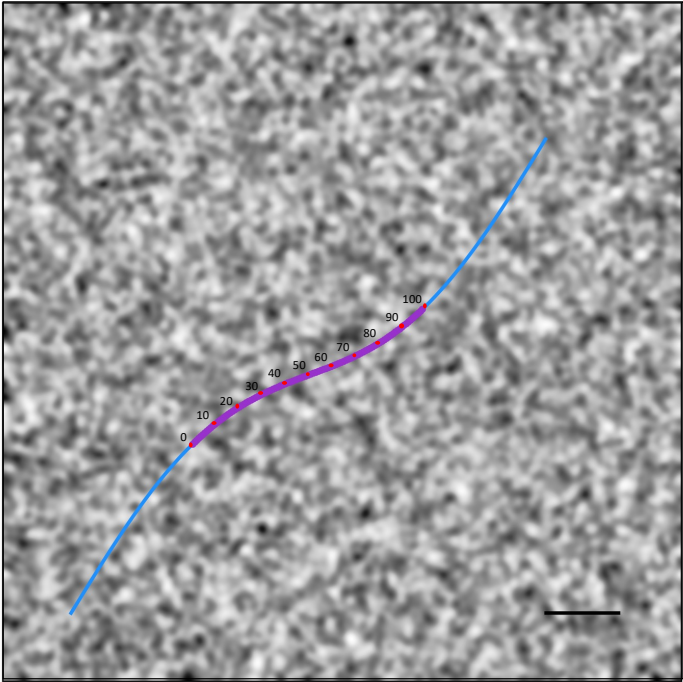
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 68.46; RMSD/dist: 0.171; TD: 3320; p90: 38; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 71.55; RMSD/dist: 0.179; TD: 3461; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 60.54; RMSD/dist: 0.151; TD: 3151; p90: 28; p50: 14; complete: 0